



BALOO'S BUGLE



May Cub Scout RT

Fun in the Sun

Tiger Cub Activities

Webelos Traveler and Artist

Volume 9 Issue 10

Focus: Use your resources. When you find yourself needing help or overwhelmed, try asking around. Almost always there is another Scouter who is willing to give you a helping hand.

This month's issue of Baloo's Bugle is a case in point. Chris has for years been publishing regular issues of this Roundtable publication. But this month, family needs and life events made it impossible to do that. Dave Lyons, a fellow Scouter volunteered to help out and fill in for Chris. And not too long ago Frank Sharpy stepped in as a guest editor. Just goes to prove that in Scouting you are never alone and there are wonderful people who are willing to help.

Our thanks to Dave for sharing his materials this month. Dave regularly puts out a local roundtable handout called "Roundtable Extras" and has agreed to share it with you this month.

COMMISSIONER'S CORNER: Plan some outdoor activities this month that will encourage dens to meet and make preparations together for your pack event. It's a great time for a pack picnic, with each den planning a game or activity. Or have a Cubanopolis with dens preparing their vehicle and practicing during den meetings. Stress good sportsmanship and team building during planning, as well as during the actual event. **Get them outside – they want to enjoy the great weather!! Keep 'em inside and we may lose them from scouting!!!**

Here we are at the end of another year of Roundtables. You, the Cub Scout Leaders in Old Colony District have been fantastic this year. By the April's Roundtable we had already topped total attendance for any of my previous years. Thanks for showing us (Dave, Bob, Lynne, Carol and Kathryn and other helpers) how much faith you have in us to present meaningful material to you each month.

Some of the purposes of Cub Scouting developed through this month's theme are:

- ✓ **Respectful Relationships**, Boys will learn that working together as a team develops teamwork.
- ✓ **Family Understanding**, Boys will appreciate and enjoy when their family joins in the pack's big event.

- ✓ **Sportsmanship and Fitness**, Boys will learn the art of good sportsmanship playing den and pack games.

The core value highlighted this month is:

- ✓ **Positive Attitude**, Boys will learn that having an optimistic outlook helps deliver answers.

Can you think of others???

Next Month –

Steak Fry and Program Launch at Camp Grice

Wednesday, June 11 – get all the details tonight!!!

- ✓ Get your summer package of ideas for den and pack activities.
- ✓ Get a head start on your summer planning conference by learning all the fun things planned for the 2003 – 2004 Scouting season. Get all the Cub Scout themes and Roundtable dates.
- ✓ Pick up your packs awards for attendance at Roundtables during 2002 – 2003.

Roundtable Opening Prayer

CS Roundtable Guide

We give thanks for the golden rays of sunshine that shine on all of us and allow us to be the shining light to our Cub Scouts. **Amen**

PRAYERS & POEMS FOR SCOUTERS

No Difference

Circle Ten Council

Small as a peanut,
 Big as a giant,
 We're all the same size
 When we turn off the light

Rich as a sultan,
 Poor as a mite,
 We're all worth the same,
 When we turn off the Light.

Red, black or orange
 Yellow or white,
 We all look the same,
 When we turn off the light.

So maybe the way
 To make everything right
 Is for god to just reach out
 And turn off the light!

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Opening Prayer

CS Program Helps

We give our thanks this day
In our work and in our play
We always strive to be kind and good
And act as Cub Scouts should **Amen**

Philmont Grace

For Food, For Raiment,
For Life, For Opportunity,
For Friendship and Fellowship.
We Thank thee O Lord **Amen**

Sea Base Blessing

Bless the creatures of the Sea
Bless this person I call me
Bless the Keys you make so grand
Bless the sun that warms the land
Bless the fellow-ship we feel
As we gather for this meal. **Amen**

Northern Tier Wilderness Base Grace

For food, For Raiment
For Life and Opportunity
For Sun and Rain
For water and portage trails
For friendship and fellowship
We thank thee, oh lord **Amen**

PRE-OPENING

Water Word Search

An electronic full size copy of this word search is available at [Circle Ten Pow Council Wow Book](#) and in the [SNJC Pow Wow Book](#) and is attached at the end of this month's issue.

This puzzle contains words and phrases related to Water Fun and Safety. See how many you can find.

X	G	Z	D	S	G	G	Y	O	I	P	A	N	J	U	B	Z	W	T	E
R	C	C	K	P	K	F	N	G	Z	P	T	T	T	E	G	C	V	H	B
M	T	Y	Y	J	E	G	T	I	N	P	L	G	E	Z	H	R	M	G	X
P	N	U	S	K	S	K	T	A	F	F	W	N	W	F	I	M	O	W	M
Q	K	K	P	Q	W	N	A	F	O	R	U	I	Z	O	Y	C	M	I	A
B	M	A	R	C	O	P	O	L	O	B	U	H	D	G	B	Q	F	Y	T
Z	K	G	I	H	K	D	L	O	Y	J	L	S	M	R	U	Y	N	X	X
X	T	W	N	K	N	O	F	A	L	R	R	I	W	U	D	F	P	A	L
D	J	A	K	L	U	A	A	T	H	L	O	F	A	M	D	S	W	X	F
M	D	P	L	N	Z	H	Y	I	X	R	A	M	T	S	Y	G	X	P	G
N	B	G	E	E	E	D	T	N	B	G	T	B	E	J	S	N	S	S	Q
Y	C	N	R	O	W	M	E	G	F	H	A	L	R	M	Y	I	N	O	L
K	G	A	S	X	A	T	F	R	B	J	U	I	S	E	S	L	Z	O	M
C	Y	N	O	Y	X	D	A	I	M	R	T	F	K	D	T	I	Y	T	J
F	B	F	I	P	H	J	S	O	Y	A	I	E	I	H	E	A	L	J	G
J	C	G	W	T	I	D	L	E	B	Z	S	G	I	O	M	S	W	Q	S
B	R	M	U	P	A	P	B	W	K	W	F	U	N	F	U	N	F	U	N
X	I	N	V	Q	M	O	C	E	J	Q	O	A	G	R	P	A	R	V	R
V	Q	C	U	V	W	K	B	R	Z	V	C	R	B	L	M	U	L	C	W
Q	A	J	H	W	C	M	E	J	O	R	F	D	A	F	G	Z	W	B	K

BOATING
BUDDY SYSTEM
CANOE
FISHING
FLOATING
FUN FUN FUN

LIFEGUARD
MARCO POLO
MEMORY LAKE
OBEY RULES
PFD
ROW BOAT

SAFETY
SAFETY AFLOAT
SAIL BOAT
SAILING
SPRINKLERS
SURFING

Water Showdown

Circle Ten Pow Council Wow Book

Whoever said all pre-opening activities have to be done inside? No one! Try this one. As the folks arrive, pair them off for the great showdown. Take them outside where you have enough water pistols handy to run water pistol duels. Each person gets up to five squirts at the "bad guy."

Find Fun In The Sun

Circle Ten Pow Council Wow Book

Pass out sheet to the people as they arrive for the Pack Meeting. Have each person find individuals in the groups whose names, (last, middle or first) start with the letters indicated. Have them sign on the first half of the line. If their name does not start with one of the letters, they must name something that is fun to do in the sun and write it on the second part of the line. First one done is the winner. Ties can be broken by asking the winners to identify the people whose names they have listed.

