Editor’s Comments:
Our thanks to Dave Lyons for putting this issue of Baloo’s Bugle together and sharing it with Scouters from around the world.

Next month, Chris will return and Dave has accepted her invitation to collaborate. Two Scouters are better than one!

Focus
Cub Scout Roundtable Leaders Guide
With summer ending, it's time to round-up your Cub Scouts to begin another Scouting year. Cub Scouts explore how people learned to fly and the history of aviation. Look at the ways we have taken to the skies – from airplanes, to helicopters, to balloons, to the Space Shuttle. Dens might visit a local airport or Air Force base and learn how airplanes fly. Cubs can build model airplanes, or hold a paper airplane flying contest at your den or pack meeting. Make your own homemade aircraft carrier and land your airplanes on it. Packs can distribute promotional “flyers” on the upcoming contest. How about having a kite making and kite flying contest? The runway is clear – so take off for fun!

Some of the purposes of Cub Scouting developed through this month’s theme are:

- **Sportsmanship and fitness**, Boys will learn the art of winning and losing gracefully by playing den and pack games.
- **Fun and Adventure**, Boys will explore the wonders of space and air travel, from simple paper airplanes and kites to today’s technology.
- **Personal Achievement**, Boys learn how to set and achieve their own goals not only by participating, in den and pack events but also by showing, their achievements in den displays at pack meetings.

The core value highlighted this month is:
- **Perseverance**, The boys will learn to complete a project regardless of its difficulty.

Can you think of others?? Hint – look in your Cub Scout Program Helps. It lists different ones. But all the items on both lists are applicable!!

Commissioner’s Corner
I am back from my annual “fix” in Scouting Paradise – I attended a seminar at Philmont Training Center. The subject was “Pow Wow Leadership” and John and Keith did a great job leading the classes. I am definitely going to the Hudson Valley Pow Wow (See Pow Wow list). Texas is a little too far away, sorry John. Thank you both. This was my sixth seminar at PTC and I have enjoyed them all and learned so much at every one. Besides, Philmont is a great place for a Family Vacation!! My wife enjoys meeting Scouting spouses and sharing stories from their side. And they have a tremendous staff of youth group leaders (including my daughter who is having a blast!!) If you can, put PTC in your plans for 2004. I will post a schedule soon. After the week at PTC, we toured – Colorado Springs, Flying W, Arches National Park, Pahrump, Nevada, Death Valley (114 F), Hoover Dam, Historic 66 and (drum roll) the Beach Boys concert on Fourth of July in Albuquerque!!

Shortly after I got home I had E-mail from Chris (Baloo) and a call. We talked for a long, long time. She filled me in on the history of Baloo’s Bugle and other stuff. Most of her problems are resolved to the good. She agrees with a Ziggy cartoon I sent – She knows God will not give her more than she can handle but he doesn’t have to have quite so much trust in her! Chris invited me to help her on a continuing basis. How could I turn down such an opportunity!

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What else do we need?
We need info on activities for the new Wolf, Bear, and Webelos books as soon as you see or do something. We have a continuing need for Pow Wow books in electronic format to be able to produce Baloo. Currently I am working off of four books. You can quickly figure out which ones by looking at the credits. Also, announcements of Pow Wows so I can post them. Drop me a note – commisionerdave@comcast.net
A Eagle Scout Prayer Of Thanks
By Tom Stelling
Circle Ten Council

Lord, Thank you for letting me be a Tiger Scout.
It was really neat going to the Fire Station.
Lord; Thank you for letting me be a Bobcat,
I learned the Law of the Pack.
Lord; Thank you for letting me be a Wolf,
I learned about our Flag and to display it.
Lord; Thank you for letting me be a Bear,
I learned how to make a Birdhouse.
Lord; Thank you for letting me be a Webelos Scout,
I earned my Readyman Pin, and my Arrow of Light.
Lord; Thank you for letting me learn the Scout salute, sign
and handclasp so that I could be a Scout.
Lord; Thank you for letting me be a Tenderfoot,
I learned the Scout Oath.
Lord; Thank you for letting me be a Second Class Scout,
I learned how to start a fire and cook my food.
Lord; Thank you for letting me be a First Class Scout,
I learned how to find directions without a compass.
Lord; Thank you for letting me be a Star Scout,
I earned my First Aid Merit Badge.
Lord; Thank you for letting me be a Life Scout,
I earned my Citizenship in the Nation Merit Badge.
Lord; Thank you for letting me be an Eagle Scout,
I earned a total of twenty one Merit Badges.
Along the way I have learned so very much,
but most of all I learned to say thank you.
Lord; Thank you for my Mother and Father, my Scout
leaders, my Merit Badge Councilors, all my teachers
both in Scouting and in School.
Lord; Thank you for my fellow Scouts whom encouraged
and challenged me along the way.
Lord; Thank you for letting me be who I am YOUR SON.
AMEN

Roundtable Opening Prayer
Cub Scout Roundtable Leader’s Guide

Oh, god, we thank you for the vision of the people who have
come before us to make the world a better place. Help us to
remember as we work with our Cub Scouts that only you
know what the future holds for them and what their place in
history will be. Help us allow them to follow their dreams
and to persevere so that they too can soar to new heights.
Amen

Astronaut Frank Borman’s Prayer
Santa Clara County Council

This could be used during opening or closing by having the
Cub Scouts and their families form a large circle. Then
having the Cubmaster explain that he will be saying a
prayer, which was broadcast to earth by U.S. Astronaut
Frank Borman, while on a moon-orbiting mission in
December, 1968.
“Give us, O God, the vision which can see the love in the
world, in spite of our failure. Give us the faith to trust Thy
goodness in spite of our ignorance and weakness. Give us
the knowledge that we may continue to pray with
understanding hearts, and show us what each one of us can
do to set forward the spirit of universal peace.”

Drug Problem
From my friend from the Philmont Pow Wow Seminar, Keri
of Indian Waters Council in South Carolina

I had a drug problem when I was young.
I was drug to church on Sunday morning.
I was drug to church for weddings and funerals.
I was drug to family reunions no matter the weather.
I was drug to the bus stop to go to school every weekday.
I was drug by my ears when I was disrespectful to adults and
teachers.
I was drug to the woodshed when I disobeyed my parents.
Those drugs are still in my veins; and they affect my
behavior in everything I do, say, and think.
They are stronger than cocaine, crack, or heroin, and if
today's children had this kind of drug problem, America
would certainly be a better place.

Many A Cub Scout I'm Sure
Heart of America Council

Many a Cub Scout I'm sure
Has dreamed of becoming an astronaut,
And we should always remember
That these dreams are not for naught,
Most of our present astronauts
Were Scouts when they were young,
The Training that this program gives
Has praises to be sung.
Just as the men in space exploration
Tackle their jobs with a courageous, firm hand,
We should tackle our earthbound problems
To make this a better land.
As we preserve our environment
By increasing our knowledge each day,
Using courage and imagination
In the Scouting-Astronaut way.

Children Are Like Kites
Santa Clara County Council

You spend years trying to get them off the ground.
You run with them until you are both breathless. They crash... they hit the roof... you patch, comfort and assure them that someday they will fly. Finally, they are airborne. They need more string, and you keep letting it out. They tug, and with each twist of the twine, there is sadness that goes with joy. The kite becomes more distant, you know it won't be long before that beautiful creature will snap the lifeline that binds you together and will soar as meant to soar... free and alone. Only then do you know that you have done your job.

PACK ADMIN & TRAINING TIPS

Want a Pack or Den scrapbook in a hurry?? Want a pile of Pack pictures to help with recruiting?? Want a way to get those Tigers working on their Family scrapbook?? I’m sure you know achievements and electives and Activity Badge requirements where a photograph may be great to show at Pack Meeting. Anyway, when I read this suggestion, I thought it would be great to use to have 100’s of pictures for your “Join Scouting Night” to show the new boys!! You could do as suggested and have everyone take their whole roll of film on one day or give them cameras before a week at camp or before an especially busy Scouting week. Great idea, Thanks!! CD

A Day in the Life
Pack 561, Valley Lee, MD
For the "Lights, Camera, ACTION!" theme I bought a disposable camera for each Cub Scout in my den and handed them out at the first den meeting of the month. The assignment was called "A Day in the Life of Den 2." On the Saturday following the den meeting each Cub Scout took his camera everywhere he went, taking pictures of people and things important to him. At the next den meeting I collected all the cameras and had the film developed. When all the pictures were back we put together a scrapbook of our individual adventures! Using a scanner, each scout received an electronic copy of the scrapbook.

***GETTING STARTED***
This is the month that most units kick off their new year. Why is it that some units seem so much more successful than others? What is their key to success? Let me give you some ideas:

First off, get organized-----this doesn’t start in September. Your unit needs an annual planning conference, preferably in June, to plan the upcoming year. Look at the monthly themes, discuss what your unit will do and set dates for yearly events such as Blue & Gold and Pinewood Derby. Look at the council calendar. Know when your Webelos may be camping and take advantage of Cub Programs offered to supplement your unit’s program.

Make your recruitment night fun---- Remember, when the boy goes home telling his mom and dad what a good time he had, it has a favorable impression on those who are just thinking of joining scouts. Have activities for children to do while parents are getting their required information of the cub program. Play games, sing songs, make a simple neckerchief slide (I don’t know of any Cub Scout who hasn’t lost at least one of his slides). (With the Soaring theme for September – do something with Kite Flying – make kites (See item on “20 Kites in 20 Minutes in this month’s Baloo), give lessons on flying, have a competition – what ever you feel fits best for your area and pack)

Keep your information session simple and have handouts for parents. Make sure they have a name and number of someone within your unit to contact should they have questions or just want to talk.

Get trained. The Scout Leader Essentials Course, and Cub Scout Leader Position Specific Training courses have excellent videos and lots of useful information. Every adult volunteer within the scout program needs to take the appropriate “Fast Start Training” for his or her position This is now available on-line at http://www.scouting.org/cubs/leaders/faststart/, this is a great first step. New Leader Essentials answers most of those ‘How do I get started questions’ about Boy Scouts of America and how three levels – Cub Scouts, boy Scouts and Venturing work together. Cub Leader Specific Training gets into the information specific for each position. In addition, Youth Protection Training should be taken every 2-3 years as recommended by national. And don’t forget

Roundtables---these monthly training sessions offer program ideas a month in advance using the monthly themes for cubs. You get to play Cub Scout and experience the ideas from your Cubs point of view!!

Get to know your support people and their role. Who is your Chartered Organization Rep? Did you know your district provides you with a commissioner? Who is your District Executive and when can you contact him for questions or just want to talk. Sometimes the best plans will go awry. It is truly not the end of the world. Laugh it off and go on to something else.
Have fun! If we look like we are having fun, then others will have fun also.

Pack Adults’ Meeting
September is the month to orient all Pack adults (hopefully those thinking about being pack Adults) on the Cub Scouting Program. Make it entertaining while you explain your goals, organization, plans and needs for the year. Be specific on financial contributions and expectations of the family for support of their son. Highlight training opportunities. And make sure the boys and their siblings are having fun doing something Scouting related while you talk!!

21st Century Wood Badge
Taken all the basic training?? Been to Webelos leaders Outdoor Training?? Then go for the gold - 21st Century Wood Badge, the advanced leadership training program for ALL adult leaders of the Boy Scouts of America. Established in 1919 by Scouting’s founder Robert Baden-Powell, Wood Badge has been the training ground for hundreds of thousands of Scouters throughout the world. It is the only internationally recognized training award.

