



BALOO'S BUGLE



October Cub Scout RT

Tiger Cub Achievement 3

Webelos—Craftsman & Scientist

Kids Against Crime

Volume 9 Issue 3

Focus: This month's theme gives Pack's the impetus to finally pick up the BSA Crime Prevention Program as a regular activity (if they haven't done so already). It's mid February 2002 as I write this, and just down the road from us we have seen a rash of car thefts that has just led to the unintended death of a young lady as she was asleep in her apartment. We need to emphasize to our children the importance of following safety rules and being good, responsible citizens. This month's theme gives us an opportunity. Our baby, okay she's 17 years old, got accepted at Auburn University this past week-end. Auburn is in Alabama, about 3 hours away from here. I still haven't gotten a new car, but almost. I am getting a 2003 Highlander which is due in port today probably down in Florida. This Thursday I am going to Sandestin, Florida through Sunday for a business convention. Looks like my darling husband will be picking up my car for me and putting those first miles on it. And that's okay.

BOO-BOO Alert

(not the ghostly kind of Boo Boo either)

In last month's issue of the Bugle a mistake was caught by Marcia a Cub Scouter who reads Baloo.

In the Webelos Citizenship section there is a reference to BSA Skill awards which are no longer used in the BSA program. You are correct that each rank in Cub Scouts and Boy Scouts has a Citizenship element; even the Tiger program about their community continues the citizenship theme.

ANNOUNCEMENTS

Enter the 15th Annual *Boys' Life* Reading Contest Now! Write a one-page report titled "The Best Book I Read This Year" and enter it in the 15th Annual Boys' Life Reading Contest.

The book can be fiction or nonfiction. But the report has to be in your own words—500 words tops. Enter in one of these three age categories:

8 years old and younger,

9 and 10 years old,

11 years and older.

When Pedro receives your report, you'll get a free patch like the yellow one shown above. (And, yes, the patch is a temporary insignia, so it can be worn on the Boy Scout

uniform shirt, on the right pocket. Proudly display it there or anywhere!)

The top three winners from each age group will also get a Leatherman multi-tool (or any two books they want), copies of Codemaster books 1 and 2, the limited edition Codemaster pin-and-patch set—plus their names announced in *Boys' Life*.

The contest is open to all *Boys' Life* readers. Be sure to include your name, address, age and grade in school on the entry.

Send your report, along with a business-size, self-addressed, stamped envelope, to:

Boys' Life Reading Contest, S306

P.O. Box 152079

Irving, TX 75015-2079

Entries must be postmarked by Dec. 31, 2002.

Thank you Edward Hammitt for posting this information on Scouts-L

New Religious Emblems Video Available From P.R.A.Y.

Joan Walker 1-800-933-7729 joanw@praypub.org (St. Louis, Mo.) - Programs of Religious Activities with youth (P.R.A.Y.) is working with the BSA National Relationships Division in distributing the new religious emblems video entitled, Promoting Duty to God (Religious Emblems), No. 05-883. Although the Relationships Division will provide two videos to every council this fall, additional videos will be available from P.R.A.Y.

Videos may be downloaded from the P.R.A.Y. web site at www.praypub.org or they may be purchased at a price of \$6.00.

The religious emblems video is an interfaith resource promoting the religious emblems of ALL faiths. It is 7½ minutes long and is designed to be used in council and district training events and in presentations to individual units.

Also available from P.R.A.Y. are several resources to be used in conjunction with this new video. These resources are available at www.praypub.org.

** Promoting Religious Emblems: Round Table Presentation (10 minutes)

** Promoting Religious Emblems: A Council / District Training Syllabus (50 Minutes)

** Religious Emblems Presentation Script: A Presentation

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by Unit Leaders to
Scouts and their Parents

** Increasing Membership through Religious Emblems

TIGERS

Achievement 3

Last April 15 I adopted Achievement 3 as my own personal goal. Seems I am a lot older than these little guys but still was successful in getting myself healthy by losing weight. It is alarming to see so many young young people overweight these days. Please don't gloss over this achievement with the boys or their Parents.

Keeping Myself Healthy and Safe

3F(a)

With your family, plan a fire drill then practice it in your home.

3F(b)

With your adult partner, plan what to do if you became lost or separated from your family in a strange place.

3D

Make a Food Guide Pyramid

3G

Learn the rules of a game or sport. Then, go watch an amateur or professional game or sporting event.

Achievement 3 Keeping Myself Healthy and Safe

Health and safety include many things. To be as healthy as we can be, it is important to eat good foods, get plenty of sleep and to exercise to keep our bodies strong. We also need to keep our bodies clean, and brush our teeth regularly. To be safe, it is important to understand what to do in case of emergencies, and to follow the rules we are taught on how to act when we are with other adults.

A. Tiger Cubs have fire drills in school and some adult partners have fire drills where they work. With your family, talk about how you would get out of your house or apartment safely if there was a fire.

B. A Tiger Cub, with his inquisitive mind, can quickly become separated from you indoors such as in a mall while shopping, or outdoors in a wooded area when on vacation. For his own safety it is important that he know what to do when lost or separated.

3F A. Plan a family fire drill and practice it. Be sure to plan a safe meeting place outside so that you will know when everyone in the family is safe. Go to that place as part of your practice.

Tell your Tiger Cub that if he ever feels that he is lost, he should stay where he is and hold onto something like a bench, a post, or a tree. Assure him that because you love him, as soon as you realize that he is not with you, you will quickly begin looking for him. Explain to him, that if he does not stay where he is when he is lost, it will take

you a lot longer to find him. Practice a game with him where he pretends that he is lost, he holds onto something stationary, and you walk out of sight, wait a 3 to 5 min., and then come back for him.

Achievement 3 Den Activity

To keep your body healthy, it is important that you eat a well-balanced diet. The food pyramid, below, helps you by showing how many servings of certain kinds of foods you should have each day.

3D Make a food pyramid.

Draw a food pyramid on a big piece of paper or a poster board. Using old magazines donated by the den families cut out pictures of food and glue them in the appropriate place on the pyramid. You can also draw pictures of different foods to add to the food pyramid.

Achievement 3 Go and See It

It's fun to play games and to take part in sports. It's also good exercise, which helps to keep your body healthy. Some games and sports are for one person, and sometimes people play games or sports on teams. It's also fun to watch others play games or demonstrate their abilities. Understanding the game or sport you are watching makes it a lot more fun.

3G First, learn the rules of a game or sport. Then, go to watch an amateur or professional game or sporting event.

PRAYERS & POEMS FOR SCOUTERS

DO SOMETHING

by Baden Powell

York Adams Area Council

"You should not be content with sitting down to defend yourselves against evil habits, but should also be active in doing good. By 'doing good' I mean making yourselves useful and doing small kindness to other people - whether they are friends or strangers.

It is not a difficult matter, and the best way to set about it is to make up your mind to do at least one 'good turn' to somebody every day, and you will soon get into the habit of doing good turns always.

It does not matter how small the 'good turn' may be - even if it is only to help an old woman across the street, or to say a good word for somebody who is being badly spoke of. The great thing is to do something."

A Child

Take a child by the hand,
and show him the way,
Lead a child each morning,
into a beautiful day.

Take a child by the mind,
and give him the strength,
To fight every challenge,

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and go to great lengths.

Take a child by the soul,
and let God be known,
It is by his mighty grace,
that so big they have grown.

Take a child by his sight,
and show him wonders galore,
Teach him curiosity,
and the need to explore.

Take a child by his smile,
so beautiful and sweet,
And tell him of all,
the friends he will meet.

Take a child by his wonder,
of the life all around,
Let him savor each flavor,
and hear each new sound.

Take a child by his dreams,
and say it's all-right,
To follow those dreams,
as far as he might.

Take a child by the heart,
and teach them to love,
For there is no greater gift,
from our creator above,
And after your child has grown,
and alone they now stand,
Watch and enjoy as they take,
their children by the hand.

-Ty Krotzer 5/14/98

PRE-OPENING

Guess Who I Am

National Capital Area Council

The leader starts by saying, "I will answer 'yes' or 'no' to twenty questions while you try to find out who I am." This is a good den game that will also keep boys busy and quiet at the pack meeting. With the help of one leader for each den, leaders can decide who they will be, and the game can be conducted as a contest to see which den can guess who they are. Rotate leaders each time.

Clue-What's In The Bag

National Capital Area Council

On nine paper sacks, print one letter of the word "Cub Scouts". Place an object that begins with that letter in the appropriate sack. String up the sacks so they spell out the words "Cub Scouts". The Scouts write down what they think is in each bag after they feel the objects (without looking at them). Give prizes to those who get the most correct answers.

Gathering Activity

Crossroads of America Council

Have a local police department bring in a display of DARE drug prevention materials. You can also bring in brochures on safety or rules/laws that are published for people to see or even take home if there are enough copies for everyone.

Name Tag

Crossroads of America Council

Cut out pieces of paper in the shape of an old western sheriff's badge.

Child Identification Program

York Adams Area Council

Talk to the local police department to arrange a "child identification program" for a pre-opening. This will probably take more time than the normal setup/pre-meeting time so you will have to plan ahead and schedule a longer "pre-opening period." Kits cost between \$1.00 and \$6.00, depending on where you get them. The McGruff kits and Fingerprint America kits are about the least expensive I was able to find. See the websites <http://www.mcgruff-safe-kids.com> and www.fingerprintamerica.com for more information on these kits.