F _____
 U _____
 N _____
 I _____
 N _____
 T _____
 H _____
 E _____
 S _____
 U _____
 N _____

OPENING

The Outdoor Code Opening Ceremony

Southern NJ Council

Materials: The American flag posted on the stage, several potted plants or an artificial tree, a garbage bag filled with trash (rinsed out cans, bottles, crumpled paper, etc.)

(The Cubmaster enters carrying the garbage bag, and stands between the flag and the plants.)

Cubmaster: We are blessed to live in this great land of freedom and beauty. America truly is the home of amber waves of grain and purple mountains majesty. Unfortunately, there are people in this country who abuse their freedom and pollute the land. (He dumps the bag of trash on the ground.) As Cub Scouts, we can learn to be better Americans by living the Outdoor Code.

1st Cub: (enters and stands by Cubmaster) As an American, I will do my best to be clean in my outdoor

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manners. (He takes empty bag from Cubmaster and begins to pick up trash while Cubmaster speaks.)

Cubmaster: I will treat the outdoors as a heritage. I will take care of it for myself and others. I will keep my trash and garbage out of lakes, streams, fields, woods, and roadways.

2nd Cub: (enters and takes bag from 1st Cub. 1st Cub exits.) I will be careful with fire. (Picks up more trash as Cubmaster speaks.)

Cubmaster: I will prevent wildfire. I will build my fires only where they are appropriate. When I have finished using a fire, I will make sure it is cold out. I will leave a clean fire ring, or remove all evidence of my fire.

3rd Cub: (Enters and takes bag from 2nd Cub. 2nd Cub exits.) I will be considerate in the outdoors. (Picks up trash as Cubmaster speaks.)

Cubmaster: I will treat public and private property with respect. I will use low-impact methods of hiking and camping.

4th Cub: (Enters and takes bag from 3rd Cub. 3rd Cub exits.) I will be conservation-minded. (Picks up remaining trash as Cubmaster speaks.)

Cubmaster: I will learn how to practice good conservation of soil, waters, forest, minerals, grasslands, wildlife, and energy. I will urge others to do the same. (4th Cub gives bag back to Cubmaster and exits.) These Cub Scouts have shown they are willing to protect our country's natural beauty and conserve her natural resources. Please stand, salute the flag and join me in singing "America the Beautiful." (Or say the Pledge of Allegiance.)

Note:

Outdoor Code card (No. 33428) is available for purchase at the Scout Service Center. Give one to each Cub Scout to remind him of this ceremony.

ANOTHER OPENING

The Den Hike

Circle 10 Council

- Cub 1: We are going to see nature's treasures.
- Cub 2: We will help to maintain nature's balance.
- Cub 3: We will observe and learn from nature's animals.
- Cub 4: We will help maintain nature's resources.
- Cub 5: We will protect them from harm.
- Cub 6: We will follow the Laws of Nature.
- Cub 7: We are going on a hike.

OPENING CEREMONY: I AM YOUR FLAG

LEADER –

As you know Flag Day is coming up June 14.

Flag Day is the birthday of the United States flag. It became a holiday in New York State in 1897. In the next few years other states joined New York. But it was not until 1916 that President Woodrow Wilson established Flag Day by national proclamation.

Why were the stars in a circle on the very first US flag? The stars were in a circle so that no one colony would be viewed above another. It is reported that George Washington said, "Let the 13 stars in a circle stand as a new constellation in the heavens."

If you want more information on Flag Day see the "Annie's Flag day" handout and visit her site.

We will now have a special flag ceremony in honor of Flag Day (June 14). As we gather around the flag.

Cub # 1. I am the moon. Explorers came to me from your country many years ago. They left a beautiful flag that flies on my surface forever.

Cub # 2. I am Mount Everest, the tallest mountain on Earth. Americans have climbed my peak and their flag now waves from the top of the world.

Cub # 3. I am your hometown. The American flag waves proudly over my homes, schools, businesses, and government buildings.

Cub # 4. I am your flag. I was created to be a symbol of freedom at a time when our country needed to unite to gain that freedom. I have watched my country grow through war and peace. I have wept for those who have fallen, and rejoiced for those who have succeeded. I am the symbol of unity, strength, and freedom.

Cub # 5. I am a Cub Scout. I am just learning about my nation and what freedom is all about. Teach me about our flag; show me how to respect and care for it. Help me to become a better American. Let's join together in the Pledge of Allegiance.

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Cub # 6. World Book tells us that the Public-school children first recited the pledge as they saluted the flag during the National School Celebration held in 1892 to mark the 400th anniversary of the discovery of America. The original pledge was probably written by Francis Bellamy (1855-1931), though some scholars believe James B. Upham (1845-1905) wrote the pledge. Both men were from Boston and worked for The Youth's Companion. The National Flag Conferences of the American Legion expanded the original wording in 1923 and 1924. In 1942, Congress made the pledge part of its code for the use of the flag. In 1954, it added the words "under God." **Let's join together in the Pledge of Allegiance.**

CHAPLAIN OR CUB SCOUT 7:

Let us pray,
May our good land be true and just,
Her motto e'er "In God We Trust"
May she be guided by Thy Word,
Thy wisdom in her walls be heard.
May all who love her plead today,
Lord, teach America to Pray!
And as her flag unfurls on high
Its starry splendor to the sky,
May we, in grateful thanks to Thee
Who gave to us this land so free,
Preserve her freedom in Thy way. Amen

AUDIENCE PARTICIPATION

In Search Of Sun Screen

Circle Ten Pow Council Wow Book

Divide the group into four smaller groups. Assign each of the groups one of the words below. Read the story. When one of the designated words is read, the appropriate group makes the indicated response.

Vance - "I love to swim"

Swim - "Splash, splash, splash"

Cub Scouts - "Do your best"

Sunscreen - "Aaaaaaaaah, Oooooo00000"

The day of the summer Pack Meeting was hot and dry. That was good because it was to be a **swimming** party. The **Cub Scouts** and their families were to meet at the Miller's house at noon. **Vance** started getting ready at 9 o'clock in the morning. He loved to **swim**. He had just completed **swimming** lessons at the local **swimming** pool and had his card stating that **Vance** had passed Advanced

Beginners. He knew all his **Cub Scout** friends would be surprised. It was just last year that **Vance** could not **swim** at all.

Vance found his **swimming** suit and his towel and even his thongs without any trouble. But search as he might he could not find his **sunscreen**. This was terrible. All the **Cub Scouts** had learned at one of the den meetings about the importance of always using **sunscreen**. **Vance** knew that he must protect his skin from the intense Arizona sun while he was young so that he would not get skin cancer when he got older. Also, he did not want to get bad sunburn. One of his friends in **Cub Scouts** had fallen asleep in the sun and couldn't sit down or lay in bed comfortably for a week!

"Where are you, **sunscreen**?" asked **Vance** as he started looking through the house again. It was almost time for the **swimming** party. He didn't want to be late. That was when he found it. Way in the back of the bathroom drawer, there was the **sunscreen**. He grabbed it but to his dismay, the tube felt very light. Oh no! The **sunscreen** tube was empty. Try as he might, **Vance** could not squeeze out even one little drop. What could he do? There was not time to go to the store before meeting the **Cub Scouts** for the **swimming** party. And he knew he should never go **swimming** without his **sunscreen**.