Through the years, Wood Badge has evolved to provide leaders with the skills they need to strengthen today’s Scouting programs in meaningful ways. The latest version of Wood Badge represents the most significant changes in Scouting programs in meaningful ways. The latest version of Wood Badge represents the most significant changes in the program since the early 1970s. Building on the past, understanding the present, and looking to the future, 21st Century Wood Badge stands ready to provide leadership for Scouting and leadership for America.

The 21st Century Wood Badge course brings together leaders from all areas of Scouting—Cub Scouting, Boy Scouting, Varsity Scouting, and Venturing. Reflecting the best of nearly a century of Scouting experience, 21st Century Wood Badge also, draws upon the most current leadership models used by corporate America, academic circles, and successful outdoor leadership organizations throughout the country to provide leaders with the skills to bring their units’ programs to the next higher level!!

Recognize your Committee People and All Your Units Volunteers
One of the best ways to keep your leaders and other volunteers coming back is to recognize them for all their efforts. The Committee Chair and Cubmaster should take care to see that all leaders who have completed the requirements for official recognitions (Tiger Leader, Den Leader, Webelos Leader, Cubmaster, Cub Scout) receive them. But what about all those other people who help you

Wingman (Top Gun) Award Recognition Ceremony
Viking Council

Need: Space Derby award, model or toy plane that has been made into an award, or other homemade award item.

Props: A ‘Top Gun’ poster, or model airplane, or some other special gift or award or certificate. (Optional: Edited videotape of first five minutes of the movie ‘Top Gun’.)

Instructions: Show movie clip if you have one, or explain what happens in the first five minutes where Maverick rescues the pilot who has been badly shaken up and is flying off course.

AKELA: "Can anyone tell me what 'flying in fingertip formation' means? (Wait for response.) That is where the lead pilot is out in front like your middle finger (hold up your hand) and the other planes or 'wingmen' escort him by flying just behind on either side and then others just behind them, etc.

"The purpose of this formation is to help the lead plane complete its mission. His eyes are set on the target, and he is not supposed to have to worry about enemy aircraft sneaking up on him. The wingmen protect him by scanning the surrounding skies for danger, and engaging the enemy in combat, if necessary, to protect the lead plane and allow him to complete his mission and provide support. They help him stay on course. On other missions, the wingmen become the lead pilot and need wingmen of their own to complete their assignments.

"We have a lot of goals, or missions in life, and in order to succeed we need to have 'wingmen' or good friends who help us stay on course and protect us from the 'enemy'. We also have many occasions to be 'wingmen' for someone else who might be straying off course. We can gently guide them back into formation by providing support and alerting them of danger approaching.

"Some of the dangers you need to help your friends avoid are drugs, stealing, cheating, swearing, and other 'enemies' that will prevent them from completing their mission in life or throw them off course.

"Will (name ____________) please come forward? Tonight, we present an award to an excellent 'wingman'. It is the TOP GUN 'WINGMAN' award for your help with … To be a Top Gun pilot is to be among the best in the world. Being the best does not always mean being the leader. In this case, being the best means being a great 'wingman'. Your devoted friendship has elevated you UP THERE WITH THE BEST OF THE BEST!!!" (PRESENT AWARD)
New Emergency Preparedness Award

My pack decided at its Annual Program Planning Meeting that we are going to go for 100% of our Scouts and Leaders earning this Award. It is that important. And its all on the web – almost no paper!! CD

The Boy Scouts of America has announced it is joining with the U.S. Department of Homeland Security to ensure the nation’s youth are prepared for any situation. The United States Department of Homeland Security is supporting the Boy Scouts of America in developing a campaign to help citizens across the country prepare for emergencies of all kinds. The new initiative—Emergency Preparedness BSA—builds upon the organization’s well-known legacy of emergency and safety training.

“The U.S. Department of Homeland Security is pleased to partner with the Boy Scouts of America to promote preparedness for both youth and adults,” said Michael Brown, undersecretary for emergency preparedness and response. “By continuing to build upon the foundation of the department’s Ready campaign, we will work together to explore additional ways to make emergency preparedness information available to Scouts and Scouters alike.”

Roy L. Williams, Chief Scout Executive of the Boy Scouts of America, said the initiative is the most recent in a long line of community service projects Scouts have undertaken in support of the nation. “From its very inception, Scouting has taught our nation’s youth to do their best, to do their duty to God and country, and to be prepared,” said Williams. “The emergencies of today’s world demand more than ever that our young people and adults be trained to deal with many different situations, both as individuals and families.”

When youth participants and adult volunteers fulfill the requirements for the new Emergency Preparedness BSA award, they will earn a pin and recognition certificate. For every level and age group, there are age-appropriate tasks and curriculum for members from Cub Scouts and Boy Scouts to BSA adult volunteers.

Age-specific requirements include:

- Taking the Red Cross First Aid for Children Today course,
- Joining a safe kids program such as McGruff Child Identification,

For more information about requirements for the new Emergency Preparedness BSA initiative, log on to the Boy Scouts of America’s official Web site, www.scouting.org and push the Emergency Preparedness button.

Starting with this issue (September’s Theme) and for the next four issues in the Tiger session Baloo will feature a different Tiger Achievement. Here is Achievement #1. In 2001, the Tiger Cub program had some changes. Tiger Cubs is for those boys who have completed kindergarten (or are 7 years old).

Background - The first step in earning the Tiger Cub badge is learning the Tiger Cub motto (Search, Discover, Share), the Cub Scout sign, and the Cub Scout salute. The Tiger will then be awarded the Tiger Cub totem to be worn on his belt. This award is presented at a pack meeting.

The Tiger Cub must then complete one Den Activity, one Family Activity, and one Go See It Activity within each of the five achievement areas to earn the Tiger Cub rank. He works with his adult partner to do this. As he completes each of the 15 requirements, he receives the appropriate orange, white, or black bead at the next den meeting to add to his totem.

Achievement #1 Making My Family Special

1F Family Activity

During the time the Tigers are learning the Tiger Cub Motto, the Cub Scout Sign and Salute you can also work on this Achievement. The Tiger Cub, along with his adult partner can make a chart using poster board outlining family activities, job and fun activities. Allow the Tiger Cub to assign some jobs. This will give the adult partner and the
Tiger to a chance to plan ways to keep things clean and tidy in their home. For example, the Tiger can clean his room or take out the trash. Let the Tiger assign a chore and a fun activity to plan with his adult partner, remember this is a growing up process for them. Working together can reinforce in your Tiger the importance of the family and how every family member plays an important part in keeping their home in good shape.

**Den Activity 1D**

Make a family scrapbook

**Materials:** Three-prong folder for each boy; 3-hole-punched typing paper; markers, crayons, stickers and other materials to decorate the cover.

**Directions:** Have the Tiger Cubs decorate the folder and fasten the paper into it. These scrapbooks are great if the Leader can keep them while the boys progress through the program. They can add many projects to their scrapbook, even though it is a Family Scrapbook. Discuss with the adult partners whether they want the Tigers to get the books upon graduation from Tigers or from Cubs or presented earlier for the families to take home and keep up. Another thought may be to have enough material for 2 scrapbooks. Then have the Tigers make one to be a Cub Scout Scrapbook and one to be a Family Scrapbook. In the Family Scrapbook the Tiger can put items in there that remind him of special memories of things he has done with his family.

**Go and See It-1G**

Go to a library, historical society, museum, old farm, historical building or visit an older person in your community. Discover how life was the same, and how it was different for a boy your age many years ago. The following ideas come from the York Adams Council PowWow book.

1. Share the family photo album. Identify special family members.
2. Share family histories and traditions.
3. Have a ‘families’ picnic. Get to know one another.
4. Have a group party. Use a holiday for theme. How about a Valentines Party in October?
5. Design and make a family tree. Share it with others in your den.
6. Design a family coat of arms. Have the Tiger include special areas of the family’s past.
7. Conduct your own ‘Family’ activity.

**Tiger Den Theme Activities –**

*Note from Commissioner Dave – Just because an item is listed here for Tigers, if you are a Wolf, Bear or Webelos Den Leader, and like it, DON’T HESITATE to use it.*

**Flying Saucer**

*Circle Ten Council*

**What You Need:**
- Two CDs for each boy (AOL Free CDs are great)
- Glue
- Cup Lid or Milk Cap
- Construction Paper
- Paint
- Various Other Art Supplies

**What You Do:**
Glue the Two CDs together (so that only the shiny parts can be seen). Then paste the lid on so that it looks like the cabin of the flying saucer. Then let your boy’s finish the design of the flying saucer anyway that they can. You can also use cardboard pieces or cardboard pizza bottoms to make the flying saucers.

**The Class Solar System**

*Circle Ten Council*

**What You Need:**
- Styrofoam Balls
- Paint
- Various Other Art Supplies of Your Choice

**What You Do:**
Give each boy a Styrofoam Ball (10 in total, 9 planets plus the sun, if you have more boy’s then that you can let some make stars, or moons). Let them design their own planet. When everyone is done you can put the solar system together.

**My Airplane**

*Circle Ten Council*

**What You Need:**
- Paper Towel tube
- Cardboard or poster board
- Paint
- Markers/Crayons
- Various Other Art Supplies of Your Choice

**What You Do:**
Cut a slit all the way through the paper towel roll. Cut out wings from the cardboard and stick them in the slit. Finally, let your children decorate and design their own airplane.

**Coffee Can Galaxy**

*Circle Ten Council*

Put black paper around the inside of a large coffee can, then put three marbles (or a ping-pong ball in a mixture of white paint and glue. Next using a spoon take the marbles out of the paint and glue and put them into the coffee can. Have one of your children shake and roll the can. Finally take the paper out and let your student put stars on the orbit path created by the marbles.

**Time Capsule**

*Circle Ten Council*

Cover a small shoebox with light colored paper and write your name in large letters on the top. Now decorate the rest of it using markers, stickers, pictures, etc. Ask your folks for pictures of yourself, artwork, canceled stamps, a grocery receipt, older coins, some "kid's meal" toys, etc. and include these in the box. Replace the lid and seal the box with tape. Don't open it for a long time - it's more fun when you open it
years later! Maybe you want to save it for your Cub Scout Graduation night or when you earn your Eagle in Boy Scouts!!

Astronaut, Astronaut, Alien Game
Circle Ten Council

Play just like duck, duck, goose. When the boy says Alien the boy touched chases him around the circle. If tagged he becomes it.

PRE-OPENING ACTIVITY

Have your Cubs soar with paper airplanes and helicopters!! They can make these or design their own. If you want you set up contests for distance or design or …

Flying Paper Wing
Santa Clara County Council

Find some scrap paper, and try to fold this paper airplane. Remember to recycle the paper when you are done.

Paper Copter
Santa Clara County Council

Construct this paper helicopter from colored card stock (80 lb. paper). To make the copter snip faster, attach a large paper clip to the bottom flap or tape on a penny.

Make a Kite
The Big Wind Kite Factory, Molokai, Hawaii

These directions are from The Big Wind Kite Factory website, www.molokai.com/kites. They encourage people to copy and use them. The amounts are for 20 kites, you will need to adjust to your den’s (or pack’s) size. There are many letters on the site from across the country with success stories making these kites. Take some time and visit their site. CD

20 Kids * 20 Kites * 20 Minutes
Uncle Jonathan’s easiest classroom kites ever.

For over 15 years the Big Wind Kite Factory has been giving kite-making classes for the children on the island of Moloka’i in Hawai’i. These are the complete time tested instructions to get 20 kids making their own kites and flying them in 20 minutes.