Fingerprint Matching

York Adams Area Council

Have a number of the Pack and Den Leaders pre-make their fingerprints on separate sheets of paper that you can enlarge on a photocopier. Have these "pictures" labeled with numbers and have them hanging around the meeting room. Also have all of the leaders' fingerprints with the leaders' names on a single sheet that you copy and hand out to everyone. Have people go to the different fingerprint pictures and try to identify which fingerprint belongs to which leader.

OPENING

I Promise

National Capital Area Council

I promise to do my best at work or at play. I will follow the rules and never cheat, and will help other members of my team. I will always try to make my family, neighborhood, school, Pack, and friends proud of the things I do.

Spotlight the Boy

National Capital Area Council

The US Flag and a pack flag are carried to the front by the color guards. They face the audience. The lights are turned down and a Cub Scout stands in between the flags. A spotlight is turned on the setting. A good reader, reads the verse below.

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He's just eight years old He's made of the following ingredients: Noise, energy, imagination, curiosity and hunger. He's the "cute little boy down the street", That "spoiled imp next door", or "My Son,"...depending on who you are. He's something to be kept fed, clothed, healthy, happy and out of trouble. But, He's something else, too. He's tomorrow. He's the future we've been fighting for. He's part of the world's most important generation. Our generation must also win the peace.

Do Your Best

National Capital Area Council
D-Doing for others in need
O-One country, allegiance, and creed
Y-Yes, a response that we give
O-Oath, that we pledge to live
U-Under, one flag we all stand
R-Ready, to defend our great land
B-Beauty, we see it each day
E-Eagerness, we all should display
S-Service, and love toward others
T-Thankfulness for making us brothers

Standing Up To Crimes Opening:

Crossroads of America Council

Equipment: Wolf Book

Personnel: Six Cub Scouts

(The first boy holds the Wolf book and then passes it on to the next in line as the lines are read.)

1st Cub: As boys and their families joined Cub Scouts they learned the Cub Scout promise.

2nd Cub: When we say we'll do something, that is a promise - we promise to do obey the law of the Pack.

3rd Cub: Then we promise to do our duty to God.

4th Cub: Then we promise to do our duty to our Country. This means we should do what we can for our country, be proud that we are Americans and obey the laws of the land.

5th Cub: Next we promise to help other people which means you should do things for others that would please them.

6th Cub: Lastly, we promise to obey our leaders and parents. All of this, we promise to do.

All: Please rise and join us in the Pledge of Allegiance.

Cub Crime Prevention Tips

York Adams Area Council

Cub #1: To help make things safer, we offer these tips, On everything from school to going on trips.

Cub #2: Make sure that you know your full name and phone number,

So if you should need them you don't stop and wonder.

Cub #3: Learn from your parents where you're safe to go That way if you're walking, which way they will know.

Cub #4: Be alert in your neighborhood and note what you see

Tell an adult if you think "It didn't look good to me."

Cub #5: Don't let your feelings get you in a fight, Make friends or walk away whether you're wrong or right.

Cub #6: And finally, remember, put safety number one So no one gets hurt and all will have fun.

PACK/DEN ACTIVITIES

Crime Prevention Award Requirements for Cub Scouts National Capital Area Council

Phase I

Complete activities from the program book in which your son is working, as indicated below, and discuss how they relate to crime prevention in your family.

First Grade:

Tiger Cubs, BSA Family Activity Book

- "Know Your Family" - Hold a family meeting and discuss ideas from the "Youth" section in the Crime Prevention Award Guidelines for Cub Scouts and Boy Scouts.
- "Know Your Community" - Discuss how your family can better understand community resources related to crime prevention.

Second Grade:

Wolf Cub Scout Book

- "Know Your Home and Community", pages 60-63
- "Making Choices", pages 96-101

Third Grade:

The Bear Cub Scout Book

- "Law Enforcement is a Big Job", pages 58-63
- "Be a Leader", pages 154-157

Relate three of the requirements to crime prevention.

Fourth - Fifth Grade:

Webelos Scout Book

- "Citizen", pages 156-177
- "Family Member", pages 208-226

Discuss items about drugs and crime, gangs and crime, graffiti and crime, peers and crime.

Phase II

Participate with your family, den, pack, or friends in a crime prevention project, either an original project or a project of a neighborhood- or community-based organization. (Before beginning the project, have the unit leader approve your choice.)

NOTE: This award can be earned at each grade level.

Activity Ideas

National Capital Area Council

- Plan to visit your local police department or have an officer or McGruff attend your den or pack meeting.

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- Pass out home safety checklists for Cub Scouts to check how safe their home is.
- Prepare a skit or demonstration for the pack meeting about what your den has learned.
- Dens or packs can plan a service project for the BSA Crime Prevention Award.
- Ethics in Action modules, "Saying No" and "Shoplifting is Just Plain Wrong" provide meaningful activities for Cub Scouts.
- This would also be a good month for your pack to view the Youth Protection Video for Cub Scouts, "It Happened to Me."

Boy Scouts' Crime Prevention Program Soars National Capital Area Council

In October 1996, the Boy Scouts of America (BSA), with support from the National Crime Prevention Council, launched a Crime Prevention Program and Merit Badge. The new program serves as the cornerstone of a comprehensive initiative emphasizing parent-child communication in teaching self-protection skills; collaboration with national, state, and local enforcement organizations; and grassroots activities such as parent nights organized by local packs, troops, and posts. To earn the crime prevention badge, young people in Scouting programs -- Cub Scouts, Boy Scouts, Explorers, and Learning for Life -- learn about crime prevention and then plan and execute a crime prevention project in their home and community, often guided by a law enforcement officer.

BSA reports that in less than one year, approximately half the local councils held crime prevention kick-off events that resulted in 292,950 youths participating in community and family crime prevention projects. The BSA projects that 1997 will be the year that nearly every council in the United States will kick off a crime prevention program. Roughly 83 percent of the councils received no special funding for their crime prevention initiatives; those groups that did have extra funding typically received it from foundations and law enforcement agencies.

For information, contact Jim Kaminski, Boy Scouts of America, PO Box 152079, Irving, TX 75015-2079. 972-580-2241.

WHO DUNNIT?!

York Adams Area Council

The Crime: Someone planted a worm in Mrs. Fiddlefaddle's prize Red Delicious apple!

The Suspects: Mrs. Fiddlefaddle has been teaching at Stewartstown Elementary School since 1921, the year the school was opened. We don't understand who would do such a heinous crime because everyone loves her. There are some *possible* suspects, though, as we look back over her career. They include:

Mrs. A

Lead In:

- Mrs. A overheard saying that she knows Mrs. Fiddlefaddle doesn't like her because she doesn't like anyone who works for the Borough.

Clues:

- Because of Mrs. Fiddlefaddle's long and prestigious career at Stewartstown Elementary, she has received many honors and commendations. Among these is a special "Good Citizen" award from Stewartstown Borough.
- Another clue can be a "Thank You" card from Mrs. Fiddlefaddle to Mrs. A for when Den 1 had done a special service project to spruce up the little gardens outside Mrs. Fiddlefaddle's classroom.
- A pay stub from Mrs. A showing that she works for Stewartstown Borough.

Mrs. B

Lead In:

- A rumor that Mrs. B once broke Mrs. Fiddlefaddle's favorite ruler when she gave the B children B's in Geography class.

Clues:

- First, of course, we need report cards from when Mike, Lisa, and John were in Mrs. Fiddlefaddle's Geography class. These would show different teachers giving various grades to each of them, but, in all cases, they got As in Mrs. Fiddlefaddle's classes.
- Also, there can be a news article about the amazing talents of Mrs. Fiddlefaddle, who has a tremendous ability of correctly guessing lengths without using a measuring device. At the end of the article, Mrs. Fiddlefaddle is quoted to say that she doesn't know where the skill came from, but because of it she hasn't owned a measuring device since she was a student.
- Finally, we can have a Staples® sales receipt from Stewartstown Elementary showing that the school had made a special purchase of unbreakable plastic rulers for its teachers.

Mr. C

Lead In:

Someone said Mrs. Fiddlefaddle publicly corrected him at Graceton's for "giving away" too many awards at the Pack Meetings in 1993.

Clues:

- Pack Record showing a tremendous number of awards given out to the Cub Scouts in 1993.
- A note from Mrs. Fiddlefaddle to Mr Sauers saying that she is truly amazed at the number of Cub Scouts in her classes that earn so many awards. It would indicate that, if she were Cubmaster, she didn't think that that many boys would earn so many awards.
- An undated letter from Mr. C to Mrs. Fiddlefaddle saying that he hopes nobody thinks that Pack 27 gives out awards to Cub Scouts who haven't worked hard and *done their best* to earn them.

Mr. D

Lead In:

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- He was seen "lurking" in the school hallway the evening before the wormy apple was found on her desk.