Just then **Vance's** big brother Weston came bursting through the kitchen door. "What's the matter?" He asked when he saw **Vance** sitting dejectedly in the living room. "I'm all out of **sunscreen** so I can't go **swimming** with the **Cub Scouts**" was the reply. "Here, you can use mine," said Weston, tossing his little brother a new tube of **sunscreen**. **Vance** couldn't believe it. Just that fast his problem was solved. "Thanks, Wes!", **Vance** shouted as he headed out the door to the **swimming** party with the **Cub Scouts**. And for a whole week he didn't say one bad thing about his brother!

Why The Bear Is Stumpy Tailed

SNJC Pow Wow Book

Divide the Audience into four parts and assign each one of the following parts.

FOX: Snicker, Snicker!!

BEAR: Growl!!

FISH: Yum, Yum!

FOREST: All sounds together.

Once upon a time, many years ago, a very big **BEAR** lived in the **FOREST**. This **BEAR** had a beautiful tail, the most beautiful tail of the **FOREST**. He was always bragging about his tail. All the other animals in the **FOREST** decided something had to be done to teach that **BEAR** a lesson. The **FOX** came forward and said he had a plan.

So one winter afternoon, the **BEAR** met the **FOX** coming through the **FOREST**. The **FOX** had a string of **FISH**. "My" said the **BEAR** admiring the **FISH**. "Where did you get such beautiful **FISH**?" In the river, by the **FOREST**

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replied the **FOX**. Why didn't the **BEAR** go down through the **FOREST** to the river and catch **FISH** for dinner?

The **BEAR** was hungry and he wanted some **FISH**. What's the best way to catch the **FISH**, the **BEAR** asked the **FOX**? Go down through the **FOREST** to the river and cut a hole in the ice. Then put your tail in the hole and wait for the **FISH** to bite. The more beautiful the tail, the more **FISH** you will catch said the **FOX**. When the **FISH** bite, it may sting and hurt a bit but you must sit there as long as you can. The longer you sit the more **FISH** you will catch, the **FOX** told the **BEAR**. When you think you have caught enough, pullout your tail, just give a hard strong pull. Now remember all I've told you, said the **FOX** to the **BEAR**.

Now the **BEAR** knew he had the most beautiful tail in the **FOREST** and it wouldn't take long to catch those **FISH**. The **BEAR** went through the **FOREST** to the river and cut the hole and sat so his tail hung in the water. It got colder and colder and after awhile his tail began to sting and hurt, but the **BEAR** remembered what the **FOX** said. It kept on stinging and hurting but the **BEAR** didn't get up because he believed **FISH** were biting, just as the **FOX** had said.

Late afternoon, as the sun started down in the forest, the **BEAR** thought he had enough **FISH**. The **BEAR** tried to stand up and pullout the **FISH** he had caught. But he couldn't stand up straight. The water in the hole had turned to ice and frozen solid. The part of his tail in the river by the **FOREST**, was stuck. The **BEAR** was getting angry, but he remembered what the **FOX** had told him. So he pulled and pulled and pulled. All of a sudden, the **BEAR'S** tail came out of the ice -- but only part of it, his beautiful tail was gone!

To this day, the **BEAR** has a stumpy tail.

SKITS

The Water Table Skit

Circle Ten Council

For this skit, the members of the den all come to the front and set themselves up as chairs, side tables, etc. as someone explains that the group is going to do a restaurant skit. (You need to have two boys not doing anything so they can be the customer and the waiter.) This means that the den has to fall short one person—someone to be the main table. The speaker calls for a volunteer from the audience to get down on all fours and make sure his/her back is as flat as possible.

The customer then enters the restaurant and is shown to his table. The waiter introduces himself and asks if he can get anything. The customer says he would like a glass of water while he looks over the menu. The waiter returns with a glass of water that he carefully balances on the back of the "table person." All of a sudden, from off stage, someone yells Fire! Fire!

The customer, waiter, and all the other boys get up and run off stage, leaving the "table" to fend for itself. No one returns to remove the water glass—that's the volunteer's problem! This is great fun for the boy's to play on their Cubmaster, because they know he/she is going to get wet. The Den leaders be sure to use someone who has a "sense of humor"

NOTE – This skit borders on gray area. If done properly it may be acceptable. The victim should be in on the gag. Do not pull it on someone who does not know what is coming.

Going the Distance

Heart of America Council

Personnel: **Any number of boys**

Opening: All start out walking:

1st Boy: (stops) I'm thirsty. (All get a drink.)
(Continue Walking.)

2nd Boy: (stops) I'm hot (All wipe off face.)
(Continue Walking.)

3rd Boy: (stops) I'm hungry (All get something to eat) (Continue Walking)

4th Boy: (stops) My shoestring is undone (All tie shoestrings) (Continue Walking)

Make up as many more things as you need so that every boy in your den has a part

Last boy (as boys approach the end of the stage): This sure has been a long walk how far have we gone?

1st Boy: (Looking back) Across the stage!

Tracking

Heart of America Council

Boys enter with magnifying glasses as if following a trail.

Cub # 1. Look at those tracks!

Cub # 2. Wow! They look like wolf tracks!

Cub # 3. No, they look like bobcat tracks!

Cub # 4. I think you're both wrong. I think they're bear tracks!

Cub # 5. No, wolf tracks!

Cub # 6. Bobcat tracks!

Cub # 7. I told you, bear tracks!

They continue arguing until they are suddenly run over by a train - several boys linked together making "Chug, chug, chug, choo, choo choo" sounds.

Den Chief: (Raising his head and looking at the audience.)
I think we were all wrong - they were
TRAIN TRACKS! (He falls back down.)

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PACK/DEN ACTIVITIES

Water Fun Activities

Southern NJ Council

For most Cub Scouts, when you say "water" they hear "fun!" So this month's theme can be just about anything dealing with water and outdoor fun. But don't forget to follow the **BSA Safe Swim Defense Plan** when doing anything around water. Whenever the Cub Scouts are in or around water, safety needs to come first! Here is a list of all kinds of activities your Pack can do to make a great June Pack Meeting.

Water Carnival

Fishing Derby

Rain gutter Regatta

Backyard Beach Party

Sea Adventure Pirate Night

Trip to a Water Theme Park

Swim and Picnic at the local park

Attend Twilight Camp

You are only limited by your imagination, so the opportunities are really limitless! And Have A Great Time!

Cup And Bottle Relay

Circle Ten Pow Council Wow Book

This is a very wet relay, so play it outside. Form two teams. Place a bucket of water and a cup at the head of each line. At the end of each line is a bottle. On signal, the first player dips his cup in the water and passes the cup down the line. The last player pours the water carefully into the bottle. Then he runs to the head of the line. Repeat until the bottle is filled to the line marked.

MORE PACK/DEN ACTIVITIES

Pond Viewer

Circle Ten Council

Cut a big hole in the bottom of a plastic carton. Cover the top with clear plastic wrap and hold it in place with a rubber band. You lower this end into the water and look through the other end. Instead of a plastic carton, take a large can and use a can opener to remove the top and bottom. Tape the cut edges and use a rubber band to hold a piece of clear plastic over one end.

Stream/Pond Study

Circle Ten Council

Approach a pond quietly. Walk slowly and keep your body low. When you get to the edge of the pond, sit quietly. Any animal you may have disturbed will resume its normal activities when it feels no more movements. Close your eyes and listen for the different sounds, then open your eyes and look for ripples on the water's surface. Before long you may see turtles and bugs that need oxygen. They come to the surface, take a gulp of air, then

dive back under. To make exploring along the waters edge **FUN**, take along a strainer (*like a fish net*), a magnifying glass, some jars with lids, plastic cartons and a pond viewer (*water scope*) to use as you look down in the water.