Material list:
• 20 sheets of brightly colored 8 1/2" x 11" typing paper.
• 20 8" bamboo bar-b-que shish-ke-bob sticks.
• 1 roll of florescent surveyor's flagging plastic tape. A plastic bag cut in a 1” wide spiral can also make a great tail.
• 1 roll 1/2"wide masking tape or other plastic tape..
• 1 roll of string. (Allow 6 to 10 feet for each child.)
• 20 pieces of 1"x 3" cardboard to wind the string onto.
• Scissors.
• Hole punch. (optional)

Directions:
1. Fold an 8 1/2" x 11" paper in half to 8 1/2" x 5 1/2".
2. Placing the fold on the left and the open edge on the right, fold again along the diagonal line A in Fig.2. One teacher wrote in to say that point A should be about ¾ inch and point B about 2 ½ inch from fold.
3. Fold back one side forming kite shape in Fig.3 and place tape firmly along fold line AB. (No stick is needed here because the fold stiffens the paper and acts like a spine. I went to the website and looked at the photographs of a kite being made to figure this step out. Commissioner Dave.
4. Place bar-b-que stick from point C to D and tape it down firmly.
5. Cut off 6 to 10 feet of plastic ribbon and tape it to the bottom of the kite at B.
6. Flip kite over onto its back and fold the front flap back and forth until it stands straight up, (Otherwise it acts like a rudder and the kite spins around in circles.)
7. Punch a hole in the flap at E, about 1/3 down from the top point A.
8. Tie one end of the string to the hole and wind the other end onto the cardboard string winder.
Scientists spend a lot of time making an astronaut’s journey safe. For the pre-opening activity have the Cubs pack an egg so that it can survive a ten foot drop onto a hard surface.

**Materials needed:** eggs, ziploc bags, tape, Styrofoam sandwich box, packing materials such as cotton, newspaper, peanuts, grass, leaves, etc.

Put the egg inside the ziploc bag, then pack it any way you want inside the box. Tape the box well and write name on it. Drop the boxes from a balcony, or high place, the check to see whose egg survived.

**Star Hunt**

Tell the Cub Scouts that they are to look for a hidden star. Unknown to the players, a small, silver, gummed-back star is attached to the clothing of each of them.

On signal, all move around and try to find the star. As each boy locates it, he goes quietly to his seat.

**Outer Space Quiz**

Using the wonderful world of the Internet or old (but expendable!) magazines, cut out space photos, letter each one with a sequential letter, and hang them around the meeting room. As people arrive, hand them lists of the photo titles (in a mixed up order) and ask them to match the photos with the titles. Once the meeting gets under way, see how many people were able to get all, many, or some of the matches correct.

**Moon Rock Toss**

Each Cub will need five small stones, each with the same color marked on them. Use several colors of markers. It’s all right to have duplications in the colors.

Distribute the moon rocks to Cubs as they arrive. Cubs challenge each other only if they have different colors on their stones. To play, they throw stones toward an empty can (moon craters).

The Cub who has the most stones landing in the crater now can challenge someone else.

**Refueling**

Buy a bottle of soft drink for each boy in your den. Open them and pour their contents into a large metal pitcher. Rinse out the bottles and let dry.

Set up a "re-fueling" station in your kitchen, complete with goggles, plastic apron, rubber gloves, and other "scientific looking" things. Make warning signs about radiation etc.

As the boys arrive, outfit them up and instruct them to "refuel" one soft drink bottle by pouring the mystery fuel through a funnel.

**Astronaut Training**

Have beanbags, jump ropes and rubber balls available for Cub astronauts to "train" as they gather.

Set up stations for the boys to use with short direction cards (such as jump rope five times, toss beanbag over head and catch etc.) OR have the Denner or Den Chief supervise the events. *(Note – with a few simple twists this can then be used later for relay race. See Games section)*

**Planets Quiz**

1. How many planets are there? (9)
2. Which planet is nearest the sun? (Mercury)
3. The largest planet is ... (Jupiter)
4. Name two planets with rings (Saturn, Neptune, Uranus, Jupiter)
5. Name the planets in order from the sun. (Mercury, Venus, Earth, Mars, Jupiter, Saturn, Uranus, Neptune, Pluto)
6. What two kinds of energy do we get from the sun? (heat, light)
7. Earth is nearer to the sun in ... (winter)
8. What galaxy is the sun in? (Milky Way)
9. Which constellation contains the North Star? (Little Dipper)
10. Earth's nearest neighbor in space is ... (moon)
11. What time of day would your shadow be longer, 9:00 am or 12:00 noon? (9:00 am)

**Gathering Activities**

This is how you memorize the order of the planets:

“My Very Educated Mother Just Served Us Nine Pizzas”
The first letter in each word gives the first letter in the names of the planets in order from the sun.
Have the boys say the phrase, then name all the planets.
Divide group into two or three sections had have them do it in a round. (Mercury, Venus, Earth, Mars, Jupiter, Saturn, Uranus, Neptune, Pluto)

OPENING CEREMONY

Constellation Opening
Circle Ten Council
Narrator and 8 boys holding cards spelling CUB SCOUT.

Narrator - Thousands of years ago, people saw shapes among stars. They are called constellations. You can still see them. Let’s look at the night sky and you’ll also see Cub Scouts.

(Boys with signs hold them up and read)
C  Cassiopeia, the Queen
U  Ursa Major, the Great Bear
B  Bootes, the Herdsman
S  Sagittarius, the Archer
C  Cepheus, the King
O  Orion, The Hunter
U  Ursa Minor, the Little Bear
T  Taurus, the Bull

Narrator - Now let’s look at the stars in our flag and repeat the Pledge of Allegiance.

Space Flight Opening
Circle Ten Council

Cubmaster:
Cub Scouts and families, the Space Flight of Pack ____ is getting ready to leave the launch pad. Will you all take your seats and buckle yourselves in so we can blast off?
Tonight we are going for an adventure in space. Cub Scouts the world over have entered the race. To the planets we’re going for our special outing. We’re sure to have fun on our flight with Cub Scouting. Time to count down: 10-9-8-7-6-5-4-3-2-1…Blast Off!!

Soaring into Space
Santa Clara County Council

Would you like to ride in a starship or a planet hopper, to walk on the moon or float through space, or be part of a space station crew? We may be doing some of these things one day. We can’t be sure, but one thing is certain, the world will need good men and women in the future. And we can be sure we will fill that need if we remember to follow the Cub Scout Promise. Let’s give this some thought as we stand and say the Promise together.

Welcome Aboard Our Flight
Viking Council

Seat the boys in your Den in two rows, as if on a plane, with a pilot up in front. The Den Leader, Den Chief, or a boy who is a good reader says:
Welcome aboard Flight ______ (pack number). I am your pilot, ______ (give name). We're flying today to adventures in Cub Scouting, with stops in fun, new skills, and advancements. But the good news is you won’t have to change planes! We’ll be flying at the speed of excitement, so buckle up and prepare for takeoff. (Hold up cardboard sign reading ‘Fasten seat belt’). As we cross this beautiful land, please join us in singing "America the Beautiful."

(All sing the first verse)

We're preparing to land in (whatever your first item on the agenda is), so please remain seated until the aircraft comes to a complete stop and the "Fasten Seat Belt" light goes off. (Turn over seat belt sign to side that says “Thanks”) Thank you for choosing Cub Scout Airways!

Here are two classics from Heart of America Council that are easily adopted for September's “Soaring to New Heights” theme. Commissioner Dave

A-C-H-I-E-V-E
Heart of America Council

Use seven pieces of cut poster board with the letters to spell the word "ACHIEVE".

Put the parts on the back in BIG letters
Have Cubs stand in correct order to spell the word and read the following:
A - Advancement - along the Cubbing trail
C - Commitment - to always do your best
H - Home - where it all begins
I - Individual works alone as well as with others or stands up for himself
E - Everyone all Cubs work together
V - Victory -- is achieved at the end of the trail
E - Excellence -- for a job well done

Blast Off Into Scouting
Heart of America Council

Personnel: One den of eight Tiger Cubs.
Equipment: Individual cards containing of eight letters. (First and last cards shaped such as to form space ship)
Arrangement: As each Tiger Cub recites his lines, he holds his card high.

CUBMASTER: We are going to assemble our rocket for a trip into space. We'd like you to join us.

Cub # 1. C is for courtesy in Cub Scouting and all through life.
Cub # 2. U stands for usefulness to our families and others.
Cub # 3. B stands for bravery in thoughts and deeds.
Cub # 4. S stands for safety in all we do.
Cub # 5. C stands for church - the one of your choice.
Cub # 6. O stands for the outdoors and the beauty of nature.
Cub # 7. U is for unity - in our den, in our pack, in our school, in our church - because in unity we are strong.

Cub # 8. T stands for the truth in all things.

CUBMASTER: Now we are ready for blast off. Lead Audience in count down: 5-4-3-2-1

All Yell - "BLAST OFF" Rocket moves off stage.

Opening, Awards, Closing Ceremony and more!

Here’s an idea from Viking Council in Minnesota that takes the use of theme one step farther!! The whole Pack Meeting becomes an airplane flight!! You will need to use your imagination to adapt this to your meeting’s specifics but it is a great plan. Commissioner Dave

Cub Scout Airlines
Viking Council

Try tying the pre-opening, and opening, awards, and closing ceremonies and other parts of your meeting together. Have the meeting room seating arranged like the seating on a giant airliner?

For pre-opening activity, have everyone coming in issued a ticket.

The opening is a call, announcing that Cub Scout Air Lines flight number (your pack number) is ready for boarding. People board, (Cub Scout flight attendants check tickets) and all are seated and fasten their seat belts. The Captain (Cubmaster) announces the destinations of this flight and wishes all a pleasant trip. Aircraft takes off, flies all around the United Sates, landing at various cities to see a skit by that nationally famous Den 1, or to sing a song led by the Den 4 singers.

For the awards, the airplane lands at various places to see famous people (brand new Wolf Cub Scouts), takes off and lands somewhere else to see a Cub Scout who is receiving arrow points. The Captain might present each boy earning an award with some silver pilot's wings (cardboard cutouts covered with aluminum foil) with his award.

At the end of the round trip flight, the aircraft returns home. Pilot announces that he was pleased to have all on the trip with him and closes with a Cubmaster’s Minute relating to the “flight”. The folks disembark and go home.

PACK/DEN ACTIVITIES

Celebration Seltzer Rockets
Circle Ten Council

Need: film canister with lid, toilet paper roll (double roll size preferred), construction paper, scissors, scotch tape, markers, crayons or paints, stickers (optional), Alka-Seltzer tablets (generic works fine), water in a container, eye protection.

Cut straight up the side of the toilet paper roll.

Insert the film canister at one end, making sure the lid sticks out about 1/8”.

Tape along one edge of the toilet paper roll onto the film canister. Roll the toilet paper roll around the canister and tape tightly into place.

Cut a circle out of construction paper, cutting a pie shaped wedge out of the circle. Experiment with different sizes of circles to see if it makes a difference in how the rocket reacts upon launch.

Roll the paper into a cone shape and tape onto the other end of the toilet paper tube. Decorate your rocket with markers, stickers, crayons, or paints.

Cut 4 squares out of construction paper to make fins if you wish. Tape on to lower sides of rocket.

Take outside: the rocket, water, Alka-Seltzer tablets, and eye protection. Put your eye protection on. Turn the rocket upside down, remove the lid from the canister, and fill ¼ full with water. Drop in tablet and immediately replace lid and set on ground. Back up!