Clues:

- First, is the small fingerprints that were found on the apple (from one of our "little people") and a glass with Mr. D's fingerprints on it. (There should be a significant difference!)
- Second is a memo from Mr. Sauers to the School Board explaining that he had called in one of the local Civil Engineers from the community to see if there was any structural damage from a recent earthquake felt in south-central PA.
- Finally, there can be a pay stub from where Mr. D works showing that it is a Civil Engineering firm in Maryland.]

Mr. E

Lead In:

- Someone heard that he didn't get a part in the School Musical when he was in Mrs. Fiddlefaddle's third-grade class.

Clues:

- Mr. E's 3rd, and 4th-grade report cards showing the good (or not-so-good?) grades he received. In small print somewhere on the report cards would be the name of the school he attended—Susquehannok Elementary School.
- Also, there can be a newspaper article about his special talent for playing the comb-kazoo in local orchestras and how he had years of practice, including his years as "first kazoo" in his elementary school performances.
- Finally, there can be a Musical Program from a recent musical for Mrs. Fiddlefaddle's class that shows a special guest performance by one, Mr. E.

Mrs. F

Lead In:

- Reported quote: "The school doesn't do enough! There just are not enough school activities because Mrs. Fiddlefaddle keeps voting down ideas from the PTA."

Clues:

- First would be copies of Mrs. F's calendar for several school months showing at least four days per week busy with the PTA and school.
- Next would be Mrs. Fiddlefaddle's calendar showing much the same situation.
- Finally, there would be a letter from Mrs. Fiddlefaddle to Mrs. F thanking her for all the support she shows to her class every time

Mrs. Fiddlefaddle suggests another special activity or class trip.]

It shouldn't take a lot of time for the children to review each crime scene and take notes that lead them to a final conclusion. Also, recognizing that there are non-readers and slow readers in the group, the adults need to be ready to read the significant clues to their sleuths at the scenes. As to where these scenes are staged, I think we can try to set them up outside (weather permitting) and in a "circle" fashion, but separated enough that the kids aren't wandering from one to another outside their groups. In each station's clues will be a lead-in that sends the sleuths to the next station (after they've determined the possible guilt or innocence of the station's suspect). We will need to have clipboards with note sheets on them so that the groups can decide, through discussion, whether or not each suspect might be guilty and why/why not.

[Committee approved this...] Throughout town are collection cans/jars for the Stewartstown Police's Community Service Program. I am thinking that at the end of the program, the guilty suspect should be "carted away" by the new police officer and then we need to raise his bail which would go to the Service Program. As we get things going again with the Pack Meeting, there will have to be a break in the program to "nab" the suspect. The police officer at the meeting can handcuff and take him to jail. To raise bail, we'll pass a basket around for people to donate as they see fit. [This shouldn't be too much as we already have so many different service organizations we already support, but it would be a nice way to meet the new police officer and to give back to the service that has given a lot to the pack.] When the baskets are collected, we'll ask the officer if enough bail money was raised (yes) and then we'll release the suspect. The bail money will go to the CSP.

And, finally, so that no one goes around thinking that there's a villainous criminal among us, we need to finish off the program with an update to the investigation, such as...

- A review of Mr. C's Cub Scout Leadership record shows that he started his Cubmaster duties *after* 1993—in 1993 he was an Assistant Den Leader. Therefore, he couldn't have been embarrassed by such a statement because the statement wasn't made.
- Second, would be page 2 of the letter from Mr. Hicks to Mrs Fiddlefaddle thanking her for noting that our Cub Scouts always seemed so prepared for the awards they are given.

And finally, it turns out that the worm probably got into the apple itself because the class was doing worm studies earlier on the same day as the worm was discovered.

Police Badge Slide

Debbie Kalpowsky
York Adams Area Council

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Materials:

- Plastic Police Badge
- $\frac{3}{4}$ inch PVC ring

Equipment:

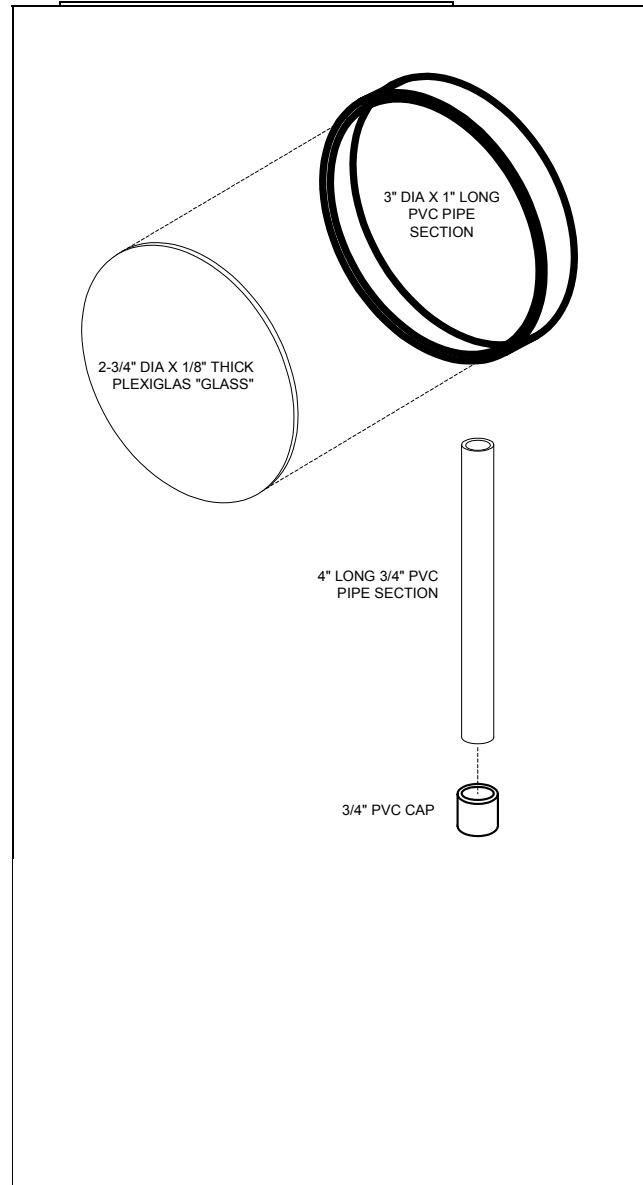
- Hot glue/gun

Directions:

1. Mount the PVC ring to the back of the badge with hot glue

Magnifying Glass With Secret Case

York Adams Area Council



Materials:

- 3\" PVC Drain Pipe
- 1/8\" Thick Plexiglas
- 3/4\" PVC Pipe
- 3/4\" PVC Pipe Cap (one per glass)

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- Golf pencil
- Notepaper

Directions: Cut 3-inch PVC drain pipe into 1-inch lengths (one per glass). Using a hole saw without the center bit in the mandrel or a circle cutter, cut out 2-3/4" circles of Plexiglas (one per glass). Cut 3/4" PVC into 4-inch lengths (one per glass). Using hot glue or epoxy glue, carefully glue the Plexiglas piece into the center of the 3-inch drain pipe section. Next, glue one end of the 3/4-inch "handle" to the ring. DO NOT glue the 3/4-inch cap to the bottom of the handle, but you might want to put a little tape around the base of the handle so that the cap fits snugly on the end of the handle. Finally, give the boys their golf pencils and notepad sheets so they can roll up the sheets and stick pencils and sheets into the handle and slide the cap into place.

Tips For The Thanksgiving Holiday

<http://www.mcgruff.org/tphelping.htm>

York Adams Area Council

Setup: This text comes directly from the McGruff website under the "Tips" links. Have the boys share in reading off the introduction and ideas.

We all know that Thanksgiving is a time to get together with family and friends, but did you also know that it can be a time to celebrate your community as well? You and your friends can give thanks to your neighborhood by taking some few simple steps each day:

- Ask your teacher if you could help by erasing the blackboard, or if he or she needs help carrying supplies.
- Bake some goodies for the elderly people in your community.
- Offer to rake the lawns of those in your neighborhood who are not able to.
- Ask your parents if they need help around the house. For example, offer to fold the laundry while you watch the television, that way you both win!
- Collect donations for a local shelter or Red Cross office.

These are just a few ideas that you can do to help out around your community. By helping out, you are saying thanks to all those who make your neighborhood great!

Follow the Clues

York Adams Area Council

This activity will take a little time to put together and has to be based on where you will meet when you run the activity. List out a bunch of things that are in the meeting place and a clue as to what each is. Depending on the boys' level, you can make the clues appropriately hard/easy. For example:

Den Flag – Blue cloth with Number 4 on it that says what our Cub Scout group is.

American Flag – A flag that stands for the nation.

Advancement Poster – Where we track how well you are doing learning new things and completing activities.

Craft Table – Where we gather to make special items with glue and paper.

Supplies Box – Where the Den Leader stores materials for the Den Meetings

Stairs – The up & down machine you used to get to the basement.

Good Conduct Candle – What should stay shining bright throughout the meeting.

Main Door – The entry way to the meeting.

Etc.

Write out the clues on separate index cards (or inside folded sheets of paper) and attach each clue to an object to which the clue doesn't refer. (In other words, don't put the den flag clue on the den flag). As each boy arrives, give him a sheet of paper with a starting point for him to follow the clues. Explain that at his starting point he will find a clue to another object in the room and that he's to go to that object, write down what it is, and then follow the new clue at that object to get to the next one until he has followed all of the clues that lead back to his starting point.