Use your pond viewer for a clearer view of underwater life. Go on a pond safari. Watch the surface for movement. Many creatures are able to use the surface film to support their bodies. Look for water striders skimming along and tiny springtails bouncing on the surface. Whirligig beetles spin around like dodgems on the water as they search for food. All these creatures dart away the moment the surface of the water is disturbed.

Look for free-swimming pond creatures like water boatmen, backswimmers and red water mites. Daphnia and Cyclops swim rapidly in bursts to 'jump' through the water, which is why they are often called 'water fleas'. These are the skimmers. Diving beetles and backswimmers come regularly to the surface to replenish the bubble of air they carry on their bodies. They do this because they cannot get enough oxygen to breathe from the water, although their larvae have gills and live entirely in the water.

Different animals keep to particular areas of the pond. If you dip with your net half in the water, you will collect those animals which live on or hang just below the surface. Sweep your net through the water and empty the contents into the large container of water. Sort out your 'catch' by transferring the bugs to a jar. Pond creatures like to hide, so don't put any weeds, dead leaves, sticks or stones into the containers. Now the bugs are easier to view, take closer look using a magnifying glass.

Other insects like dragonflies, damselflies and mayflies also lay their eggs in the water. On hatching these become nymphs which have gills to absorb oxygen dissolved in the water. Snails lay eggs all spring and summer. Frogs lay eggs only in early spring. You can find them close to the shore in big clumps with thousands of eggs in them. Each egg is coated with jelly. At first the eggs are round and black. Then they change in shape and look like commas.

The commas twitch - they are tiny tadpoles. Within ten days, they will wiggle out of the jelly. Use a strainer to scoop up some frog's eggs. Put them in a big jar with pond water and cover the jar. Then take it home and watch the eggs develop. It takes two to three months for a tadpole to become a frog. Hind legs grow first, then front legs. As the tail gets shorter, the tadpole stops breathing under water like a fish. It starts breathing air, like a land animal and soon becomes a grown up frog. Catch a frog, if you can, and watch it breathe. Its throat goes up and down while it takes in air through its nose.

When you have finished looking at the animals and bugs always return them to the pond by floating them on to a spoon. Do not pick them up with your fingers.

Life Ring Toss

SNJC Pow Wow Book

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This game is a test of and a chance for improvement in a water safety skill for the boys. Materials needed include a good nylon rope, a weighted "anchor," and a target. The weighted anchor can be an old sock with sand or dirt in it. Tie the anchor to one end of the rope and coil the rope carefully (no tangles!).

The target can be anything from a hula-hoop to a series of rings on the ground made from flour or lime. Have the boys stand back a fair distance from the target (fair being determined by their age). Each one tosses the anchor (as if a life ring) at the target.

Accuracy is what we're looking for here. You can set up a point system for multiple tries (like darts) or just have "closest one" wins.

Seashell Slide

Circle Ten Council

You will need an attractive shell, glue and PVC pipe (1/2")

After choosing an attractive shell the boy should choose the front and which way he wants it to display. Glue the pipe piece to the back and let it dry.

Octopus Slide

Circle Ten Council

On plywood circle, draw eyes and mouth. Also drill holes for legs. Tie colored pipe cleaners (2 colors) or strings for legs. Glue PVC pipe to the back and let dry. A great site with lots of slide ideas:

A variation: Materials needed: green yarn, matching color thread, wobble eyes, hot glue, plastic curtain ring for the slide.

Instructions: Cut twelve 6" long strands of yarn for each slide. Fold in half and tie at the neck area, leaving about two inches for the tentacles. Next divide the strands into sections of three. There will be eight sections) Braid each section, and tie off with thread. Hot glue on the wobble eyes. Put octopus down over the curtain ring with a few tentacles inside the ring and rest over the front to cover it. Hot glue in place.

MORE PACK/DEN ACTIVITIES

Crafts With Rocks

Circle Ten Pow Council Wow Book

Have the fun collecting many shapes and sizes of rocks, then turn them into lots of different things:

PAPERWEIGHTS; with characters painted on, or dress them fancy with tissue paper, paints, and foil. Wash stones clean and dry. Plan simple designs. Stones may be painted with Tempera (optional).

ROCK CHARACTERS; Paint the rock a solid color, then paint the features with a magic marker or paint. Add other features, such as yarn hair, moustaches, hats, etc. Then cover with clear varnish.

TISSUE ROCKS: For each rock, cut or tear tissue paper into small pieces (smaller than rock to be worked on). Brush a little polymer medium on small area of rock. Before it dries, place piece of tissue paper on moist area. Be sure each part of tissue adheres to rock. Cover with polymer medium. Repeat until entire rock is covered. Additional designs in contrasting colors may be applied following the same procedure.

FOIL ROCKS: Cut simple designs (hearts, flowers, dots) from several layers of foil. Rocks may be painted if desired. Glue foil designs smoothly to rocks, dull side down. Let dry. Apply two coats of clear nail polish.

Explore A Tree

Circle Ten Pow Council Wow Book

Blindfold the Cub Scouts, one at a time, and ask them to explore a tree. Ask them to think about how it feels, smells etc. Is the bark rough or smooth? Are the leaves damp or dry? What does it smell like? While one boy does this, the others observe, by sight, things about the tree such as color, height, etc. After all have explored let them compare the results. Help them identify the tree.

Waves in a Bottle

Circle Ten Council

Materials:

A flat, clear glass or plastic bottle such as a 20 oz. soda bottle

Water

Food coloring

Vegetable oil

A cork to fit the bottle or its own cap

Directions:

Wash out the bottle, and remove the label by soaking the bottle in warm water. Fill ½ of the bottle with water. Add a few drops of food coloring (stop when you like the color). No need to stir it. Fill the remaining space in the bottle with vegetable oil. Cork the bottle. If you have a screw-on cap for the bottle, put the cap on tightly. Turn the bottle on its side, and let it settle for a few minutes. The water should sink to the bottom, and you should be able to see clearly the line between the colored water and oil. Now tip the bottle back and forth. Experiment to see what kind of waves you can make. If the oil starts to get bubbly, let the bottle rest for a few minutes.

Bike Rodeo

SNJC Pow Wow Book

Here are some ideas for you do run a bike rodeo for your Cub Scouts. The boys and their parents need to be involved in this fun activity. Include traffic safety, bike safety, and bike skills in the activities you choose for the event. **Your local Police Department can probably provide you with complete details on running this event.**

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The rodeo should encourage the safety, bike skills and confidence a Cub needs to ride safely. A bicycle is a vehicle with the same rights and responsibilities as other vehicles on the roads. Biking is fun. In order for Cubs to know if their bikes are safe, contact your local police department. Many will send an officer out to do a bike safety checks. Stress the need to of bike safely - not foolishly. Instill good traffic habits from the start with young riders.

Once a boy learns to ride a bike, he will never forget. If he learns good riding skills when he is young, they will follow him into adulthood. Bicycling is truly a life-long activity.

Equipment:

50 feet measurer or yard stick
Chalk, tape or sting - for lines
Traffic cones or weighted cans
Score sheets and pencils
Clipboards - for volunteers
Stop Sign
Bicycles and helmets

Organize so there is as little waiting as possible.

Divide the Cub Scouts and rotate them through the different areas.