Experiment with using one or two tablets. See if it will shoot up higher. Be sure to look for the tablets after the rocket fires. Sometimes you are able to reuse them. Be sure to rinse off your driveway or sidewalk after finishing with your rockets.

Be sure to try this first – It is a great activity and was the favorite of our Tigers last year!! CD

Cub Scout Comet
Southern NJ Council

To make a Cub Scout Comet, take long, cotton "tube sock" without a heel and a solid sponge rubber softball or similar substitute. Drop the ball into the toe of the sock and tie a knot just above the ball. The comet is now ready for tossing and catching by the Cub Scouts. The official comet toss is made by holding the end of the sock and twirling around the head a few times, letting go when the speed is increased. With a little practice, the boys will be throwing the comet fairly accurately. The only official way to catch a Cub Scout Comet is to grab it out of the air, by the tail. This will also take some practice, but is certainly something the Cub Scouts can do and will enjoy.
A glider or plane derby can be a very enjoyable pack event when the rules are kept simple and uncomplicated. In a glider or plane derby, the object is to keep the craft in the air as long as possible. The most important official is the timer, who must be equipped with a stopwatch. If the pack is large, you may wish to have two or three timers so that several planes can be in the air at the same time.

A simple derby involves only one type of glider or plane. Kits for balsa gliders and rubber-band-powered planes are available at any hobby or variety store. They are put together with the boy, with help from an adult, and flown without modification of parts, other than the shifting or bending of wings. The derby committee may wish to purchase all kits at the same time to save trouble and expense and distribute them to the boys before the derby.

**Recommended Rules & Guidelines:**
Here are some recommended rules and guidelines for running the glider or plane derby; adjust them to suit your event. Agree on the rules beforehand.

- Each glider must be identified by number or a name.
- Timing begins the instant the model is released for flight. Time ends when the model touches the ground, hits an obstruction, or passes from the sight of the timer. The timer may move in any direction (not more than 200 feet) from the take-off point to keep the model in sight, so long as he remains on the ground.
- All boys must launch their own models. The model shall not be launched from a height greater than the flier's normal reach from the ground.
- Specify the number of rubber bands permitted for each plane.
- Specify if lubrication of rubber bands is permitted.
- It is suggested, if time permits, that the flier's score be the total elapsed time of three best flights out of five, or the best two out of three.

**Glider Flying Tips:**

- A glider should be thrown as if it were a baseball, except the hand should be well over the head on release. The glider's fuselage is held firmly with thumb and forefinger. The glider should be held so that the wings are banked 45 degrees or more. This will put it into a right turn (if launched by a right-hander). The nose should be pointed up at a 45 to 60-degree angle. Rudder should be set for a left turn.
- After launching, the glider should start a right-climbing turn. The turn decreases as it climbs, until finally at the top it levels off. Then left-turn adjustments take over, and the model should glide down in a smooth left circle.

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**Theories Of The Universe**

*Heart of America Council*

Help your Cub Scouts make their brains soar (and maybe sore, too). Get them thinking and talking with a discussion like the following –

Where does fire go when it goes out? Where does the sun go when it sets? And why is it hotter in summer than in winter?

These are big questions, and the boys probably have some insights that scientist have never considered. This activity will enable the boys to describe his own unique theories of the universe.

Sit with the boys and toss a pebble into the air. Ask why the pebble falls down and not up. Look up in the sky and ask why clouds don't fall to earth. Watch a bird soar through the air. Why can birds fly and people can't, even though people can flap their arms?

Wait for the moon to rise and ask where the moon has been all day. Ask the same question about where the sun spends the night. What is light? What is heat? What cold?

In autumn, pick up a leaf and ask why it changed color. Why are some leaves yellow and others red? And why do some people lose the foliage on their head?

Big questions, big answers.

**Before starting this discussion, review the guidelines on Reflections found in the How To Book. CD**

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**GLIDER DERBY**
Increasing the arch in the wings can increase lifting power. Hold the wing close to the mouth and exhale heavily upon the wood, bending it gently at the same time. This adds moisture to the balsa wood and keeps the arch in the wings.

- If the glider dives, slide the wing toward the nose.
- If the glider dips, slide the wing toward the tail.
- The rudder can be bent in the same way as the wings by moistening the wood with your breath.

**Soaring Through Space Word Search**

*Heart of America Council*

Find 27 words about astronomy hiding across, down, backwards, and diagonally. For a harder puzzle, cover up the word list and see how many you can find on your own.

**Sample Kite Derby Schedule:**

- Registration / Exhibit period
  - Display of Kites
  - Judging of Kites
- Opening ceremony
- Kite contests
- Picnic / Barbecue
- Recognition / Awards
- Closing Ceremony

**Classification of Kites**

Kites can be divided into the following groups for competition:

- Bow or tailless kites
- Flat kites or those with tails
- Box kites or combination kites
- Homemade v.s. Store-bought

**Recommended Rules & Guidelines:**

Here are some recommended rules and guidelines for running the kite derby; adjust them to suit your event.

- All kites must be parent-son made.
- Each kite should be uniquely identified by number or a name. (Specify which)
- Each boy may have an adult to help him get the kite into the air and help catch it when it comes down.
- No restrictions on materials used in construction of kites, except that no fighting kites are allowed. (Glass, razor blades, and metal are not permitted.)
- No wire flight lines are permitted.
- Kites may be adjusted and modified any time during the derby.
- One way to determine the height of the kites is to provide kite cords that are pre-marked at 100 feet intervals.

**Judging:**

Establishing a point system for judging will make it easier to determine the winners of some of the awards. Awards can be ribbons or prizes (or both). Preflight judging can be done for design and workmanship, and prizes could be awarded for: Smallest, largest, funniest, prettiest, most colorful, most unique, most original, best craftsmanship. In-flight awards can be presented for: First kite in the air, highest after 5
minutes, highest after 15 minutes, most stable flying, most graceful, best sportsmanship, most persistent scout.

**Kite Flying Safety:**
Always follow safe practices while flying a kite.
- Always fly a kite far from electric or power lines, transmission towers, TV and radio antennas, and ponds.
- Fly a kite on days when there is no rain. Never fly a kite in a thunderstorm.
- Use wood, fabric, paper, or plastic in the kite. Never use metal in making a kite.
- Always use dry string. Never use wire for a kite line.
- When flying a kite, avoid public streets, highways, or railroad rights-of-way.
- If your kite gets snagged in a power line, treetop, roof, or on a high pole, never try to remove it.

**Kite Games**

**100-Yard Dash**
On a signal the boys may launch their kites in any manner. Kites must be flown to the end of a 100-yard cord and then wound back to the hand of the flier. An assistant may remain under the kite as it is wound in to catch it before it falls to the ground. The race ends when the flier has rewound all his cord. At the finish, the flier must be on the starting line with his wound kite in his hand.

**Altitude Race**
Fliers start on signal and run out from the flying line, working the kite up to its highest possible altitude. At the end of 5 minutes, all fliers return to the starting line. The judges determine which kite is flying the highest.

**Paper Message Race**
All players send their kites up to a specific length of line—about 50 yards. A paper message is attached to the flying lines and allowed to blow up the kite. The boy whose message first reaches his kite wins the race.

**How many ways can you make a kite?**
- If you cut the inside section out of a paper plate, glue tissue paper streamers to it, then tie on a string, it will fly.
- A kite string tied to a plastic grocery sack will fly as high as a real kite on a windy day.
- You can also make a kite by cutting a 2" circle out of the bottom of a lunch sack. Tie an 18" piece of string to the top of the bag, then attach a kite string.
- Challenge the children and their parents to "invent" their own homemade kites.

**AUDIENCE PARTICIPATION**

**A Space Adventure**
Heart of America Council

Only two parts in this one. A good one to start he year!

**BALOO’S BUGLE**

Divide the audience in half and instruct each half-
- ✓ SPACE say "Way out there" (point ahead, moving finger from left to right)
- ✓ ASTRONAUTS say "Onward and upward" (stand up and thrust arm toward sky)

In the whole universe, there’s an enormous place, which we all call as SPACE. ASTRONAUTS spend many untold hours, Searching SPACE where mysteries unfold, They bring back dust and rocks galore. Each ASTRONAUT striving to always learn more. They circle around for days in SPACE, Keeping up a strenuous pace. Our country explored SPACE and then soon, Our ASTRONAUTS landed on the moon. Oh what a thrill as we witnessed the sight, ASTRONAUTS raised our flag on that first moon flight. Right out there in outer SPACE, upon the moon stands our flag. It stands just where the ASTRONAUTS left it. As a part in history they did play. One fact they discovered which won’t please storywriters, is the moon is not made of green cheese. So remember when you see the Man-in-the-Moon in SPACE, ASTRONAUTS proved we can’t eat him at noon. But now all of this is old, often ASTRONAUTS go and stay in SPACE. SPACE travel, here and there, is easily done almost without a care.

The Adventures Of Packman And The Cub Circle Ten Council

Divide the room into four groups. Assign each a sound.
ROCKETS – Blast Off!
ASTEROIDS – Look Out!
PACKMAN – Battle Stations!
CUB SCOUTS – Yippee!

PACKMAN and his CUB SCOUT friends were working on a fishing elective. They decided to go to Pluto and try their luck at ice fishing. After filing their Interplanetary Tour Permit, they climbed in the ROCKET and set course through the ASTEROIDS and the dark reaches of space. As they passed the moon, one of the CUB SCOUTS cut his finger. PACKMAN and the CUB SCOUTS used their first-aid training to fix him up. As the ROCKET drew near the ASTEROIDS, PACKMAN pointed Mars out to the CUB SCOUTS. Suddenly, there was a loud crash! An ASTEROID had hit a booster ROCKET. PACKMAN bravely steered the ROCKET out of the ASTEROID belt and prepared the CUB SCOUTS for an emergency landing on Mars to fix the ROCKET. PACKMAN could tell they could not go on to Pluto, so PACKMAN and the CUB SCOUTS went fishing in the canals of Mars and repaired the ROCKET. So it was that PACKMAN and his CUB SCOUTS returned home with enough space carp for all of their families to eat.
ADVANCEMENT CEREMONIES

Bobcat Induction - Living In A.D. 2030

Southern NJ Council

PERSONNEL: Bobcat Inductees, Parents, Den Leaders, and Cubmaster.

EQUIPMENT: Large cardboard background painted black (or covered with black paper) with star-shaped holes and a moon-shaped hole. Use yellow cellophane over the holes and backlight to give a star-lit effect. Cubmaster should be in an "astronauts" costume, which can simply be a pair of coveralls and ball cap with NASA labels.

ARRANGEMENT: Chairs for the Pack meeting are arranged in a circle. The backdrop "sky" is at the open end of the circle. The backdrop has a light behind it and the room lights are dimmed.

CUBMASTER: Tonight, we hold our Pack meeting beneath the stars to welcome new members into our Pack. Just as astronauts are selected for America's Space Program, we will inspect these new Cubs to see if they have completed requirements for the first rank of Bobcat. Will the Den leaders please bring the Bobcat candidates forward? (All Den Leaders come forward with new Bobcats).

CUBMASTER: Den Leaders, please lead the Cub Scouts in the Promise and the Law of the Pack so we may know that they are ready to start their next challenge. (Den Leaders lead the new Cubs in the Promise and the Law).

CUBMASTER: Let the moon and the stars in the sky bear witness; these Cubs have learned their requirements well. They will continue to learn to be responsible individuals with proper guidance from responsible adults. Will the parents or guardians of the new Bobcats please come forward? (Parents enter circle behind Cubs. Cubmaster hands them the Bobcat badge with a pin in its bottom.)