After the opening ceremony (you do use opening ceremonies, right?!), have the boys take turns reading off the objects to which the clues led them until all of the objects have been identified.

The Case of the Locked Room

York Adams Area Council

Hand out this paragraph to each of the boys to have each one try to solve the mystery.

Just as John Archer reached his apartment door, he heard the tinkle of breaking glass. "What has happened," he asked himself, as he hurried to unlock the door. His cat, Tom, brushed him in welcome, but John Archer had no time for welcomes. There on the floor, lay Mollie and Ben! "Thank goodness, they are still breathing," said John. "Their lives can be saved. Poor Mollie! Poor Ben! Who could have done this dastardly deed?" All the windows were locked. The only other way to get in was through the door. The only key to the door was in John's pocket. Nevertheless, there they lay on the living room floor amid broken glass and a pool of water. Yet John knew at once who the criminal was. Can you figure out what happened and how?

Answer: Tom, John Archer's cat, did the deed! The victims were the goldfish. The sound of breaking glass was that of Tom breaking the fishbowl. The pool of water on the living room floor was the water from the fishbowl.

Police Demonstrations

York Adams Area Council

Invite your local police officers to do a short presentation on Crime Prevention. Make sure to share with the police the BSA Crime Prevention Program literature.

Run the Cub Scout Crime Prevention Program

York Adams Area Council

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If you cannot get the local law enforcement agency to make your Pack Meeting, you can still do activities from the Cub Scout Crime Prevention Program. In addition to the published literature from BSA, check out the website <<http://www.geocities.com/~pack215/crime-prevention.html>> for much more information.

Who Done It? Round Robin

York Adams Area Council

This was an activity we did one year that the kids loved. We set up a "Who Done It" mystery scenario and then had different "tables" the kids visited to gather clues to solve the mystery. For our event, we also arranged for our local police officer to come in at the end of the activity to ask the Pack for help in solving the crime. Of course, the event was set up so that all clues pointed to the Cubmaster. The officer hand-cuffed him (it was me!) and then I took up a collection to make bail. The collection went to the Police Officers' Community Service Fund that supports the community service work that isn't covered by the regular budget.

Child ID Night

York Adams Area Council

How about working on a program for one evening that gets all of the children in the Pack to complete ID papers (like fingerprints and pictures). There are a number of websites that have ID Kits for sale. You might start with <<http://www.crimedog.com/>>, which has the Safe Kids Identification Kits at \$2.50 per child (or less for quantity purchases). If this is beyond the Pack's budget, see your local police or a community organization such as a local Lions Club to seek sponsors.

Have McGruff Visit

York Adams Area Council

How can I have McGruff appear at my event (where can I get a McGruff suit)?

McGruff can only be played by law enforcement officers; law enforcement organizations around the country have purchased the costume for outreach programs. To have McGruff appear at your event:

Call the crime prevention or community relations officer at your local law enforcement agency. Ask if that agency has the McGruff costume or knows of another nearby agency that does. Explain your event's purpose with as many details as possible, including the date, time, and location. It's always helpful to meet with the officer in person and provide fact sheets on the event.

If a costume is locally available, give plenty of advance notice. McGruff is in great demand, and his appearances must fit into staff schedules.

If a McGruff costume isn't available in your community, consider asking local businesses to buy one and donate it to the law enforcement agency. It's a unique opportunity for businesses to demonstrate support for crime prevention and win positive publicity and good will.

AUDIENCE PARTICIPATION

The Case Of The Missing Watson

York Adams Area Council

Sherlock Holmes: The Game is afoot!

Dr. Watson: Brilliant Holmes

Detective: I Spy!

Investigate: Elementary

Old Soldiers: Yes, Sir! Yes, Sir!

Ever wonder how **Dr. Watson** and **Sherlock Holmes** got together? They were the best detective team that ever **Investigated** anything. You remember all the stories **Dr. Watson** chronicled or wrote? **Sherlock Holmes** was a consulting **Detective** and poor old **Dr. Watson** wrote stories about their **Investigations**. The way I heard their story went something like this:

One foggy morning in old London town **Sherlock Holmes** went to the corner newsstand on Baker Street to **Investigate** the news to see if there were any advertisements for jobs for a Consulting **Detective**. Well, low and behold! There was one that just jumped off the page, literally!! (That's a word used in literature). Anyway, somebody needed **Sherlock Holmes** to **Investigate** the disappearance of a local Doctor.

Sherlock Holmes hurried 'round to the address listed in the paper to **Detect** if there were possibilities to **Investigate** this disappearing act done by a **Dr. Watson**. When he reached the structure he found that the ad had been placed by the landlady/housekeeper of an **Old Soldiers'** home. A really boring place, wherein resided a group of **Old Soldiers** from the Boer War. In chatting with the **Old Soldiers** there and the landlady/housekeeper he was really **Investigating** the activities of **Dr. Watson**. From the information he got from the **Old Soldiers** and the landlady/housekeeper, Mrs. Jones-Ridley, he **Detected** that **Investigating** this case of the missing **Dr. Watson** could turn out to be the best chance for **Sherlock Holmes** to make a name for himself.

The game was now officially "afoot"; he put his foot on the sidewalk and started to do what a **Detective** always does, put the pieces together. **Sherlock Holmes** had gathered all of this:

Item 1. **Dr. Watson** was an "Old Soldier".

Item 2. He lived in a very boring place with others from the Boer War.

Item 3. Not much went on there.

Item 4. **Dr. Watson** liked to tell stories, mostly about that war.

Item 5. **Dr. Watson** had run out of new stories and was very bored!

Elementary!! He shouted for all in the street to hear and **Sherlock Holmes** hailed a hansom cab (that's a horsedrawn taxicab in England). He called to the driver to take him to the nearest library to **Investigate** the disappearance of **Dr. Watson**.

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Upon reaching the library, **Sherlock Holmes** strolled through the bookcases called stacks to find **Dr. Watson**. The **Old Soldier** was trying to find new material to talk about at the **Old Soldier** home. The case was solved! The **Investigation** was a success!! And **Sherlock Holmes** and **Dr. Watson** were forever to be partners in solving mysteries and writing stories that you can read today.

Quiet Please

York Adams Area Council

Fire Siren (moan)

Dog (arf, arf)

Policeman (loud whistle)

Chickens (bok-bok-bok)

Librarian (ssssh!)

Pigs (snort, oink)

Ducks (quack-quack)

Two Boys (sing "Row, Row, Row Your Boat")

If there is room, appropriate motions can accompany the sounds, such as marching feet for the boys, flapping wings for the chickens, etc.

Narrator:

It was a beautiful spring afternoon in the sleepy little town of Blodgettville. In the balmy air the fragrance of early tulips mingled with the rich aroma of skunk cabbages in nearby marshes. The only sounds to be heard were the faint moan of a **Fire Siren** in a neighboring village, the distant barking of a **Dog**, and the occasional whistle of the **Policeman** at the intersection. Within the town library, someone turned a page too loudly, and the **Librarian** said, "SSSSH!". On the main road, at the outskirts of the town, a farmer was lazily driving his animals to market. Each time he hit a bump, the **Pigs** grunted, the **Chickens** squawked, and the **Ducks** quacked. Yes, all was peaceful in the sleepy little town of Blodgettville.

Suddenly, **Two Boys** appeared on the quiet street. They were singing "**Row Your Boat**" and marching in time to the rhythm. They reached the center of town where the **Policeman** blew his whistle to let them cross. Still singing, they marched up the steps of the library. The **Librarian** looked up quickly and said, "SSSSH". Each one of the **Two Boys** took a book, then sat down at one of the tables. One of the boys looked around the almost empty library and said, "They'd a lot more business in here if they had comic books!" Guess what the **Librarian** said? That's right, "SSSh".

Outside, the **Dog's** barking could be heard more strongly. The **Policeman** blew his whistle as a car approached the intersection, followed by the farmer's truck. As they started up again, the woman driving the car signaled a right turn. Oddly enough, he car made a left turn. The farmer slammed on his brakes, and there was a **Loud Crash** (everyone clap their hands together). Down went the tail gate of the truck and out tumbled the **Pigs**, the crates burst and out flew the **Chickens** and the **Ducks**. The **Dog**, who by now was quite close, began an excited chase, barking wildly.

Frightened, the **Pigs** ran up the library steps, grunting, followed by squawking **Chickens**, quacking **Ducks**, and a yelping **Dog**. The **Librarian** was so startled, she had time to let out only one "SSSSH", before a **Chicken** flew into her face. The **Two Boys** jumped up and delightedly burst into song. In rushed the **Policeman**, frantically whistling. From across the street, old Miss Spindle saw the disturbance, and called the **Fire Department**.

So then, at that moment in the quiet library of the quiet town of Blodgettville, these things were going on: The **Pigs** were grunting, the **Chickens** were clucking, the **Ducks** were quacking, the **Boys** were singing, the **Fire Siren** was screaming, the **Policeman** was whistling, and the **Librarian** was hopelessly saying over and over again, "SSSSH, SSSH!" And for awhile at least, all these things were going on at the same time. (EVERYBODY)

But an hour later, everything was peaceful again in the sleepy little town of Blodgettville. The **Pigs**, **Ducks**, and **Chickens** had somehow been caught and put back in the truck, the **Two Boys** and **Dog** had gone home for supper, the **Fire Truck** was back in the station house, and the **Policeman** again stood at his post by the intersection.