Station One: Inspection Station – The Cub Scout needs to have his bike checked for safety. Ask your local policeman to come and check the bike.

Station Two: Ride on the line – Make a wide line and have the Cub Scout ride his bike down the line. The line should be no longer than 12 feet.

Station Three: Helmet and bike check –Check the helmet fit and seat height. Know how to use a lock and cable to secure a bike.

Station Four: Safe Driving - Have the Cub Scouts ride their bikes around traffic cones. The leaders can choose the pattern of the cones.

Station Five: On the Street - Create an intersection on the parking lot. Have the Cub Scouts demonstrate how to cross an intersection safely.

Station Six: Steering - Make a circle with the tape. Have the Cub Scouts ride their bike around the circle, staying on the tape as much as possible.

Station Seven: - Recognition Cub Scouts receive recognition for participation in the rodeo and have a snack.

GAMES

Water Games from Heart of America Council

Balloon Volley Ball Game

You will need: * A volleyball net or a rope over which the balloons can be tossed * An endless supply of balloons one quarter filled with water This is a very messy game and is therefore ideal for hot days at camp. Your net or rope is stretched between two poles or trees just above

head height. You have two teams and one balloon a quarter filled with water. If you put too much water into the balloons then they tend to burst too easily. The object of the game is to lob the balloon over the net and try and soak the opposing team. There is a lot of strategy in this game on such things as catching the balloon without bursting it and ways of lobbing the balloon to make it difficult to catch. When the balloon bursts on one side then a point is awarded to the other side, and a new balloon is brought into play.

Water Balloon Toss Game

You will need: * An endless supply of balloons one-quarter filled with Water. Players form two lines facing each other about 2 meters apart. Players in line 1 each toss a water balloon to opposite players in line 2. Any players who have a balloon burst are out. After each balloon bursts, a new balloon is brought into play, both lines take one step backward and toss again. Repeat until only one pair of players remain. There are on the market very tiny balloons known as water bombs. If you are going to use vast quantities, then these may be more economical to buy than regular balloons.

Water Race

You will need: * A bucket of water, a table spoon, and a plastic drinking cup Form the players into teams (number and size of teams depends on number of players available). players form parallel lines. Lead player of each line has a bucket of water next to him and a table spoon in his hand. At some distance (10 - 30 meters) from each line is a drinking cup sitting on the ground. Lead player gets a spoonful of water and quickly takes (walk or run) the water to the cup and dumps it in. He then RUNS back to his line and hands the spoon to the next player in the line who is now the lead player. The former lead player goes to the end of the line. The whole process is repeated until one team fills it's cup to overflowing.

Watermelon War Game

This is a fun game played with floating watermelons in the swimming pool. Players form two teams. One or more watermelons are then placed into the middle of the pool. The object is to get the watermelon to the opposite side of the pool without lifting them out of the water. The melons can only be pushed.

Sponge Relay

Two teams face a relay race or obstacle course together. Balance a wet sponge on your head and run to and back from a goal. If you drop the sponge you must return to the front of your line and start over again.

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Cold Toes Ice Cub Relay

Using a child's wading pool throw some large ice cubes in and have a relay with teams as to who can take the most ice cubes out using only their feet in a designated time period.

Hula Hoop Sprinkler

Materials:

Hula hoop, Washer, Water hose, PVC fitting
Hose connector, Hammer, Long nail

With the help of an adult, take a hammer and nail and punch holes all around one side of the hula hoop, about 1 or 2 inches apart, being careful not to hammer through to the underside. Cut through the hoop and attach each open end to the PVC fitting. Hook it up to your garden hose, and you'll be ready to have fun in the sun. This could also be hung upside down for an outdoor shower.

Independence Tag –

Heart of America Council

IT pursues the other players and tries to touch one of them. When one has been touched, he must keep his hand on the spot where he was touched and pursue the others. His hand cannot be freed from this spot until he has tagged someone else. The idea is to tag players in inconvenient places - keen, ankle, elbow, etc.

Taking a Trip –

Heart of America Council

This is a memory game. Everyone sits in a circle, and the leader begins by saying, "I'm taking a trip, and I'm bringing _____ Anything can be named. The second person then says, "I'm taking a trip, and I'm bringing." The first item named is the first item from the first person and then the second person adds his item. So on around the circle, with each person reciting the entire list and adding their own item. The game continues until some goofs,

Spider Hunt

Heart of America Council

Divide boys into pairs. Each pair receives a Spider Hunt card with the Card with the following list:

Spider on a web
A spider not on a web
A spider caught in a web
Part of a web that is sticky
Part of a web that is not sticky
A web shaped like a sheet with a funnel on one side
A web near the ground
A web in the corner of a building
A web in a tree or a bush

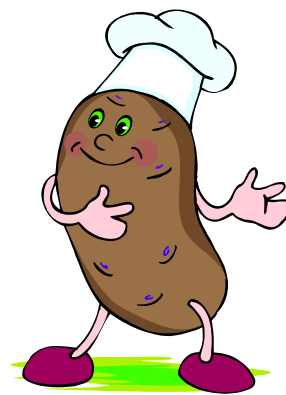
A messy web
A spider egg case

They should try to find as many items as possible within set boundaries and given a time limit.

MORE GAMES

SPUD NIGHT

Scott Sinclair, *The Leader*, December 1993



NOTE: The Leader is Scouts Canada's equivalent of BSA's Scouting magazine.

I learned about this from Rich Nawoyski who told me his pack does it every year. I found this article in an old Baloo's Bugle. I am featuring it as something fun to do for a summertime activity.

Potatoes (spuds) offer amazing program

possibilities. For those long, cold winter evenings that beg excitement, why not try a spud theme night?!

Decorate your meeting area with farm pictures; leaders could dress in country clothes and work boots. Set the mood for your Beavers, Cubs or Scouts by playing stompin' Tom Connors' song "Bud The Spud" in the background. Ask every Tiger, Cub or Scout to bring a 4 kilogram (kg) bag of potatoes. (Leaders should have an additional 10 kg of potatoes available for those who forget to bring their spuds.) (10 pounds and 20 pounds for us)

Adapt the theme to fit your own program needs. Some groups may want to try the idea using different stations with Scouts spending five to ten minutes at each event spud pyramid, bowling, sack races. It's bound to be a hit!

Bowling for spuds

Set up bowling pins, using colorful balloons taped to paper cups. Mark off bowling lanes with tape or chalk, then use the potatoes as bowling balls. Any "balls" rolling outside the lane are disqualified.

Driving the spuds to market

Each person must sweep five potatoes from one end of the room to the other using only a household broom. Mark racing lanes on the floor to make this more challenging.

Potato wheel-barrow race

Organize a wheel-barrow race with a team of two children one on the floor walking on hands and the other holding up his/her feet Put a potato on the back of each 'wheel barrow'. Listen to the shrieks of glee! If the spud falls off, the team must return to the starting line.

Spud of the Nile (potato pyramids)

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Put a large collection of potatoes on a table. Try to build the tallest pyramid possible. (A great team event.)

Chip taste test

Number five bowls of potato chips and record which flavor is in each bowl. Keep this information secret. Tape the five potato chip bags to the wall behind the table. The fun begins when people start to match the taste with the bag. Yum!