CUBMASTER: Place the Bobcat badge on your Cub's uniform upside down until he has accomplished his first good turn. You must also pledge to help him advance along the Wolf trail and to assist the Pack in providing him the best program possible. (Parents acknowledge) These Bobcats must now and always live by our motto, Do Your Best! (Cubmaster salutes Cubs and Cubs return the Salute. Cubmaster gives each Cub the handshake and congratulates each.)

CUBMASTER: Lead Blast Off cheer and then say "And now, while the moon and stars shine brightly, let the Pack meeting continue." (Room lights are turned up.)

Note – There was a Bobcat Induction Ceremony in last month's Baloo, also. Commissioner Dave
Kite Advancement Ceremony
Santa Clara County Council

Preparation - Make a large diamond shaped kite out of paper and wooden sticks. Draw or paste pictures of the Cub Scout badges onto the kite. Attach a wide ribbon on the kite for tail. Make the tail long enough to attach the badges onto the ribbon. Suspend the kite to the ceiling (or a tree branch if outdoors) and let the ribbon hang down. Attach the badges onto the ribbon with pins, starting with the Tiger Cub badge at the bottom of the ribbon and working up to the Webelos and Arrow of Light badges at the top.

Ceremony - As you call the boys (and parents) up to receive their badges; remove their badge from the ribbon. You can also snip off a piece of the ribbon as a memento.

Flight Through Space
Circle Ten Council

Preparation: Ceremony board resembling chart of sun and planets. Planets are labeled as Cub Scout ranks (Cub Scout insignia stickers may be used). A small blue and yellow cardboard rocket should be made for each boy getting a badge and placed on or under his old rank. Place a loop of masking tape on the back of each rocket, so it can be moved to new rank.

Cubmaster: Will the following boys and their parents please come forward? (Read names of boys who are receiving awards).

Cubmaster: For thousands of years, men have known that the North Star is fixed. Shepherds knew it and seamen have used it and other heavenly bodies to guide their ships to port ever since they first dared leave the sight of land. Even today, the stars are important in navigation for ships, jet planes and spaceships. Cub Scouts don’t need the stars to find their way. But even so, you do have your own guiding stars to help you through life. For example, there is your church, your school and Cub Scouting.

In Cub Scouting, our navigational aids are the Cub Scout Promise and the Law of the Pack. They tell us how we should act and what we should do for ourselves and for others. The Cub Scout Promise and the Law of the Pack are just like the stars by which the seaman steers his ship.

Tonight we honor these Cub Scouts who are navigating straight and true on the Cub Scout trail. With their parents’ help, they have advanced on the trail and have shown that they live by the Cub Scout Promise and the Law.

(Present the awards now. Remembering to give the awards to the parents to present to their sons. Awards could be attached to a shiny star.)

Great and Little Bears Advancement Ceremony
Circle Ten Council

Although most packs will not have a Cub who has completed his Bear Rank in September, I liked this ceremony and suggest that you file it for possible future use when you do have a bear Award. Commissioner Dave

Equipment: Two posters, one illustrated with the Big Dipper and one with the Little Dipper with the North Star emphasized.

Cubmaster: The constellations we call the Big and Little Dipper are also known as the Great Bear and the Little Bear. Tonight, we would like to use them to present ______ with his Bear badge.
GAMES

Airplane Toss Game
Viking Council

Each Cub Scout folds his own paper airplane from a sheet of paper. Let the boys have a few minutes to fly their planes to get used to their own. Then have contests, such as: Greatest distance flight, most accurate flight to airport (box), flight through hoops the greatest distance, staying airborne the longest, etc. You can use the airplanes your Cubs made during the pre-opening or design new ones!

Astronaut Training Game
Viking Council

This game builds off the Pre-Opening Activity of the same name. This is a good physical fitness relay. Two beanbags, two jump ropes and two rubber balls are needed. Divide the players into two teams. They stand behind starting line. At a turning line 15 feet away are a jump rope, beanbag and ball. On a signal, first player runs to turning line, takes jump rope, jumps 10 times, tosses bean bag in air 10 times and bounces ball on floor 10 times. He runs back to his team, touches next player who repeats the action. First team to finish is the winner.

Number 5 Is Alive Game
Viking Council

Line Cubs in a straight line facing the goal, which is another line 30' away. All players close their eyes, holding their hands open behind them. The leader walks behind the players and secretly places a small object (a penny, button, or maybe a bolt) in the hand of one of them. The leader says, "Number 5 is alive!" Everyone walks toward the goal. Number 5 tries not to let others know who he is. Then the leader says, "Look out for Number 5" who then tries to tag as many players as he can before they get to the goal. When everyone is back, Number 5 becomes the leader.

Flying Saucer Escape
Southern NJ Council

Divide group into two teams. Have at least four Frisbees. Hang a hula-hoop on a tree limb or any place you have lots of room. Each boy is to have three tries to make the Frisbee pass through the time tunnel (hula hoop). The team to make all of their flying saucers go through the time tunnel is the winner.

Air Route
Circle Ten Council

All players are seated in a circle except one. Each one is given the name of a city. The player without a chair stands in the middle and calls, “All aboard for the plane from Oklahoma to Boston." The two players representing these cities must change seats. The caller tries to get a seat during the scramble. The player left without a seat is the caller. The caller can call a city, which is not assigned to anyone, thus causing confusion and excitement. (Note – compare this to Air Mail in the next column – just a little twist to the game, Cub Scouts helps even leaders use their imagination. CD)

Air Mail

Santa Clara County Council

One person is blindfolded. The others all take the names of cities around the world, except one player who is chosen as “postmaster” and has a list of all the selected cities. The postmaster calls out, “The mail is going from London to New York,” naming two of the cities on the list. The players whose cities were called must then fly to each other’s airports (i.e., exchange seats), while the blindfolded player tries to tag one as they move; if he succeeds, he trades places with the pilot. Sometimes the postmaster calls out “general post” and all must change seats, with the player left standing getting the blindfold.

Airplane Blitz
Santa Clara County Council

Bring a stack of copier paper or scratch paper and let the kids make lots and lots of paper airplanes. Then you need some way to clearly divide the room in half. (The taller the divider the better.) A couch works, but even better was a rolling chalkboard. Put half the kids on each side of the divider. Put half the paper airplanes on each side of the divider. Explain that they can only throw ONE plane at a time and they must stop when the leader says "stop". Say "Go". They throw the airplanes over the divider as fast as they can. Planes are flying in both directions. Let them go about 3 minutes. Give them a ten second warning and then say "stop". Count the airplanes on each side of the divider. The team with the least number of planes wins. Repeat it a number of times, keeping track of the wins to get the champions.

Going To The Moon
Southern NJ Council

The leader says, "I: am (name) and I am going to the moon. I will take a _______and a _______. Everyone then repeats the phrase, filling in his or her own names and objects. They are then told they may or may not go to the moon. The secret is the objects you choose must have the same first letters as your initials. For example, Bill Smith might take a balloon and a sack. Fred Jones might take firecrackers and jam. But if Mike Thomas took a ball and a bat he could not go.

Soaring Into Space Race
Southern NJ Council

This is a simplified Space Derby Relay. Divide the den into teams. For each team, stretch a 15 foot length of string between chairs. Before tying to the second chair, insert a paper cone cup with the tip cut off onto the string. Each boy on a team blows the cup the length of the string and returns it. Continue in relay fashion until all have raced.
**SONGS**

**We Were Soaring Through The Skies One Day**
(Tune: We Were Strolling Through The Park One Day)

*Viking Council*

We were soaring through the skies one day
Going with our den to play.
We were taken by surprise
By a set of hairy eyes
While soaring through the skies one day.

As we tried to turn our ship around,
A yellow fuzzy thing we found;
He was riding on our wings
Doing crazy, silly things
While soaring through the skies one day.

He was short and fat and tall and thin,
So we stopped to let the creature in.
He said, "I want to be your friend,"
So we put him in our den
While soaring through the skies one day.

**Stars Are Out Tonight**
(Tune: Deep in the Heart of Texas)

*Circle Ten Council*

(It figures – Circle Ten is in Dallas, TX and they do a song to Deep in the Heart of Texas 😎 😎)

The stars tonight are outta sight, (clap, clap, clap, clap)
Here at our Cub pack meeting
The skits Scouts do will amaze you, (clap, clap, clap, clap)
Here at our Cub pack meeting
The songs they sing will laughter bring (clap, clap, clap, clap)
Here at our Cub pack meeting
So everyone, come join the fun, (clap, clap, clap, clap)
Here at our Cub pack meeting.

**The Noble Captain Kirk**
(Tune: The Grand Old Duke of York)

*Circle Ten Council*

The noble Captain Kirk,
He had four hundred men.
He beamed them up to the Enterprise,
And beamed them down again.
And when they’re up, they’re up.
And when they’re down, they’re down.
And when they’re only half way up.
They’re nowhere to be found.

*Be sure to do all the motions and silly stuff you do with “The grand Old Duke of York.” For the last line, I like “They’re atoms roll around.”. Especially if doing motions, make up something wild for that one. Commissioner Dave*

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**BALOO’S BUGLE**

**Soaring in Space**
(Tune: The Happy Wanderer)

*Heart of America Council*

I love to go a rocketing around the planets here,
And as I orbit Mars and Earth, this eerie song you’ll hear.

(Chorus)
Nebullee, nebula, nebulee, nebula-ha-ha-ha-ha,
Nebullee nebula,
My starship's warping on.

I shine my light on every star, and they shine back at me.
Oh what a strange and unknown space makes up the galaxy

(Chorus)
I orbit high above the moon, and on the moon I see,
A million moon men mining cheese, it's an astro-dairy.

(Chorus)
I rocket off toward Pluto's orb; the planet I will browse,
The seventh moon bears a strange resemblance to Mickey Mouse.

(Chorus)
So as you blast off for the stars, there's one thing you should know;
Before you leave, it's best to wash the outside ship windows.

**My Kite**
(Tune: Farmer in the Dell)

*Santa Clara County Council*

My kite is up so high,
My kite is up so high,
Oh my - - just watch it fly
My kite is up so high.

My kite is falling down,
My kite is falling down,
Oh no - - it's down so low
My kite is falling down.

The wind has caught my kite,
The wind has caught my kite,
What fun - - I'm on the run
The wind has caught my kite.

My kite is up so high,
My kite is up so high,
Oh my - - just watch it fly
My kite is up so high.

**Ten Little Scouts**
(Tune: Ten Little Indians)

*Mark Taetz Pack 982
greater st. louis area council*

One little, two little, three little Tiger Cubs,
Four little, five little, six little Wolf Cubs;
Seven little, eight little, nine little Bear Cubs,
Ten little Webelos Scouts.

Searching, sharing, learning skills,
Camping, cooking, hiking up hills;
Stories, glories, oh what thrills,
All for our Cub Scout boys.
Watch them growing, next they're going,
Venturing out with skills they're knowing;
Making us proud of how they're showing,
What they've learned in Cub Scouts.
(Slower Tempo)
Aren't you proud of your little man now,
Living the Cub Scout Law and Oath Vow;
Setting good examples and showing people how,
Moms and dads take a bow.

**CUB GRUB - Fun Food**

**Graham Cracker Kite**
_Santa Clara County Council_

Frost half of a graham cracker. One option is to use red string licorice and make a kite shape around the edges and middle of the cracker. Decorate your kite. Another option is to not use the licorice and use a decorating set and decorate it any way you like. You can put colored sugar, sprinkles, other fancy things you buy in the store, raisins, chocolate chips, etc. on your kite.