And the **Librarian**?? Well, the **Librarian** looked around the library at the floating feathers, the muddy floor, the mixed up books, the overturned tables and the broken chairs.

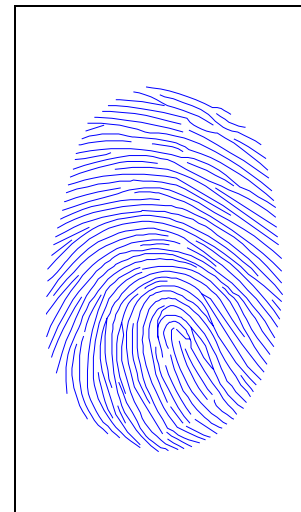
And then, all of a sudden, the **Librarian Screamed!! (Everybody)**

STUNTS AND APPLAUSES

Big Foot Finger Prints

York Adams Area Council

Make thumbprints on a clear white sheet. Blow up using magnifying copy machine. Make as big as you want. On last photocopy, copy onto transparency sheets. Laminate and hang from Den Colors using string.



Applauses

York Adams Area Council

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Great Job: Have one half of the audience say, "Great" and the other half say, "Going." Alternate each side.

Seal of Approval: Put your thumbs in your armpits, then move arms up and down like a seal moving its flippers and say "Arf, Arf, Arf" several times. Variation: Add: Pretend you are balancing a ball on the end of your nose.

Six Shooter: Point finger in the air and say "BANG" six times, then blow smoke from the end of the gun.

Put 'Em Up: Point to the honorees and yell "Hey you! Put 'em up in the air!" When the boys raise their hands (or awards), audience yells: "Great Job!"

Siren Cheer: At the leader's signal, everyone makes a siren noise until the leader gives the "stop" signal.

ADVANCEMENT CEREMONIES

Key to Cub Scouting (Bobcat Induction)

National Capital Area Council

Equipment – Oversized gold key cutout with "Scout Spirit" written on it, and an old key on a string.

Cubmaster: We have with us tonight someone who has just joined the Cub Scout program. Will _____ and his parents please come forward? The Cub Scout program will face you with many challenges. You will be required to attend weekly Den meetings and monthly Pack meetings. You will need to work with leaders and also at home with your parents. In order to achieve the highest rank in Cub Scouting, you must now set your sights on the Arrow of Light. Many times you may get discouraged because the trail seems steep and hard to climb. There is a key to achieving each of the goals. The key to Cub Scouting. Do you know what the key is? (Wait for answer of no and then produce the oversized key.)

Cubmaster: The key to Scouting is "Scout Spirit". Scout Spirit includes teamwork. It includes fair play and good sportsmanship. It includes that "something special" that makes scouts want to be the best they can be at everything they do. This key will unlock the door of achievement. Remember, with this key to Scouting - "Scout Spirit"- you can now step on the scouting trail. This small key is a reminder of the Key to Cub Scouting. (Hang key around his neck.)

Cubmaster: And that first step is awarded with the Bobcat rank. I will present this award to your parents in token of the help they have given you. They may pin it on your uniform. (*Do so.*)

Worth of the Badge

National Capital Area Council

Equipment: Assayer's scales cut from scrap wood, "nuggets" made from gold-painted pebbles, badges to be awarded.

Personnel: Cubmaster, advancing Cub Scouts and their parents.

The Cubmaster calls forward all boys who have earned badges and arrow points, and their parents.

Cubmaster: Let's see what these badges you Cub Scouts have earned are worth in gold.

Put all badges to be awarded in one pan on the scales, then balance it with "nuggets" in the other pan.

Cubmaster: It didn't take much gold to balance the badges, did it? Does that mean that the badges aren't worth much? Yes and no. Yes, because it's true that these badges are just small pieces of embroidered cloth. They don't cost much in money. But that does not mean that they don't have great value. The badges represent the work you have all done to advance on the Cub Scouting trail and the help your parents have given you. That work, and the love and concern your parents have shown, are beyond price. So it is a pleasure to present your awards tonight.

Present badges to parents to pin on son's uniform shirt.

Case Of The Advancement Clues

York Adams Area Council

Players: Cubmaster or Awards Chairman is dressed as Surely Hummms. Assistant is dressed as his/her faithful side-kick, Dr. What's-it?.

Setting: Hummms and Dr. What's-it are in the study of Surely's home. Surely is playing the violin (or trying to) and Dr. What's-it is looking over some clues (awards on old table) with a magnifying glass.

Announcer: We join our ever-ready sleuth, Surely Hummms and his assistant, Dr. What's-it in the study, where Hummms is trying to think through the case as Dr. What's-it studies the clues.

Whats-It: Surely, I really don't think we'll break this case, Hummms. These clues are too hard. There are signs of Tigers, Wolves, Bears, and other, strange things—but they don't seem to tie together. What do you think, Hummms?

Hummms: Hmmm... One clue at a time, my dear What's-it. The first clue: Tiger Beads (and/or Badges if they've earned any). This means more than it seems, I can assure you. It means that the Tiger Cubs have been busy—very busy. Hmmm. As I read it, the Tiger Cubs have been doing [list off Big Ideas] and are up for these beads.

[Call up the Tigers and their partners to receive the Tiger Beads. Award beads and let them return to their seats.]

Whats-It: Well, that might explain the Tiger Beads, Hummms, but what about this clue? "The Cubmaster, upon entering the [Pack Meeting Place] discovered XXX Bobcat badges." Figure that one out, my friend.

Hummms: Hmmm... Again, my dear What's-it, a clue left behind by some hardworking Cubs. These Cubs have most undoubtedly learned their Cub Scout Promise, the Law of the Pack, and the Cub Scout Motto. If you look closer, you will notice that they've also learned the Cub Scout handshake, salute, and sign. I would even venture to say they've learned the meaning of Webelos (We'll Be Loyal Scouts!). And they are certainly finished working the activities with their parents from the Parent's Guide.

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So you see, What's-it—there's more than just the Tiger's at work here—this is the work of the Bobcat.

[Call up the Bobcat recipients and their parents to receive the badges. Have parents award the badges and let them return to their seats.]

Whats-It: Okay, Hummms, you've out-thought me again. But there are still so many clues and I still can't make out the whole picture. Tell me what you make of these Wolf badges.

Hummms: Hmm... That, too, What's-it, is the work of some clever, hardworking Cubs. Surely. [Hummms stops and looks around as if someone were calling his name.☺] Yes? Oh, where were we? Hardworking Cubs. According to the research I've been doing, What's-it, the Wolf badge is the award given to those second grader Cubs who have completed 12 special achievements. Ah-ha! That's it What's-it! Some Cubs have reached the rank of Wolf!

[Call up the Wolf recipients and their parents to receive the badges. Have parents award the badges and let them return to their seats.]

Whats-It: Okay, Hummms. We're about half through with the clues, but I still don't see the end in sight. The Cubmaster also found XXX Bear badges—bear faces on green backgrounds. I dare say, what do you think of that one, Hummms?

Hummms: Hmm... Bear badges, you say. Well, What's-it, clearly another valuable clue to the efforts of our Cub Scouts. If memory serves me right, the formula for the Bear rank is: 1 achievement from the religious theme + 3 achievements from the area of Country + 4 achievements from the Family section + 4 achievements from the category of Self. It all adds up, What's-it. Some Cubs have earned the rank of Bear.

[Call up the Bear recipients and their parents to receive the badges. Have parents award the badges and let them return to their seats.]

Whats-It: We're not home yet, Hummms. You haven't explained all of these smaller, shiny clues—they look like... like Activity Badges, they do! What do you say to that Hummms?

Hummms: Hmm... What's-it, you have to look at the obvious. Obviously the Webelos Scouts have been busy as well. If you look closely, you will probably find that there are several of the same kind in the bunch. This means the Webelos Den has been working together to complete different projects. What do we have?

[Call off Webelos Scouts and earned Activity Badges. Hand out awards and have boys return to their seats.]

Whats-It: By Jove, Hummms, we've almost solved the case! But there is still another clue—and it's more difficult than any of the others. What can you tell me about this Webelos badge? There were XXX found at the scene.

Hummms: Hmm... Break it down, What's-it, break it down. The whole picture is found in the pieces. Webelos means "We'll be loyal Scouts." Clearly the Webelos have

been working on learning what it really means to be a Loyal Scout—a Loyal Boy Scout, no doubt! They have completed the requirements to earn the rank of Webelos.

[Call up the Webelos recipients and their parents to receive the badges. Have parents award the badges and let them return to their seats.]

Whats-It: Well, Hummms. You've analyzed each and every clue, but I still don't know the answer. What is the answer, Hummms?

Hummms: Hmm... Answer, What's-it, answer? What, my dear What's-it, is the question?

Whats-It: The question, Hummms, is this: With all of the work they have done, the things they have learned, and the ranks they have earned, to what kind of school do they go, Hummms?

Hummms: Elementary, my dear What's-it, Elementary!