Speed spud

Set up a ramp to roll potatoes down. Use a long stacking table with the legs of one end collapsed, or a household, hollow-core door. Let everyone choose a potato. Set these up at the start line at the top of the ramp. At a signal from the referee, the racers let their spuds go. The first one over the finish line wins. *Improvise different rules: the straightest rolling spud wins; the fastest wins; the one that rolls the farthest wins; the funniest roll wins.*

Potato stuffing

Weigh all group members. Let them stuff as many potatoes as possible into their pockets and clothing, then weigh everyone again fully stuffed. Record the difference.

Mr. and Mrs. Potato Head

Collect a variety of items to decorate the spuds. Include vegetables (broccoli, cauliflower, radishes, carrots) and non-food items like construction paper, beads, ribbon, string. Let the Cubs and Scouts use toothpicks to stick things to the potatoes. Allow group members about 15 minutes to make their own personalized creation.

Marble spud

All children love playing marbles. Why not try it with potatoes?! Their irregular shape makes them roll an unpredictable, outrageous path. With chalk, draw a circle on the floor. Players have to roll their potato 'marble' into the circle and bump another player's marble to win it. Use your creativity to dream up other games; the possibilities are endless.

Getting back to the purposes of Cub Scouting –

Use the event to tell your Scouts about the food value in potatoes. Did you know the lowly spud holds almost all the minerals and vitamins a person needs to survive, including vitamin A, B, C, and D?

Make a list of all the ways we eat potatoes: baked, scalloped, mashed, fried, stuffed, boiled, potato chips. Talk briefly about the need for good eating habits and nutrition. When your night finishes, donate undamaged potatoes to the local food bank, then start making plans for a gourd night. What a great event for a winter camp, Cuboree, or just to recharge your program during mid-winter blahs. Your kids will love the unexpected, comical twist.

Scott Sinclair serves as manager: programs and communications at Crieff Hills Community, Puslinch, Ont. Program Links Themes: Potatoes, Farming.

MORE GAMES

Slithering Snake Game

Circle Ten Pow Council Wow Book

Divide the Cub Scouts into two teams. Each team lies down on their stomachs, side by side, with the first player at the starting line. The other team members are packed tightly together. On signal, the last player rolls over the others until he is first. Then the player who is now last in line follows, and so forth. The Snake continues to "slither" until all members cross the finish line 20 feet away. (Have glasses-wearing boys remove glasses before playing).

Blind Man Nature Game

Circle Ten Pow Council Wow Book

Blindfold the Cub Scouts and have a tray with about ten items on it. Use items such as: pine cones, acorns, moss, shells, feathers, milkweed pod, or other things that are found in nature around the area where the Pack Meeting is held. See how many items from Nature the Cub Scouts know. Have them feel each object and, after everyone has finished, try to identify each object.

Deer, Shelter, Water, And Food Game

Circle Ten Pow Council Wow Book

Divide Cub Scouts into two teams. One team will be the deer while the other team will be shelter, water or food. Place the teams about 30 feet apart and have them turn their backs toward each other. The team that are deer decide if they are in need of shelter, food or water; and, the other team will decide what they are. Cubs that are shelter put their hands over their heads like a house roof, those that are food put their hands on their stomach, and those that are water cover their mouths with their hands. When all players have decided what they need or are, have them turn around. The deer that need shelter run to a Cub Scout who is shelter. The water-needing deer runs to the water Cub Scout, and so on. Only one deer per shelter, water, or food. Any shelter, water, or food that does not have a deer becomes a deer. Any deer that do not match up with the shelter, water, or food are out until the leader explains this natural 'thinning of the herd'. Continue playing and explain that this "over-population" of deer herds occurs naturally. Then have some of the boys become hunters tagging the deer as they run for shelter, food, or water. The "tagged" deer become hunters. This can be played for as long as wanted/needed.

Jump The River Game

Circle Ten Pow Council Wow Book

Two parallel lines are drawn to represent the river. They should be 12 inches apart. The players line up on one side and run in a group to jump across the river. Then, they

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turn around and come back across the river with a standing jump. Anyone who falls in the river by landing between the two lines is out of the game. A new line is drawn to make the river wider, and the remaining players jump again. This continues until there is only one player, the winner, left.

ADVANCEMENT CEREMONIES

Fun In The Sun Advancement Ceremony

Circle Ten Council

Assuming you are conducting a Raingutter Regatta, why not deliver awards via sailing ships. The Cubmaster and Assistant Cubmaster can stand at one end of the raingutter, with the award recipients taking their positions at the opposite end. As each name is called, have the parents come forward with their son's boat. The Cubmaster tapes the badge being presented to the boat and asks one or both of the parents to "sail" the boat down the raingutter for presentation to their son.

Summertime Advancement Ceremony

Heart of America Council

Often we find our Pack Meeting out-of-doors. A mailbox is fun, convenient and colorful for outside use. It is known as the 'Cubmaster's Mailbox'.

Decorate a standard mailbox with the Wolf, Bear, Bobcat, Webelos, and Arrow of Light stick-on emblems.

Place the award on a 3" x 5" card (one per Cub Scout) with the boy's name and put it in the mailbox. The Cubmaster then removes a card 'wondering what the mailman has brought'. The Cub Scout and his parents are then called forward and all are to participate in the presentation.

On the top is placed the Arrow of Light sticker. On the backside by the box flag is placed the Webelos sticker. The other three stickers on placed on the opposite side.

Dimming Campfire - Opening

Circle Ten Pow Council Wow Book

Equipment: Electric Campfire with dimmer switch, which an Akela may operate unseen. Start with it dim.

Akela: Tonight we have gathered at the ceremonial campfire to hear an ancient tale. It was once believed that a campfire had great magic. Of course it cooks our food, lights our way and wards off wild animals, but the magic of this Pack Council Fire is that it can light up our future!

But only when we approach it after making a great accomplishment.

Will (Read names) and their parents please stand by their chairs? See how the fire burns only dimly when there are no advancing Scouts nearby? Now please come forward and join me at the fire's side. See how it has begun to burn brighter now! *Have an Akela slowly increase the firelight*

The fire tells us that you have completed all the requirements for your _____ rank. You have worked hard to be worthy of this great honor, so the fire has given us a sign that you will continue to find great joy and success in Cub Scouting. You will soon be on your way to earning the next rank in Scouting. The fire tells us you will do so!

Please stand. I present this award to your parents to present to you. Congratulations! (Akela sits again so he can work the controls to dim fire as Scouts leave.) I now dismiss you to your seats, and watch the fire as you leave its side! (Repeat as many times as needed for awards.)

SONGS

Summer Fun In The Sun

(Tune: My Bonnie)

There's camping and fishing and swimming
And soccer and baseball leagues too.
And if you get up really early
You'll enjoy a trip to the zoo.

Chorus:

Fun in the Sun
Fun in the Sun
For Cubs it's a natural thing to do

Fun in the sun
Fun in the sun
But plan in for safety first, too.
A water fight's great in the summer
With water balloons galore.
But it's better to go to the park, cause
In the house it can mess up the floor

Chorus

Water skiing is sure fun each summer
And boat rides are much fun to take.
But go over the rules for boat safety
Or they'll be pulling you out of the lake.

Chorus

Backyard Adventure

(Tune: Clementine)

Chorus:

In your backyard, in your backyard,
You can have a lot of fun.
If you look at what's around you
You'll have fun 'til day is done.

Did you ever watch an ant work?
Have you listened to the bees?
Have you watched birds build their nests?
And been thankful for the trees?

Chorus:

After sunset, watch the stars shine.

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Nature's wonders you can see.
Plant a garden, watch the corn grow,
They'll be food for you and me.