**Kite Toast**
_Santa Clara County Council_

For each color, take 1 tablespoon milk (rice, soy, or cow’s) and 1/4 to 1/2 teaspoon sugar and mix it. This makes quite a few pieces of toast.
Cut the bread to be a shape of a kite. Place some of the milk mixture in small jars, glasses, small margarine containers, or other containers. Add food coloring to each container. Paint the bread using different colors. Put the bread in the oven or a toaster oven. Take it out when it is lightly brown.

**Astronaut Pudding**
_Recycled from the June 2000 Baloo_

**Need:** pudding mix, milk, zip lock bags

Use 1 tablespoon of chocolate (or any flavor) instant pudding in a Ziploc bag. Add 1/4 cup of milk. Close the bag. Squish up the pudding and milk mixture. Poke a hole in the bag and suck it out. Eat just like the astronauts with no utensils!!

**STUNTS & APPLAUSEES**

**Cheers and Applauses**
_Hear of America Council_

**Man In The Moon Applause**
Circle your head with your arms and say, "I eat green cheese!"

**UFO Cheer**
Have group look up, shade eyes with one hand, point with the other and yell "Look, it’s a UFO!" Have them turn heads as if the object is moving.

**Blast Off Cheer**
Everyone squats down in front of their chairs, starts a countdown "10-9-8-7-6-5-4-3-2-1 Blast off!" At blast off, everyone jumps up as high as they can, roaring like a missile.

**Rocketship Applause**
Count down "10-9-8-7-6-5-4-3-2-1 Blast off." Blast off with your hand, gain orbit, and say "Beep-beep-beep-beep."

**Satellite Applause**
Move right hand in circle overhead, opening and closing the fist, while saying in a high falsetto voice "Gleep-gleep-gleep."

_From Commissioner Dave’s Classics_

**Blast Off Cheer 3**
_This is actually a combination of two – the Blast Off and the Skyrocket cheers_

Leader starts a countdown "10-9-8-7-6-5-4-3-2-1 Blast off!" At blast off, everyone yells ZOOM!! POW!! Then they raise their hands and go OOOOH!! AAAAH!!

**Jokes, Riddles and Run-ons**

**Run-Ons**
_Santa Clara County Council_

Cub #1: How many balls of string would it take to reach the moon?
Cub #2: One, if it were long enough!
Cub #1: What do astronauts eat off?
Cub #2: Flying saucers.
Cub #1: What is an astronaut’s favorite meal?
Cub #2: Launch.
Cub #1: How do you put an astronaut to sleep?
Cub #2: You rock-et.
Cub #1: What monster flies his kite in a rainstorm?
Cub #2: Benjamin Frankenstein.
Cub #1: What’s the purpose of the propeller on an airplane?
Cub #2: To keep the pilot cool. If you don’t think so, just stop it and watch him sweat!

_Instructor:_ We all know what a “good landing” is.

_Instructor:_ One that you can walk away from.

_Instructor:_ Do you know what a “great landing” is?

_Instructor:_ One where you can use the airplane again!

_Cessna:_ Jones Tower, Cessna 480, student pilot, I am out of fuel.

_Tower:_ Roger, Cessna 480, reduce airspeed to best glide! Do you have the airfield in sight?

_Cessna:_ Uh, tower, I am on the taxiway; I just want to know where the fuel truck is.

_From Commissioner Dave’s Scout Classics_

_Cub #1:_ When I was hiking at Philmont, we saw cattle up on the saddle near the top of Baldy Mountain.

_Cub #2:_ Really?

_Cub #1:_ Yes, really. They were part of a N.A.S.A. experiment.

_Cub #2:_ A N.A.S.A. experiment??
Note – The first half is true. In 2000, I did see cattle near the top of Baldy Mountain at Philmont. CD

Cub #1: Where do the astronauts leave their spaceships??

Cub #2: At parking meteors

Cub #1: If athletes get athlete’s foot, what do astronauts get??

Cub #2: Mistletoe

World Records
Santa Clara County Council

- Longest Flight by a Paper Airplane: Ken Blackburn flew a paper plane for 27.6 sec. at the Georgia Dome, Atlanta, on Oct 8, 1998.
- Biggest Kite Flown: The largest kite ever flown is the Megabite, which is 210 ft. long (including tails) and 72 ft. wide, Designed by Peter Lynn of New Zealand. It was flown for 22 min. 57 sec. at the Bristol Kite Festival, England on Sept. 7, 1997.

Pilot rules
John Brogan, Central NJ Council
Take off’s are optional, landings are mandatory
Flying is not dangerous, crashing is dangerous.
It is better to be down here wishing to be up there than being up there wishing to be down here.
The only moment in which you’ll have an excess of fuel is when the aircraft is on fire.
Always remember that you fly your airplane with your head, not with your hands.
Learn from other’s mistakes. You won’t live long enough to make all of them.
Good judgment comes from experience, experience comes from bad judgment.
There are three simple rules for a smooth landing, unluckily nobody knows them.
Remember, in an aircraft you’re always a student.
Try to maintain the quantity of landings equal to the number of take-offs.
Gravity never loses. The best you can do is draw.

SKITS

Flying Lesson
Santa Clara County Council
Scene: Student pilot and instructor are on a dual night cross-country flight. Instructor wants to test student on his night flying.

Instructor: (Turns down the panel lights) OK, you’ve just lost your lights, what are you going to do?

Student: (Pulls out a flashlight) I’d get out my flashlight.

Instructor: The batteries are dead, now what are you going to do?

Student: (Pulls out another flashlight) I’d get out my other flashlight.

Instructor: (Grabs the flashlight) The bulb is burned out on this one, now what?

Student: (Pulls out a third flashlight) I use this flashlight.

Instructor: (Instructor grabs this light too) ALL your flashlights are dead, now what?

Student: I use this glow stick.

Instructor: Sighhhhhhh, just fly the plane without any lights, OK?

Hiking On Venus
Circle Ten Council

Props: A bundle rolled up to look like a tent. Den Leader and 4 Cub Scouts.

Set Up: Den Leader leads the Cub Scouts onto the stage, turns around and stops. Boys carrying the bundle place it near the front of the stage. Other boys sit on the stage.

Leader: Wow, hiking on Venus sure is hard work. Let’s camp here. (Points to front of stage) Boys, you need to stay away from the edge of that cliff. There’s a 10,000 foot drop and if you fall off the edge there is not a hospital for 50 million miles! (Looks around puzzled) Who has the pack with the food? Bring it over here.

Cub 1: It was too heavy for me to carry. I left it on Earth.

Leader: Earth?????? So now we have no food. Who has the water?

Cub 2: I DID have it.

Leader: Where is it now?

Cub 2: I left it back on the spaceship.

Leader: (Getting mad) No food, no water and no matches. I’m almost afraid to ask, but who was supposed to bring the tent?

Cubs 4 & 5: We brought it! It’s right here.

Leader: Well, at least someone brought something. Okay pitch the tent.

Cubs 4 & 5: But, but, but…

Leader: I SAID PITCH THE TENT! Scouts 4 & 5 look at each other, shrug their shoulders, pick up the tent and pitch it off the cliff (the front of the stage), then look over the edge.
No Rocket Scientist
Heart of America Council

Setting: Rocket pilot in cockpit on one side, Ground control with computer on other side.

Rocket Pilot: Mayday! Mayday! Engine on fire. Mayday!

Ground Control: We read you. Hang in there. We're going to try and lock in on you with our computer.

Rocket Pilot: Well, hurry up! I can't hold on much longer. I'm surrounded by flames.

Ground Control: O.K. this is critical. Before you eject - - state your height and position.

Rocket Pilot: Oh, I'm about 5 foot 6 and I'm sitting down. Bye! (Pretends to push eject, jumps out of cockpit.)

Voyage Into Space
Southern NJ Council

Characters: Navigator, four space travelers, Stranger, Announcer.

Props: use space helmets and spaceship control panel. Set up the panel, along with other paraphernalia to represent the inside of a spaceship. The travelers wear sweatshirts and pants tucked inside boots of dark stockings. Space helmets are arranged on the floor and there are jackets or coats in readiness.

Announcer: Tonight, through the use of a special crystal ball, we bring you a report of a great future moment in history - the first manned voyage to Mars. Inside the historic ship, departure time has come. (Curtain opens on interior of space ship. Off stage, c ountdown is heard . . then a mighty swoosh. Travelers fall down . . gradually revive and get up.)

#1: Well, at last we're off!
#2: Think of it! The first manned voyage to Mars!
Navigator: (goes to control panel) It's all up to me, now.
Announcer: (after long pause) Time passes ... the men return.

#1: (entering spaceship) Whew! It’s sure hot out there!
#2: Those weighted boots worked well. It was easy to walk on the ground.
#3: If you ask me, those designers overdid it. I could hardly lift my feet.
#4: Me too. They weighed a ton. Let's rest awhile before we go out again.
ALL (there is a knock. All look puzzled.) What ... was that?

Navigator: Well, it can't be the wind. There's no atmosphere here. (He cautiously opens the door.- Stranger enters, dressed in rough clothing, cap and jacket. . speaks with heavy cockney accent.)

Stranger: I say there ... you blokes in trouble?

#1: How can you stand it out there without a space suit of helmet?
#2: He must be a superior being from another planet.
#4: Heavens, man. What are you doing on Mars?

Stranger: I say, the eat must uv made ye balmy, guv'nor. This 'ere ain't Mars. Hit's the central plains of Australia. Didn't ye see that bloomin' kangaroo jumpin' 'round out there? (Travelers faint)

Short Runway
Circle Ten Council

Cast: At least 3 Cubs (1 pilot, 1 co-pilot, narrator) and as many passengers as you want

Props: Seats for pilot, co-pilot, passengers, and a compass

Setting: Cubs sitting in an "airplane", passengers make sound effects

Narrator: We are on board a very low budget airline.

Pilot: Are we anywhere near the airport, co-pilot?

Co-pilot: (Peering out the window) I don't know...I see lights over there to the port. That's likely it. Bring 'er around and have a look.

Pilot: (Lurching the plane hard to the left) Boy, I can't tell. I wish the company would buy us some instruments.

Co-pilot: (Pulling compass from pocket) Oh, I've got my trusty compass and the sun went down about 20 minutes ago, so we've got to be on course. (Excited!) Look, see that spot down there, that must be it!

Pilot: Okay, here we go. Give me 20 degrees flaps, I'm going in (Puts plane into a nose dive, sound effects)

Co-pilot: (Appropriate actions and sounds, acting panicky)

Pilot: QUICK, cut the engines, give me brakes. MORE BRAKES!

Both: (Sighs of relief) We're down, we made it!

Pilot: Boy, was that a short runway!

Co-pilot: (Looking right, then left) Yep, and wide too!!
CLOSING CEREMONY

A Way to Close –
Viking Council

Prior to the Cubmaster’s Minute or other closing have the Cubmaster ask the Cub Scouts and parents to join hands all around the room. Cubmaster then explains that a chain is no stronger than its weakest link. The real joy of Cub Scouting comes when complete unity exists between parents and Cub Scouts. *End with Cubmaster’s Minute or a Patriotic song or simply stating “Every boy and parent here tonight can help Scouting keep America strong by learning more about our great heritage.*

“The Sky Is The Limit Closing
Circle Ten Council

Den Leader: Cub Scouts, it wasn’t long ago that we heard some people say, “The sky is the limit.” That meant that a man could make anything of himself wanted...at least, on the earth. Well, that limit is off now. There is almost no limit to what you can aspire to do, either on earth or in space. Our astronauts showed us that.