Training Recognition Ceremony

York Adams Area Council

This ceremony recognizes the Pack members who have taken the time to attend the Cub Scout Leader training and have earned the TRAINED patch.

Pack Trainer (The *new* position): Tonight we need to take some time to recognize and thanks some very special people in our Pack family who, themselves, have taken the time to help make the Cub Scouting experience its best. Every year, in the fall and spring, the Scout Council and Districts offer special training for new (and used) members of the Scouting community, with the goal of giving these leaders the tools they need to help Packs fulfill the objectives and purposes of Cub Scouting. Over the past month(s), a number of our Pack members have given up their beautiful fall (or spring) Saturday mornings to attend the Basic Leader Training and through successful completion of the training are now recognized as officially "trained" members of the Boy Scouts of America.

Would the following people please come forward to be recognized? (List of names of those who attended training since last recognizing training attendees.)

As newly trained members of Pack XX, you have the most recent and freshest information and ideas that will help guide and advance our Pack. As the Pack Trainer, I would like to thank you on behalf of the entire Pack for taking the time to attend this training and for making yourselves available to the Pack and its Dens.

[If the newly trained have not already been given their TRAINED patch, use the following.] In recognition of your efforts, the Pack presents you with the TRAINED Scouter strip. {Pack Trainer, Committee Chair, and Cubmaster thank them.]

Pack XX, I am honored to present to you the newly TRAINED leaders of our Pack. [Lead round of applause.]

SONGS

The Police Go Marching

Crossroads of America Council

The police go marching one by one, hurrah, hurrah

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The police go marching one by one, hurrah, hurrah
The police go marching one by one,
The little one stops to fix his gun
And they all go marching
Down to the station, to get out of the rain,
Boom! Boom! Boom!
2. tie his shoe.
3. shut the door.
4. eat a donut
5. say "the end."

Crime Prevention

York Adams Area Council
(tune: Deck The Halls)

Lock your house before you leave it,
Fa-la-la-la-la, la-la-la-la
Don't want burg-a-lers to thieve it,
Fa-la-la-la-la, la-la-la-la
Make sure that you leave a light on
Fa-la-la, la-la-la, la-la-la.
So they won't know that you have gone.
Fa-la-la-la-la, la-la-la-la.
Go with others when you're hiking
Fa-la-la-la-la, la-la-la-la
Just the same when you are biking
Fa-la-la-la-la, la-la-la-la
Follow safety rules at all times
Fa-la-la, la-la-la, la-la-la.
That is how we prevent crimes
Fa-la-la-la-la, la-la-la-la.
When stranger calls you, run
Fa-la-la-la-la, la-la-la-la
Go and call 9-1-1
Fa-la-la-la-la, la-la-la-la
Tell the police what happened to you
Fa-la-la, la-la-la, la-la-la.
That's how they can follow through
Fa-la-la-la-la, la-la-la-la.
Safety is the best prevention
Fa-la-la-la-la, la-la-la-la
It beats any new invention
Fa-la-la-la-la, la-la-la-la
Follow rules and do what's right
Fa-la-la, la-la-la, la-la-la.
That will help you day and night!
Fa-la-la-la-la, la-la-la-la.

GAMES

Rescue Relay

National Capital Area Council

Divide den into 2 equal teams. Supply each Cub Scout with a piece of rope about 2 feet long. One cub from each team sits on a piece of cardboard some distance from the rest of his team. Each Cub must tie rope to his neighbors using a square knot. When all ropes are tied, one end is thrown to the Cub on the cardboard and his team pulls him

to safety (pass a line on the ground). First team to pull in Cub is the winner.

Tug of Peace

National Capital Area Council

A group of boys sit in a circle holding onto a rope place inside the circle in front of their feet. The ends of the rope are tied together to make a huge loop. If everyone pulls at the same time, the entire group should be able to come to a standing position. The Tug of Peace can also be played by stretching the rope out straight and having boys sit on either side of it, facing each other in two lines. If both sides pull on the rope evenly, they can help each other up.

Search and Sketch

National Capital Area Council

This nature scavenger hunt game does not stress collecting, rather boys record what they found by sketching pictures of them on paper. Select a safe area with boundaries and set a time limit. Give the boys a list of things to find and have them draw it on paper. Here are some sample topics:

- Find two signs of the current season
- Locate four sources of water or air pollution. Draw pictures and list what you thing can be done about them.
- Find a place to sit for a few minutes, listen to the sounds, draw what you think might be making the noise.

Who Dunnit?

York Adams Area Council

Before starting the game, explain what the way it is played to all the boys. Each boy will have a turn at playing the Detective. That boy will leave the room and another boy will be selected as the one "Who Dunnit." All of the boys left in the den area (including Who Dunnit) will come up with a one-phrase clue to give the Detective when he returns. The clues should not be so obvious, as the boy's name, but should be fairly unique to Who Dunnit. For example, it might be the boy's street name (Oakmont Road) or his color of eyes (blue eyes) or his family (three sisters). Based on the clues, the Detective tries to guess Who Dunnit. To identify Who Dunnit, the Den Leader should select one boy randomly (so there's no order to who is selected for each turn).

Listen And Watch Closely

York Adams Area Council

This is a game I've read about a number of times. It is designed to alert the boys to paying attention. Have all the boys sit around a circle with an adult (or Den Chief) reader. Tell the boys that at the end of the story you will be asking questions to see how closely they were paying attention. Read the following story and do the motions indicated. After reading the story, ask the boys to list off all of the things the reader did while reading the story.

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A Right-Under-Your-Nose Grandpa

A Story by Darla K. Lindner

http://www.indiana.edu/~eric_rec/fl/pcto/menu.html

York Adams Area Council

Zachary Evans sat on the steps to his apartment building with his head in his hands. [Cross your legs.]

"What's the matter, young man?" Mr. Bell asked as he walked up the sidewalk.

Zachary frowned. "Aw nothin'!" He kicked the step.

The white-haired man with the bushy eyebrows sat down beside Zachary. "Can't you talk about it to a friend?" [Rub your leg.]

"Well . . . okay . . . I need a Grandpa," he admitted. "I need him by tomorrow morning."

Mr. Bell scratched his head. "Hm-m-m! That is a problem."

"I have a Grandpa in Idaho," the boy explained, "but he's too far away to come to South Dakota. Grandparents' Day is tomorrow and . . ." He sighed. "And you need a school Grandpa."

"That's right." Zachary nodded. "So I'm waiting for Mr. Williams, the garbage man."

"He might be all right," the white-haired man said. [Scrunch your shoulders.]

"I hope so."

"Good luck, then." Mr. Bell patted the boy's shoulder and walked across the street to his own house.

Zachary was glad his friend went home. Usually, he liked visiting with Mr. Bell, but today he had more important things to do. [Rub your eyes.]

He ran down the steps and paced the sidewalk in front of the garbage cans. Back and forth. Back and forth. Why did Mr. Williams take so long to pick up the garbage?

Scree-eech! Scree-eech! The garbage truck finally rolled down the street.

Zachary perched himself on the biggest garbage can.

"Hi, Zachary," Mr. Williams said. "You're up early."

"Do you like me?" the boy asked.

"Of course I do," the garbage man answered. [Stretch out your legs.]

"Do you like me good enough to be my grandpa at ten o'clock tomorrow morning?"

"I like you, all right, but who would pick up everybody's garbage?"

"Oh." Zachary jumped down on the sidewalk.

Mr. Williams emptied the garbage cans and drove away.

Zachary picked up a stone and threw it.

"Whoa! You almost hit me," said Mr. Thomas, the mailman.

"I'm sorry," Zachary apologized. [Hold the paper at arm's length and then back to "normal" position.]

"You seem a little out of sorts, Zachary. What's the matter?"

"I need a Grandpa, and I can't find one." The boy pointed to the mailman. "You'll do."

"I'll do what?" Mr. Thomas asked.

"You'll do for a grandpa at Grandparents' Day at school tomorrow." [Scratch your nose.]

"I'd like that," the mailman said, "but people don't like their mail to be late. Sorry, Zachary. Maybe next time."

"Yeah, maybe next time." [Adjust how you're sitting.]

When Zachary looked up, Mr. Jones, the milkman was pulling up beside him.

"Good morning, Zachary," the milkman said. He handed the boy a gallon of milk.

"How do you feel about grandpas?" Zachary asked. [Clear your throat.]

"I like them."

"So do I," Zachary said. "Will you be my grandpa for Grandparents Day tomorrow morning?"

"Wish I could," Mr. Jones sad, "but kids get mighty hungry if they don't have milk for their cereal."

Zachary snapped his fingers. "I never thought of that."

The milkman waved and drove away.

"Now, what will I do?" He scooted back across the street to Mr. Bell.

"Any luck, Zachary?" his white-haired friend asked.

[Wiggle your foot.]

The boy shook his head. "Nobody wants to be my grandpa."

"Maybe you're looking too hard," Mr. Bell said.

"I am?"

"Yes, sir. Maybe there's a Grandpa, waiting to be asked, right under your nose."

Zachary spun around. "I don't see any Grandpa." [Scratch your shoulder.]

"Well, don't give up yet." Mr. Bell's bushy eyebrows moved up and down.