Chorus:

If you'll just look all around you,
Many new things you will see.
Mother Nature's backyard's endless
Always there for you and me.

Camper's Lament

(Tune: "Battle Hymn Of The Republic")
Heart of America Council

The first raindrop began to fall as I arrived at camp.
Then followed many million more as it began to pour!
My father said, "Don't worry son; it won't be lasting long."
When will I see the sun?

Chorus:

Pouring, pouring, not a single speck of light.
Pouring, pouring, thru the day and thru the night.
Pouring, pouring, wish my boots were water tight.
When will I see the sun?

First my socks, and then my pants were wringing, sopping
wet.

My sleeping bag's a water bed, a drenched cap on my
head.
The tent I slept in floated 'way; my food's a dripping goo.
When will I see the sun?

Chorus:

Today's the day I'm leaving camp, and LO! what do I see?
A ray of sun a-streaming thru a patch so bright and blue!
The clouds are parting; dove's returning with an olive
branch;

I finally saw the sun!

Chorus: (**Change last line to:** I finally saw the sun!)

The Scout Who Never Returned

(tune: *Charlie on the MTA*)

SNJC Pow Wow Book

Let me tell you a story of a Scout named _____
On that tragic and fateful day;
Put his Scout knife in his pocket;
Kissed his dog and family;
When to hike in the woods far away,

Well, did he ever return?
No, he never returned.
And his fate is still unlearned;
He may roam forever in the woods and mountains,
He's the Scout who never returned.

Now you citizens of (name town)
Don't you think it's a scandal?

How ol' (Scout's name) got lost that day?
Take the right equipment: TAKE ALONG A BUDDY,
When you hike in the hills that way.

Or else you'll never return, no you'll never return.
And your fate will be unlearned;
You may roam forever in the woods and mountains,
Like the Scout who never returned.

STUNTS, APPLAUSES & JOKES

Water! Water! , a classic run on

A man, crawling across the stage: "Water, water!!"
Someone walks by, and the crawling man tugs on his pant
leg. "Water, Water!"
Man walking by: "Sorry." He continues walking.
Another man walks by, the crawling man tugs on his pant
leg: "Water, Water!"
Man walking by: "All I've got is this beef jerky, sorry." He
keeps walking.
Another man walks by, the crawling man tugs on his pant
leg: "Water, Water!"
Man walking by: "No, I don't have any." He keeps
walking.
The crawling man sees a cup of water at the other end of
the stage. "Water!!"
He painfully crawls over there. "Water! Water!"
When he reaches the water, he quickly stands up, dunks
his comb in it, and uses it to comb his hair.

Riddles

What kind of a dog has no tail? Hot dog.
What kind of an insect does your uncle like best? Ants
What's the double tree? Pear
What tree is nearest the sea? Beech
What is a calendar tree? Date
What tree will keep you warm? Fir
What tree is used in kissing? Tulip

Applauses

Southern NJ Council

OCEAN APPLAUSE - Best done with a large group;
have first row sway from side to side; second row swaying
in opposite direction; third row same as first, etc. The have
them add sound effect: SWOOSH, SWOOSH,
SWOOSH!!

RAINSTORM APPLAUSE - Start by gently patting
knees alternately to simulate rain falling. Increase the
noise by switching to hand clapping as the storm reaches
its height. With a hand signal, have everyone shout
""BOOM"" to represent thunder. Gradually decrease the

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hand clapping and then pat the knees as the storm subsides.

CLOSINGS

Fun In The Sun Closing

The classic Cub Scout Garden from many sources

Props: Stand up signs for the garden. One with each of the items listed: Peas, lettuce, squash, and turnips.

Have boys place items in garden as the narrator is reading. After the last row has been planted, boys kneel behind the garden and grow as the narrator closes of the ceremony.

Narrator: Fine sun is shining and we are going to plant our garden. It's really kind of late to be planting, but these are things that will grow all year.

First we will plant the peas: Preparedness, promptness, perseverance, politeness and praise.

Now for the lettuce: Let us be helpful, let us be faithful, let us be unselfish, let us be loyal.

We now have three rows of squash: Squash impatience, squash criticism, squash indifference.

No garden is complete without turnips: Turn up for pack meetings, turn up with new ideas, turn up with determination.

Closing of skit: As you can see our garden is growing every day. Each of you can make our garden grow in every plant we have put in today.

Sunscreen Closing

Circle Ten Pow Council Wow Book

Props: A bottle of sunscreen

"Remember the last time you got a bad sun burn? It caused you much pain for several days didn't it? You probably didn't even realize that it was happening. Sunscreen could have prevented it. Our parents are like sunscreen. They can be used in situations we don't even know can hurt us. It pays to listen to our parents."

Captain Of All Scouts – A Classic Closing

Now may the great Captain of all Scouts
Who created the seas and all things that live therein
And Who gave us dominion over them
Be with us till we meet again.

WEBELOS

Traveler

Crossroads of America

Almost everybody loves to travel. Webelos Scouts are no exception. But not everyone has the opportunity for

extensive travel. Obviously you can't give your boys that opportunity while working on the Traveler badge. But you can introduce them to some of the joys of travel and perhaps to a means of travel new to them. Through the badge requirements, the boys will learn to read maps and timetables of railroads, buses, or airlines serving this area. They will use this information in planning trips. They will learn the comparative costs of rail, bus or air transportation. They may take some trips with their parents. They will learn to pack suitcases and check to see if family cars have adequate first aid kits. Earning the Traveler badge will not only help the boys prepare for travel experiences, but it will also enable them to get the most out of any trip they take and to learn more about our country.

Remember that to earn this badge, the boys **must be involved** in trip planning. The fun is really in the traveling, but with advance planning, you can make the planning periods fun too.

Activities:

- Visit city, county, state or national park.
- Take a bus or train trip.
- Visit a travel agency or automobile club office, and find out what they do.
- Make a map of your neighborhood area with a key and have a den member follow it.
- Calculate cost and speed of a plane trip.
- Visit a train depot, bus terminal or airport, to see inside operations.
- Discuss timetables and how to read them.
- Have a speed contest of locating specific destination and how to get there.
- Teach proper packing of suitcase.
- Locate points of interest on city and state maps.
- Prepare a list of travel agencies and transportation media available in your area.
- Have the boys develop a set of rules for family travel (subject to parents approval) including such things as using seat belts, behavior, responsibilities, etc.
- Be sure to let boys report on family trips.

Much of this month's Webelos portion of Roundtable Extras resource material came from

"Baloo's Bugle"

located on the United States Scouting Service Project Web Site – www.usscouts.org

Safe Driving Tips For Families

- Allow enough time so you don't feel rushed. On long trips allow time for frequent stops.
- Have you car checked - tires, brakes, Lights, turn signals and wipers.
- Use seat belts - they save lives.

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- Be alert to hazards - adjust driving speed accordingly.
- Use courtesy abundantly - everywhere - at intersections, while being passed or passing, and at night with headlights.
- Follow the rules of the road - signs, signals, and road markings for a safe trip.

Ideas/Activities:

Match each of the states listed below with its state capitol. This is a good game. **Be sure to add in your state!!!** Any number of states could be used.