Committee Chairman: Colonel “Buzz” Aldrin, the second man to walk on the moon, was a member of Troop 12 in Montclair, NJ. He once told a group of Scouts, “Set your goals high and settle for nothing less than accomplishment. Don’t settle for mediocrity.”

Cubmaster: How well you perform will depend on how you accept this new challenge which says, “The sky is NOT the limit.” A Cub Scout who does his best in everything he undertakes now is preparing himself for that challenge. If you want to aim for the stars, you must remember that you are building your launch pad right now, by your willingness and initiative in every task you tackle - at home, church, school and Scouting.

Space Shuttle Closing
Circle Ten Council

The word CUBS is spelled out on a poster board replica of a space shuttle. “Fanfare of the Common Man” by Aaron Copeland or similar music is played in the background. A flashlight or other light lights each letter as it is shown. Parts may be read by Cubs (preferably) or adults.

Speaker 1: “C” stands for catch. Catch the spirit of Scouting and you’re starting the countdown.

Speaker 2: “U” stands for unite. When we unite, we see how much we can do and how important teamwork really is.

Speaker 3: “B” stands for balance. In Scouting, the hard work that we do can be fun. As a Scout, work and fun are balanced.

Speaker 4: “S” stands for straight. The Cub Scout Promise and the Law of the Pack remind us that if our arrow is true, we may cross the bridge and become Boy Scouts.

BALOO’S BUGLE

Speaker 5: Together these letters form the vehicle that will transport us to the outer limits of Scouting in hopes of one day being able to say those well-earned words, “Another Eagle Has Landed.”

Cubmaster Minutes
Heart of America Council

Aim For The Stars #1- If you want to aim for the stars, you must remember that you are building your launching pad right now by your willingness and initiative in every task you tackle ... at home, in church, in school, and in Cub Scouts.

Aim For The Stars #2- The words "Aim for the Stars" has an important meaning to Cub Scouts. Think of Thomas Edison (A New Jerseyan – “My Home State is coming soon!!) who tried and failed hundreds of times before he perfected the light bulb. He never quit trying. A Cub Scout, who tries to do his best and keeps trying, is preparing himself for greater responsibilities when he becomes a man. What you do and how well you do it becomes your launching pad to "Aim for the Stars".

The North Star – *(Form the pack in a large circle.)*
We’ve had lots of fun this month imagining what life may be like on other planets. We’ve looked into the night sky and enjoyed its beauty. Some of you may have learned, too, that the North Star, Polaris, is fixed overhead and that it is used by space travelers and ship captains to find their position. In Cub Scouting we have our own North Star, the Cub Scout Promise. Like the North Star, the Promise is a guide for people on earth. If we follow the Promise, we can be pretty sure that we will be good men. Please join me now in repeating the Cub Scout Promise". (Make the Cub Scout sign and lead promise).

Viking Council

Tracks On The Moon - Over twenty-three years ago, man first set foot on the moon. That first footprint of Neil Armstrong is still there on the moon, preserved in the lunar dust where no wind will blow it away. Other footprints are there, too; Gene Cernan, Alan Bean, Buzz Aldrin, Edgar Mitchell, Alan Shepard, and others who explored the lunar surface. Here on earth we can't literally see our footprints forever, but what we do where our feet carry us is preserved. Every kind deed is remembered and has a lasting effect on those around us. Every hurtful word has a lasting effect as well. Let's decide to choose our words and our deeds as carefully as if they were to be recorded forever like the footsteps on the moon.

WEBELOS

Note from Commissioner Dave – This Webelos section is reprinted from the August 2002 Baloo with a few additions. I need to improve my resources for Webelos Activity Badges.

Communicator (1st Year)
Objectives

- To learn about various forms of communication problems that other people may have.
- To become aware of different ways that people can communicate.

WHERE TO GO AND WHAT TO DO

- Visit a local newspaper office, radio station, or cable TV station.
- Have a visually impaired, hearing impaired, or speech impaired person or a teacher for those with these impairments explain their compensatory forms of communication.
- At the local library, find books about secret codes and various forms of communications.
- Visit the base of a ham radio operator.
- Have a parent who uses a computer in his/her job explain its function.
- Visit a travel agent to see how a computer is used to book a flight. This could also be used as part of the Traveler Activity Badge, as you determine cost per mile of various modes of travel.
- Learn the Cub Scout Promise or Boy Scout Oath in sign language.

We are what we repeatedly do.
Excellence then, is not an act, but a habit.
Aristotle

Den Activities for Communicator
Circle Ten Council

Message Coding

Use the Morse code table found in the Webelos Scout Handbook, Communicator Section to encode a short message. Each boy should keep his message short, one sentence of 5 to 8 words, and not let the other boys see it. After each boy has created his own message, let the other den members try to figure out the message.

NEWSLETTER

Have the boys use their knowledge of communications to set up a den newsletter with a calendar of upcoming events, a listing of supplies needed at future den meetings, a reporting of den activities, and acknowledgments of people who have helped with recent den programming.

SCOUT MOTTO

Have the Webelos learn the Scout Motto in Sign Language.

WIN-LOSE-OR-DRAW

Divide into two teams. The equipment needed for this activity includes a one-minute timer, drawing marker, a pad of newsprint on an easel and a box with object cards. One member of a team chooses an object card and tries to draw it on the newsprint. His team tries to guess what he is drawing within one minute. If the team guesses the object, they receive three points. If the team is unsuccessful, the drawing is passed to the other team to guess within 30 seconds. An accurate guess is worth two points. If they too, are not successful, guessing is opened up to both teams together for another 30 seconds, and an accurate guess is worth only 1 point. Play continues when the second team chooses an object card and draws it. The winner is the team with the most points after a designated period of time. Charades are not allowed for hints.

Ideas For Object Cards:
Blue and Gold, U.S. Flag, Cub Scout, Neckerchief Slide, Award, Cub master, Table Decorations, Parents, Den, Summer Activity Award, Bobcat, Campfire, Pack Flag, Council Patch, Bear, Pinewood Derby, Wolf, Tiger, Arrow of Light, Skit, Applause, Webelos Activity Badge, Uniform, Webelos.

Pantomimes

This amusing way for expressing actions and moods will cause boys and parents more fun than you can imagine. A fun way to start is to have boys in a circle. The leader makes an action and players exaggerate their version. Then make up your own mime and have fun!

1. Say with your hand, “Stop”
2. Say with your head, “Stop”
3. Say with your shoulder, “I bumped the door”
4. Say with your foot, “I’m waiting”
5. Say with your ear, “I hear something”
6. Say with your waist, “I’m dancing”
7. Say with your jaw, “I’m surprised!”
8. Say with your tongue, “Yum, this taste good”
9. Say with your finger, “Come here”
10. Say with your fingers,” This is hot!”
11. Say with your nose, “I smell fresh pie”
12. Make up your own gestures.
Here are some skits your Webelos could do at the pack meeting that make a point about communications. Remember, in September your new Scouts probably do not have the hang of Pack Meetings yet, so a good skit by the Webelos could help your year get off on the right foot. CD

Know To Whom You’re Speaking
Cast: Ship’s captain and signalman, Lighthouse keeper
Set Up: Be sure not to use the word lighthouse until the very end. Put Captain and signalman on one side of stage and LH Keeper and signalman on the other side.

Captain: (looks through binoculars or telescope) and sees the lights of another ship heading toward him. (LH keeper shining flashlight) “Signalman contact the approaching ship. Have them change course 10 degrees to the south”

(Have Scout pretend to signal using flashing lights or semaphore flag. Have the other signalman signal back.

Captain: What did he say?
Signalman: “The reply was, Change YOUR course 10 degrees to the north.”
Captain: “Tell them, ‘I am a captain, so you change YOUR course 10 degrees to the south.’ ”

(Have Scout pretend to signal using flashing lights or semaphore flags. Have the other signalman signal back.

Captain: What did he say?
Signalman: “The reply was, “I am a seaman first class – change YOUR course 10 degrees to the north.”

Captain (infuriated): “Signal back, “This is a battleship – change YOUR course 10 degrees to the south.”

(Have Scout pretend to signal using flashing lights or semaphore flags. Have the other signalman signal back.

Captain: What did he say?
Signalman: “The reply was, “This is a lighthouse. Change YOUR course 10 degrees to the north!”

Round Robin Skit
Arrange the boys in a large circle. Give each one a communications transmitter of some kind, such as a flashlight for Morse code, the string and can telephone, a boy’s hands for sign language, or a tom-tom for drumbeat.

Give the first boy a message to transmit, written on a piece of paper. Each boy in turn apparently relays this message to the next boy in line using his signaling device. (Remember your boys are just simulating this, not really doing it.)

The last boy writes down the message and comes up to stand beside you. You read your message, which is “Mr. Watson, come here I need you”. The boy is then asked to read his message, which is “The number you have reached is out of service. Please hang up and try again. If you think you have reached this recording by mistake…” About halfway through this speech, put your arm on the boy’s back and begin guiding him off stage, shaking your head.

CD

Cub Scout Alphabet Soup
Using the letter of the alphabet displayed, fill in the answer for each clue. The first one has been done for you.

The “Jungle Book” name of an important Cub Scout Leader is Akela.

When they are old enough, Cub Scouts can join a patrol of B___________.

The title of the leader of the Pack is C___________.

The title of the Cub Scout who is the number one den helper is the D___________.

One Cub Scout elective activity, which could include wiring a doorbell, is E___________.

Every Cub Scout shows respect to this patriotic item that is used in opening ceremonies, the F___________.

The Webelos activity badge that includes the study of rocks, minerals, and mountains is G___________.

A physical journey that Scouts big and small enjoy in the outdoors is a H___________.

This is found in instruments we write with: I___________.

Kids like to see how far or how high they can do this physical action: J___________.

One way to move the ball in football or soccer is to K___________.

This is the noise we make when something is funny or we are happy: L___________.

This is made by voices or by instruments: M___________.

A familiar information source that contains many articles and is often recycled is a N___________.

People from many nations around the world take part in the O___________. events every four years.

These play characters are fun to make and are used in some skits: P___________.

The Cubmaster expects Q___________. when he gives the Cub Scout sign.

During races or relays we move our legs quickly and this called R___________.

The act of making musical sound with words is another word for S___________.

When the Cub Scout sign is given, we must stop T___________.

A shirt, neckerchief and slide are part of the Cub Scout U___________.

In the summer, we often take a family V___________.

When a Cub Scout is 10 years old, and in the 4th or 5th grade, he can earn the Cub Scout rank of W___________.

The musical instrument, a X___________., sort of resembles a piano.

Today is Y___________. tomorrow.

A Z___________. is where lots of wild animals are kept for visitors to view.
Note – It may seem very tempting for a First Year Webelos leader to jump in and do Citizen, which is a specifically required activity badge, versus the recommended Communicator or maybe Outdoorsman (If your council has a Fall Webelos weekend) but please don’t do this. Your new Webelos need to start with a few fun badges until they get the hang of the Webelos program. I have seen many Leaders and boys who did Citizen for their first badge discouraged by the time they finished. By next Fall both the boys and you will understand Webelos better and be ready to earn this badge. CD

The Webelos Leader must plan so the boys get feeling for the real meaning of citizenship without spending a lot of time in study. One of the best ways to stress the meaning of citizenship is by practicing the good turn.