Zachary left his friend and scooted up the steps to his third floor apartment home. He opened his bedroom window and leaned on the window sill.

"I wonder what Mr. Bell was talking about," he thought to himself. "I've never heard of a right-under-your-nose Grandpa before." [Cross your legs the other way.]

This was terrible. He would be the only kid in his class without a Grandpa. Zachary looked up and down the street. "There aren't any Grandpa-looking people under my nose."

His friend, Mr. Bell, was still working in his yard. His white hair looked even whiter from the third floor window. His bushy eyebrows looked even bushier.

Mr. Bell looked up and waved. Zachary waved back.

[Sniffle.]

"I wish there was a Grandpa right under my nose . . . Hey, wait a minute!"

Zachary closed the window and ran down the stairs, two at a time.

"Mr. Bell! Mr. Bell!" he shouted as he sped toward his friend. "I gotta talk to you right now."

The white-haired man stopped mowing his lawn.

"I . . . I . . . I . . ." Zachary's breath whistled.

"Slow down, son," Mr. Bell said. [Brush back your hair.]

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"Do you remember what you told me? About a grandpa?" Zachary's breath still whistled. "Well, I was thinking and looking, and there you were, right under my nose." He grabbed his friend's thumb. "Will you be my grandpa tomorrow morning?"

"I'd be happy to be your grandpa, Zachary."

Zachary smiled and squeezed Mr. Bell's thumb. You just couldn't tell who might turn out to be a right-under-your-nose grandpa. [Drop the paper/book you're reading.]

Here is the list of actions from the story:

Cross your legs.

Rub your leg.

Scrunch your shoulders.

Rub your eyes.

Stretch out your legs.

Hold the paper at arm's length and then back to "normal" position.

Scratch your nose.

Adjust how you're sitting.

Clear your throat.

Wiggle your foot.

Scratch your shoulder.

Cross your legs the other way.

Sniffle.

Brush back your hair.

Drop the paper/book you're reading.

Who Is Missing?

York Adams Area Council

Equipment: None

Formation: Circle

The Cubs walk round in a circle. When the leader gives a signal they all cover their eyes with their caps or their hands. The leader touches one of the Cubs on the shoulder and he leaves the room as quickly and as quietly as possible, while the others still walk with their eyes closed. When the leader calls 'STOP!', the Cubs stop walking and uncover their eyes. The first one to give the name of the Cub who is missing, is the winner. Note: The Cubs should not walk round for too long a time, as they will become dizzy. Watch out for any Cubs who are cheating by peeping through their fingers!

Can You See Them?

York Adams Area Council

Type: Pack

Equipment: Twenty small objects, and lists of them for all players

The objects should be placed in a room so that they are in full view, but difficult to see. E.G. piece of black wool tied round the poker; a red stamp on red curtains; cellophane on glass. A list should be kept of where the objects are hidden. Each player is given a list of the objects he has to find, with space opposite so that he can write down where he has seen them. None of the "hidden" objects must be removed, and it should be stressed that there is no need to move anything, as all objects are in full view. About 20 minutes can be allowed for the search.

Police Name Game

Crossroads of America Council

Have everyone who wants to play divide themselves into equal numbers on two or three teams. Give the first person in line a pencil or pin. About 30 feet away place a piece of paper on the wall or floor (be sure the writing does not damage or stain anything) for each team. Every person must run to the paper and write the name of a television program or star of the program on the paper. If you do not watch TV then putting a name of a policeman you know on the paper.

The first team finished wins!

SKITS

The Mugging

Crossroads of America Council

Personnel: Five Cubs; two muggers, two policemen and one victim.

The two muggers entering the stage talking and the victim enters from the other side and walks past the other two.

Mugger 1: The next person we meet we are going to mug!

Mugger 2: Sure hope he has a lot of money, because we are broke!

(As the victim walks past, the two muggers struggle with the victim until all are exhausted and fall to the floor.)

Mugger 1: Looks at his hand and says 30 cents, only 30 cents?

Mugger 2: You fought really hard for 30 cents, why?

Victim: Oh no! I thought you found the \$100 bill in my shoe!

The muggers start to mug the victim again but the two policemen enter and arrest the two muggers. All exit pretending to go to the police station.

Watson And Holmes

York Adams Area

Players: Three boys—Narrator, Sherlock Holmes, and Dr. Watson.

Setting: Two sleeping bags are set out on the stage and the boys are "sleeping" on them. You can add a campfire ring to show that it's a camp setting.

Narrator: Sherlock Holmes and Dr Watson went on a camping trip. After a good meal and a mug of hot chocolate, they lay down for the night, and went to sleep. Some hours later, Holmes awoke. We now join our favorite sleuth and his faithful assistant...

Holmes (nudging Watson): "Watson, look up at the sky and tell me what you see."

Watson (rubbing eyes and looking up): I see millions and millions of stars.

Holmes: Good. What does that tell you?

Watson (rubbing chin as he ponders the question): Astronomically, it tells me that there are millions of galaxies and potentially billions of planets. Astrologically, I observe that Saturn is in Leo.

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Horologically, I deduce that the time is approximately a quarter past three.

Theologically, I can see that God is all powerful and that we are small and insignificant.

Meteorologically, I suspect that we will have a beautiful day tomorrow.

What does that tell you Holmes?

Holmes (starring at his friend and shaking his head):

Watson, it tells me that someone has stolen our tent!

CUB GRUB

Mystery Crackers

11 oz Oyster crackers

3/4 c Buttery Popping Oil for popcorn

1 1/2 Envelopes Cup O'Soup Cream of Chicken

1 TBS Parsley

1 tsp Garlic powder

Pour crackers into an air-tight container. Pour oil over crackers. Stir gently with wooden spoon. Sprinkle soup, garlic powder and parsley into crackers and stir gently.

Stir every so often until oil is absorbed. Store in the container

Mystery Punch

This punch is easy and is great for a Halloween Den Meeting.

Serves: 14

1/4 cup lemon juice

1 teaspoon ground ginger

2 quarts cider or apple juice

3 cups water

1 can (12 ounces) frozen orange juice concentrate

1 frozen hand (see below)

blue, red, or green food coloring

water

1 new disposable plastic or rubber glove

The day before the party, prepare the frozen hand:

Add food coloring to water until you reach desired color.

Fill glove with colored water, fastening end with a twist tie or rubber band. Hang glove from a shelf in the freezer and freeze overnight.

When frozen, remove glove from ice and place "hand" in the punch.

To prepare punch:

1. In a large pitcher or glass gallon jar stir lemon juice and ginger until blended. Add cider, water and orange juice concentrate and stir until blended.

2. Cover and chill for at least 1 hour.

3. To serve, place punch in a large, cold punch bowl. Add frozen hand or ice ring.

CLOSING CEREMONY

I Promise

National Capital Area Council

(One boy steps forward and recites each line of the Cub Scout Promise. Another boy recites the accompanying verse)

I promise:

An assurance I make, a pledge to do right. I keep it before me, a bright shining light.

To do my best:

I promise to try, then folks will believe in me.

To do my duty to God:

To God, the Creator, I'm sure you will agree. So let's keep it always, the Land of the Free.

To help other people:

If I am helpful, faithful, and just; then I'm deserving of everyone's trust.

And to obey the Law of the Pack:

A guide for each day, as we go on our way. And a good one to know, as we follow and grow.

Ideals

National Capital Area Council

(Cubs hold up cards with slogans)

Cub #1: Do Your Best in everything you do on life's way.

Cub #2: Always Be Friendly to brighten other people's day.

Cub #3: Give Away Your Smiles for 'tis rewarding indeed.

Cub #4: Be Prepared to help others in their daily need.

Cub #5: Be Honest And Sincere towards others you meet.

Cub #6: Be Loyal And True a most commendable feat.

Cub #7: Count Your Blessings, being thankful each day for life's opportunities that come your way.

Cub #8: Good night to each and every one of you. May these thoughts stay with you your whole life through.

Three Important Things

National Capital Area Council

Personnel: 4 Cubs or all may be read by a Leader or Cubmaster

Equipment: Cub Scout badge, handbook and a candle.

Cub 1: To the sailor, three things were essential - a compass, a sextant, and a flag to tell which way the wind blew.

Cub 2: To Cub Scouts, these three things are important - (show items) a badge, a handbook, and a candle.

Cub 3: The badge tells who you are and where you are going, the handbook tells how to get where you are going, and the candle is a symbol of the light of Scouting.

Cub 4: It is a light that must be kept burning in the heart of every Scout.

Closing Ceremony

Crossroads of America Council

Crimes can be big or small, but we should all work to set the example so our youth decide to follow the laws of this great land. No matter whether we agree with the law or even when we see others doing everything they can to circumvent them, we are here in Scouting to learn to respect them. On your way home tonight, discuss the things you see that are there because of laws. Have a safe

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trip home and we will see you next month. Goodnight Scouts.

Do Your Part

York Adams Area Council

Cubmaster: We've taken the time tonight to think about how each of us can do his or her part in helping to prevent crime. We aren't all police officers or other law enforcement agents, but we all have a responsibility to do what we can to help prevent crimes. It all starts with each of us. So as we say goodnight, let's remember to "do your part."