1. Utah	a. Helena
2. Washington	b. Carson City
3. California	c. Topeka
4. Delaware	d. Santa Fe
5. Montana	e. Atlanta
6. Nevada	f. Olympia
7. Kansas	g. Frankfort
8. Georgia	h. Sacramento
9. New Mexico	i. Dover.
10. Kentucky	j. Salt Lake City

Auto License Bingo. Each player writes down 15 numbers on a sheet of paper. They may be any numbers from one to 99 and a player may list the same number several times. When everyone has written down his numbers, the umpire starts the game by calling out the last two digits on the license plate of each car that passes by. If the number called is on his sheet, the player draws a line through the lucky number and shows his sheet to the umpire. The one who crosses off five of the numbers first is the winner and calls "auto bingo" to claim victory.

Different Animals Set a limit of 100 miles and see how many different animals you can observe in that distance. Make it a group project or keep score individually.

Automobile Relay

Crossroads of America

This is usually a pack event, but variations can make it usable for dens. For teams of eight players this is played like a relay race with the following variations: #1 has a flat tire, so he hops on his right foot. #2 has a flat tire, so he hops on his left foot. #3 can only go in reverse so he goes backwards. #4 has water in gas and goes two steps forward and one step backward. #5 must be cranked every fourth step, so he stops and cranks himself. #6 won't go, so #7 pushes him. #8 runs fine. Team to finish first wins.

WEBELOS

Artist

Crossroads of America

The Artist Activity badge isn't intended to make an artist of every Webelos Scout, but instead, help him understand how the artist works and how they express themselves. If you are not familiar with color charts, design, sculpture, mobiles and constructions, you should enlist the help of an experienced parent or an art teacher. Beginner's books on art will also be helpful to you.

Ideas For Den Meetings:

1. Attend an art exhibit or visit a museum.
2. Hold an "Art Can Be Fun" night.
3. Have each boy prepare a color scheme for his room.
4. Make drawings from nature. birds, animals, flowers, trees.
5. Start simple sculptures to be finished at home.
6. Study a color wheel and practice combining paints.

Ideas For Pack Meeting:

- ❖ Exhibit drawings, paintings, designs, mobiles.
- ❖ Demonstrate: Mixing paints; beginning a sculpture; making a mobile.

Artist Badge Helps

Obtain some water colors with brushes that will be easy for the boys to use, and will not create the hazard to clothes that other forms of paint might.

If you decide to use the string art for your design segment, you will need: Hammer, small nails or brads, scrap wood, felt; colored thread.

For sculpturing, purchase the oil-base modeling clay, which will not dry out.

A simple construction consists of collected "garbage," from around the yard, put together to form a collage. For this, you will need: 1/2 size poster paper, Elmer's glue; scissors.

For a mobile, you might use plastic straws as the supporting bars.

For an original painting, you might like to try water color blot pictures, made by folding a paper in 1/2, opening it out and applying small dots of paint, then quickly folding the paper and smoothing it together from the center out, then opening it up to dry.

Leaf Scapes

Using leaves, paint and your pen or pencil, you can make an interesting landscape.

Diversification of leaf form is the key to the basic formation of these designs. Select many leaves and press until partially dry. Place on a sheet of construction paper until the design and pattern fits the individual taste and need. Hold various leaves in place with a straight pin. Lightly spray with various colors as your own individual creativity dictates. Remove leaves that have provided a stencil effect

15 BALOO'S BUGLE

for the leaf scapes. Additional artistic effects may be obtained by using a brush or pen and appropriate colors. Mount and frame as desired. This activity would be a good way to study complimentary colors or shading and blending from the color wheel. It is also a way to make a design using both straight and curved lines.

Press and dry many leaves of various species of trees. (Leaves can be dried between sheets of wax paper, weighted down with heavy books.) These leaves are carefully glued to construction paper and are again pressed to insure their adhesion to the paper. As leaves dry, their colors are frequently lost.

Palette Slide

Materials:

1/4" x 2" x 2" block of pine
Drill and 1/4" bit
Toothpicks (round or flat)
Paint (red, yellow, blue)
Plastic pipe

Cut an artist palette from a small piece of wood. Drill a 1/4" hole where shown on the illustration. Smooth all edges and paint white. Use 1/2 a toothpick for the paint brushes. Dip each tip in a different color of paint. Allow to dry and the drop of paint will appear to be the brush bristles. Epoxy the brushes into the hole as shown. Epoxy the plastic pipe on bottom of the palette. Drop some fairly thick acrylic paint onto the palette to look like to artist's paint.

Resources

- If you feel the need for help, call in: Talented parent, neighbor, art teacher or commercial artist.
- Local colleges and high schools are a good source for art displays of all kinds. Watch for announcements of traveling exhibits in the society section of your local newspaper.
- Remember that **Boys' Life** and your **BSA** publications are continually adding to the list of ideas that can be utilized in this exciting badge area.

Web Sites

How to Keep Bugs from Biting

<http://www.campbell.k12.ky.us/links/webquest/bug/bugbites.htm>

<http://www.caveofmagic.com/aboutus1.htm>

<http://magic.about.com/library/tricks/bltrickmenu.htm>

http://www.thecampingsource.com/striped_smores.html

Chocolate Covered Bugs

<http://www.ent.iastate.edu/misc/insectsasfood/ccg.html>

A Father's Love Letter

<http://www.fathersloveletter.com/flpreviewlarge.html>

16 BALOO'S BUGLE

Miniature Scavenger Hunt

The object of the game is to gather as many items as you can from other people in the room.

Each person can only give you one item

All items must fit inside the 35 mm film can.

Have the people sign after they give you item. That way you know who to whom give it back when the game is done.

Rich Nawoyski has an arrowhead bead for first people who complete the game successfully.

1) Paper clip _____

2) Bobbi pin _____

3) Penny _____

4) A Different Coin _____

5) Button _____

6) Safety Pin _____

7) Battery _____

8) Patch _____

9) Piece of String _____

10) Thumb Tack _____

11) Key _____

12) Match _____

13) Nail Clipper _____

14) Piece of Paper _____

15) Picture _____

17 BALOO'S BUGLE

Water Word Search

This puzzle contains words and phrases related to Water Fun and Safety.

See how many you can find.

X G Z D S G G Y O I P A N J U B Z W T E
R C C K P K F N G Z P T T T E G C V H B
M T Y Y J E G T I N P L G E Z H R M G X
P N U S K S K T A F F W N W F I M O W M
Q K K P Q W N A F O R U I Z O Y C M I A
B M A R C O P O L O B U H D G B Q F Y T
Z K G I H K D L O Y J L S M R U Y N X X
X T W N K N O F A L R R I W U D F P A L
D J A K L U A A T H L O F A M D S W X F
M D P L N Z H Y I X R A M T S Y G X P G
N B G E E E D T N B G T B E J S N S S Q
Y C N R O W M E G F H A L R M Y I N O L
K G A S X A T F R B J U I S E S L Z O M
C Y N O Y X D A I M R T F K D T I Y T J
F B F I P H J S O Y A I E I H E A L J G
J C G W T I D L E B Z S G I O M S W Q S
B R M U P A P B W K W F U N F U N F U N
X I N V Q M O C E J Q O A G R P A R V R
V Q C U V W K B R Z V C R B L M U L C W
Q A J H W C M E J O R F D A F G Z W B K

BOATING
FISHING
LIFEGUARD
OBEY RULES
SAFETY
SAILING

BUDDY SYSTEM
FLOATING
MARCO POLO
PFD
SAFETY AFLOAT
SPRINKLERS

CANOE
FUN FUN FUN
MEMORY LAKE
ROW BOAT
SAIL BOAT
SURFING