The appeal of this badge to the boys will be determined in large part by the method used by the Webelos Leader in presenting it. It can be exciting, fun and informative; or it can be just some more reports to write. Because of its importance, the leader is encouraged to make a special effort in planning it.

Exactly what is citizenship? What does it mean? Where does the word come from? Citizenship comes from the Latin word civitas which means citizens united in a community. Citizenship means full membership of a nation, state, or community and full membership means taking part in every aspect of the community or nation that is possible.

The following is a partial list of the qualities of a citizen and some of the rights and duties of a citizen. Our Constitution says that we have these rights and guarantees them to us.

Your Rights As A Citizen:
The right to equal protection under the law and equal justice in court.
The right to be free from arbitrary arrest or search.
The right to equal education and economic opportunity.
The right to select public offices in free elections.
The right to own property.
The right to free speech, press, and assembly.
The right of religious freedom.
The right to have a lawyer and a speedy court trial if accused of a crime.

Your Duties As A Citizen:
If you are going to have rights as a citizen and you want to keep them, then you also have certain duties that you must take care of. Your duties as a citizen are:

- To practice and teach good citizenship in your home.

Citizenship Pledge:
"As future citizens, we will do our best to be prepared in body and will, in spirit and skill. We accept our obligation to God and will show by our actions we are willing to serve others and be good members of the Scouting team".

Den Activities:
- While working on this badge is a good time to teach the history of the flag, how to display it, how to respect it, and the care and handling of it. If you should need to know more information about the flag you could use as your source a good encyclopedia. The Marines have a pamphlet out about our flag and also have posters.
- Discuss requirements of Badge with boys. Decide on a good turn for the school, church or community and plan how to carry it out. Perhaps the den will want to involve the whole pack in their good turn, so that all the boys will be included in the excitement and rewarding feeling of doing something for others.
- Make log books for boys to record their work on the badge.
- Plan a special good turn for the next pack meeting, such as setting up chairs, ushering, cleanup, etc.
- Visit a local city government agency. Find out how it works, what services it provides, how it affects you and your family.
- A campaign against litter is a "must" for good citizenship. Discuss how your den can carry on such a campaign and do it. This could include making posters for display, litter clean-up, making litter bags, a fight against pollution, collecting items for recycling.
- Discuss the various organizations in the community which help people. How are they financed and run? Do they use volunteer help?
- Attend a naturalization ceremony.
- Observe the voting process.
- Visit a city council meeting or school board meeting.
- Remind people to fly the flag.
- Invite a new citizen to speak to your den on what becoming an American citizen means to him.
- Visit a court. Ask the judge to speak to the boys about citizenship. Acquaint boys with the court procedure.
- Visit police and/or fire department.
- Learn more about your community from the Chamber of Commerce.
- Discuss difference between the rights and duties of a citizen.
**Games:**

**Scrambled Presidents** - Scramble up the letters in the names of various presidents of the United States. Let your Webelos Scouts unscramble them.

**Name The Office - You Name The Man** -
You say the word "President", Webelos Scout Says "Bush", "Governor" "McGreevy" (for NJ) - "Mayor" (will vary), etc.

**Flag Quiz** - After your Webelos have studied flag history in the Scout Handbook, give them a quiz.

**Gathering Activity:**

**Great Documents Quiz** How much do you know about two of the greatest documents ever written...the Declaration of Independence and the Constitution of the United States?

1. **The first words of the Declaration of Independence are:**
   - "We hold these truths to be self-evident..."
   - "We, the People of the United States..."
   - "When in the course of human events..."
   - "Four score and seven years ago..."

2. **The first draft of the Declaration of Independence was written by:**
   - John Hancock
   - Button Gwinnett
   - George Washington
   - Thomas Jefferson

3. **The Constitution of the United States was signed in what year?**
   - 1776
   - 1492
   - 1787
   - 1620

4. **What is the minimum age for a President of the United States, and in what document is this stated?**

5. **Which amendment to the Constitution provided for the abolition of slavery?**
   - Tenth Amendment
   - Thirteenth Amendment
   - Third Amendment
   - Sixteenth Amendment

6. **A senator serves a term of:**
   - Six years
   - Two years
   - Four years
   - Eight years

7. **What is the maximum number of years a President may serve?**

8. **Which amendment to the Constitution guarantees freedom of speech?**
   - Fourteenth Amendment
   - First Amendment
   - Twenty-ninth Amendment
   - Fifth Amendment

9. **What legislative body has the sole power to impeach a President?**

10. **Who takes over in the event of death of the President?**

**Answers:**

1. "When in the course of human events..."
2. Thomas Jefferson
3. 1787
4. Age 35, as stated in the Constitution
5. Thirteenth
6. Six years
7. Ten years (two terms plus the remainder of a predecessor's term if 2 years or less)
8. First Amendment
9. House of Representatives
10. Vice President

**Do You Know Your Flag?** *(This quiz can be very tricky!)*

1. The flag is raised: (a) slowly (b) briskly (c) at any speed that is comfortable.
2. If you carried the flag in a parade before the President of the United States, you would dip the flag in salute to the President as you walk past him. True or False?
3. The flag must never be lowered no matter how bad the weather conditions. True or False?
4. The flag is never allowed to fly after daylight hours anywhere in the world. True or False?
5. When the flag is carried in parades or other occasions, it is escorted by an honor guard. True or False?
6. The flag's honor guard walks: (a) on the flag's right (b) just behind the flag (c) on either side of the flag.
7. If you are a Cub Scout, Scout, or Explorer, you always give the Cub Scout, Scout, or Explorer salute to the flag whether or not you are in uniform. True or False?
8. When you carry the flag in a parade with other flags, the U.S. flag must go on the left of and in line with the other flags. True or False?
9. When the flag is hung against the wall, the stars are placed in the upper left corner (as you look at it) when the stripes are horizontal, but in the upper right corner when the stripes are vertical. True or False?
10. The only time a flag is flown upside down is as a signal for help. True or False?

**Answers:**

1. (b) briskly. It is a happy occasion.
2. False. The flag is never dipped to anyone.
3. False. The flag is not flown in bad weather.
4. False. Although it is the custom to display the flag only from sunrise to sunset, there is no law prohibiting its being flown both day and night with illumination.
5. True.
6. On either side of the flag.
7. False. When you are in civilian clothes, you remove your hat and place your right hand over your heart when the flag passes.
8. False. It is carried on the right of the other flags or at the front of the center of the line of other flags.
9. False. The stars should be in the upper left corner as you look at it (the flag's right) regardless of whether the stripes are horizontal or vertical.
10. True.
POW WOW EXTRAVAGANZAS
Around The United States.
If you want your Pow Wow listed –
E-mail commissionerdave@comcast.net and attach a sign up sheet or flyer. Thanks

Northeast Region

Hudson Valley Council
So Happy Together
November 15, 2003
Beacon High School, Beacon, NY

Hudson Valley Council, also, runs a University of Scouting. The date is March 6, 2004. More details as I get them!!

There are no walk-ins allowed for this Pow Wow!! Call the Pow Wow Information Center, 914-388-4863, or visit the website, www.hvus.org for information on either event.

Southern NJ Council
Adventures in Neverland
January 24, 2004
Lakeview School, Millville, NJ
Call Southern NJ Council, 856-327-1700, extension 32, or visit the website, www.snjscouting.org for more information.

Annawon, Cape Cod and Islands, Old Colony and Narragansett Councils
Regional Pow Wow and Den Chief Training
Harry Scouter and the Sorcerer's Pack
November 15, 2003
Henry Lord Middle School, Fall River, Mass
Call Pow Wow Info (401) 732-8529, or visit the website, http://www.narragansettbsa.org/LDCSITE/PowWow.htm for more information.

Central Region

Indianhead Council
St Paul, MN
University of Scouting
October 25, 2003
Location - To be determined
Call Indianhead Council, 651-224-1891 or visit their website, www.indianhead.org/uous, for more information.

Mid America
Heartland University of Scouting
Exploring New Frontiers
November 8, 2003
Boys Town, Omaha, NE
Call Mid America Council, 402-431-9272, or visit their website, www.mac-bsa.org, or e-mail wayne-edie@cox.net for more information.

Potawatomi Area Council
Rendezvous
The Values of Scouting are Timeless

Southern Region

Circle Ten Council
Scouting Through the Ages
October 25, 2003
Creekview High School, Carrollton, TX
Call Circle Ten Council, 408-280-5088, or visit their website, www.circle10.org, for more information.

Western Region

Grand Teton Council –
Voyage of Discovery
November 1, 2003
Snake River High School, Blackfoot, ID
Call Grand Teton Council, 208-522-5155, or visit their website www.grandtetoncouncil.org for more information

Santa Clara County Council –
Scouting Safari
January 24, 2004
Somewhere in Santa Clara County, California
Call Santa Clara County Council, 408-280-5088, Or visit their website http://www.scccc-scouting.org/ for more information

WEBSITES

I am a little hesitant to list too many but here are a few –

The White House - Webelos working on Citizen may be interested in the White House – There are two sites – http://www.whitehouse.gov - is the official white house site http://www.whitehouse.gov/kids/ - is the kids version of the official White House site

Soaring ideas - Earn Cub Scout Achievements with NASA’s Help - National has developed with NASA a part of their Spaceplace website for Cubs to go and have fun. http://spaceplace.jpl.nasa.gov/cubscouts There is a list sorted by rank of activities that can be applied to requirements for achievements, electives, activity badges, and Sports and Academic pins and belt loops. Links take you directly to the activities on the main website.

Another place to soar – The American Kite Association website -www.aka.kite.org The AKA is a nonprofit organization dedicated to educating the public in the art, history, technology, and practice of building and flying kites.

The Big Wind Kite Factory - with downloadable directions on building kites!!! http://www.molokai.com/kites

National Institute of Environmental Health Sciences –Kids Pages Here’s another from Keri in SC, “I love finding great resources but this is the first time I found so many in one spot. The song list is great, lots of lyrics to lots of songs
- even a Scout song. The "Cool Links" are terrific. There are links for the EPA, FEMA, other environmental links, plenty of science (even dissecting frogs), and educational links. I played with hidden pictures and on-line coloring. Check it out, it is well worth your time.”

http://www.niehs.nih.gov/kids/home.htm

New recruiting Ideas (so critical at this time of the year)-
The Santa Clara County council has an excellent document called Invitation Methods for Cub Scouting. It is a 1Meg PDF file on recruiting. So if you need some new ideas, visit their website http://www.sccc-scouting.org/.

And if you need answers – Pack 958, Leesburg, Virginia, has “100 Frequently Asked Scouting Questions” at http://www.loudoun-net.com/pack958/faq.htm

The Virtual Cub Scout Leaders Book is available courtesy of Pack 215, Walnut Creek, CA


Here’s a good Pack web site with links to many forms and other stuff – It is Pack 480 in Southern New Jersey Council -

http://kerswill.intrasun.tcnj.edu/Personal/cub_scouts.htm

If you wish your pack website featured – drop a note to commissionerdave@comcast.net

Craft Ideas – This page lists crafts by category for Cub Scouts, Girls Scouts and Boy Scouts –

http://www.kidsdomain.com/craft/_scout.html

Free Web Hosting with template builder - Is your unit chartered to a Lutheran Church or organization?? Then you qualify for a free site at www.lutheransonline.com. This site has templates to build your unit’s site without having to know html or other computerese!!!! Also, check them out for inspirational E cards and Lutheran Humor. This part is available to anyone.