Crime Prevention

York Adams Area Council

Cubmaster/Leader: As we close down for the evening, let's look back on some of the things we've learned as we've studied crime prevention:

Cub #1: Crime prevention begins with you.

Cub #2: In the small things you say and do.

Cub #3: Don't start a fight or bicker with others

Cub #4: Tell what seems wrong to your fathers and mothers.

Cub #5: And if someone bothers you on any day

Cub #6: It's okay to scream out, "Hey you! Stay away!"

WEBELOS

Scientist

Crossroads of America

A scientist studies things to learn how they behave and why. Scientists try to find out the laws of nature about the things they study. People can use these rules or laws in making things. While working on this activity badge, you will learn a few of the main ideas in physics. Physics is a science with several branches. One of these branches will be weather. You can learn a little about weather in these activity badge requirements. Another branch of physics is called optics. You will have a chance to learn something about sight and find out how your eyes work. Scientists learn a lot by experimenting or trying things out. Try things for yourself.

Activities:

Visit an eye specialist and learn how the eyes work. Visit the control tower of an airport. Learn about the principles of flight. Tour an airplane and look at all the control dials. Do the atmospheric pressure tests or balance tests in the Webelos Book.

Make Fog or Crystals.

Do the inertia experiments in the Webelos Book.

Invite a local weatherman to your den meeting to talk about the climate during the year.

Have a slow-motion bicycle riding contest to illustrate balancing skills.

Plan a scientific experiment to be demonstrated at the pack meeting.

Pascal's Law

"The pressure of a liquid or a gas like air is the same in every direction if the liquid is in a closed container. If you put more pressure on the top of the liquid or gas, the increased pressure will spread all over the container."

1. A good experiment to demonstrate air pressure is to take two plumber's force cups (plumber's friend) and force them firmly against each other so that some of the air is forced out from between them. Then have the boys try to pull them apart.
2. When you drink something with a straw, do you suck up the liquid? No! What happens is that the air pressure inside the straw is reduced, so that the air outside the straw forces the liquid up the straw. To prove this fill a pop bottle with water, put a straw into the bottle, and then seal the top of the bottle with clay, taking care that the straw is not bent or crimped. Have one of the boys try to suck the water out of the bottle. They can't do it! Remove the clay and have the boy put two straws into his mouth. Put one of the straws into the bottle of water and the other on the outside. Again he'll have no luck in sucking water out of the bottle. The second straw equalizes the air pressure!

Place about 1/4 cup baking soda in a coke bottle and 1/4 cup vinegar into a balloon. Fit the top of the balloon over the top of the bottle, and flip the balloon so that the vinegar goes into the bottle. The gas formed from the mixture will blow the balloon, up so that it will stand upright on the bottle and expand with CO₂.

For this next experiment you will need: A medicine dropper, a tall jar, well filled with water; a sheet of rubber which can be cut from a balloon; and a rubber band. Dip the medicine dropper in the water and fill it partly. Test the dropper in the jar - if it starts to sink, squeeze out a few drops until it finally floats with the top of the bulb almost submerged. Now, cap the jar with the sheet of rubber and fix the rubber band around the edges until the jar is airtight. Push the rubber down with your finger and the upright dropper will sink. Now relax your finger and the dropper will rise. You have prepared a device known as a 'Cartesian Diver'. The downward pressure on the rubber forces the water up into the bottom of the diver, compressing the air above it, producing the effects of sinking, suspension and floating, according to the degree of pressure applied.

Inertia

"Inertia is the tendency of a thing at rest to remain at rest and a thing in motion to continue the same straight line". Get a small stick about 10 inches in length and the diameter of a pencil. Fold a newspaper and place it near the edge of a table. Place the stick under the newspaper on the table and let about half the stick extend over the edge of the table. Strike the stick sharply with another stick. Inertia should cause the stick on the table to break into two parts.

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Get a fresh egg and a hard-boiled egg. Give each of them a spinning motion in a soup dish. Observe that the hard-boiled egg spins longer. The inertia of the fluid contents of the fresh egg brings it to rest sooner.

Air Pressure

The Upside-Down Glass That Won't Spill

Fill a drinking glass to the very top with water. The water should spill over the top a bit. Carefully lay the cardboard square to completely cover the top the glass. Holding the cardboard on top, turn the glass over until it is straight upside down. Stop holding the cardboard on as it will stay on by itself.

A Homemade Barometer

Use a milk bottle, a soda straw, a piece of a penny balloon, and a length of string. Cover the mouth of the milk bottle with the piece of balloon, tying it in place with the string. Glue one end of the soda straw to the middle of the balloon. Make a scale on a piece of cardboard, by making 1/2 inch marks about 1/8 inch apart. Attach the free end of the straw across the scale, but don't let it touch the scale. Mark the scale from 1 to whatever number of lines on the scale. Ask one of the boys to be in charge of the barometer for a month. Have him mark the number on the scale that the barometer points to each day at a certain time.

Projects:

Do It Yourself Flashlight

This flashlight can be assembled easily and provide a fun project for the boys. And better yet, it actually works! You will need a flashlight battery, a bulb, a plastic pill bottle with a flexible lid and some insulated wire. The pill bottle should be large enough for the batter and bulb base to fit inside it. The wire should be the kind that can be bent easily. Scrape the insulation from one end of your wire and form it into a flat coil. Attach the coil to the bottom of the battery with adhesive tape. Cut an opening in the center of the pill bottle lid. so that the base of the bulb will fit. Push base of bulb through hole in lid. Scrape the other end of the wire and wind it around the base of the bulb.

Secure in place with tape. Crumble small piece of paper. Place enough of this in bottom of bottle so that when battery is inserted and the lid is tightly in place, the bottom of the bulb will just make contact with the raised center top of the battery. Hinge one side of the lid to the bottle with tape. When lid is closed. the bulb will light. To shut off your flashlight, flip up the lid. This light creates a dim glow. If you want a larger light, use two batteries in a larger container.

Games:

Bottle Target: Webelos take turns seeing how many toothpicks they can land in a milk bottle which is placed on the floor an arm's length away. Players drop the toothpicks one at a time. They may lean forward, but can't move their feet.

Scientists Quiz (True or False?)

(Make copies of this quiz for all the Webelos to try.)

1. Electric current was discovered in Italy in 1781. (True, by Luigi Galvani.)
2. Vulcanized rubber was an accidental discovery by Charles Goodyear. (True, in 1839.)
3. Madame Curie was the second woman to win the Nobel Prize. (False, she was the first woman. It was in Chemistry, for the discovery of radium.)
4. Mark Twain was the first author to submit a typewritten manuscript to a publisher. (True, Life on the Mississippi in about 1875.)
5. "Disks for the Eyes" was the original name for contact lenses. (False, the name for eyeglasses that were made in Italy in 1280.)

A Real Attention Getter

Inflate a balloon and affix 3 - 4 squares of plastic tape to it. Have a boy stick a pin through the center of each piece of tape. To everyone's amazement, the balloon will not burst. When the pins are removed the balloon still will not burst. What is happening: The adhesive substance on the tape acts like a self-sealing automobile tire, adhering to the pin as it is pressed inward. When the pin is removed, the adhesive is forced outward by the air pressure from within the balloon, automatically sealing the tiny pinholes.

Atomic Chart

Make up flash cards with the symbols of the atomic table on one side and the element word on the other side. Mix them up, forward and backwards. Play in pairs or compete as teams. Teams can be one person answering at a time, or a group effort. Who are the best "Scientists!"

Hot Air Balloon Power

Divide scouts into 2 or more teams, each player is given a balloon which he blows Lip and holds by the neck until his turn. A raceway is defined for each team and a Ping-Pong ball is then placed at the beginning of each raceway. Team players take turns letting air escape from their balloons, blowing a Ping-Pong ball down the raceway. The winner is the team that blows the ball the furthest down their raceway.

Don't forget that we have brought back the Internet Patch for Scouts, yes Cubs can earn this patch, as a temporary one. <http://usscouts.org/internetscoutpatch-earnit.asp>



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POW WOW's Across Our Nation

REGIONS

CENTRAL

Indianhead Council

Theme Get Energized

Location To Be Determined

Date October 26,2002

Time Check-in starts at 7:30 - Continues through 4:30

Early Registration Savings! \$5 to \$7, Registration will be \$15 and includes Lunch

Additional information can be found at

<http://www.indianhead.org/uos>

Heartland University of Scouting 2002:

Mid-America Council

Link to the Future

Location - Girls & Boys Town, NE

Date - Saturday, Nov. 9

Time - 8:30 - 4:00

Early Registration Savings! \$10 (\$7 if registration received by Oct 31); lunch \$6.50; Pow Wow book or CD \$10

SOUTHERN

Circle 10 Council:

"Scouting for America"

Naaman Forest High School

4843 Naaman School Road

Garland, Texas

Saturday, October 19, 2002

8:30 - 4:30 pm

\$16 early registration (due by 9-20-02)

\$21 regular registration (due by 10-15-02) or at the door

\$12 for Pow Wow Book

Istrouma Area Council

Theme: Leaderfest (formerly University of Scouting & PowWow)

Episcopal School, Woodland Ridge Boulevard, Baton Rouge, LA

Saturday, Jan. 25, 2003

8:30 a.m. - 4 p.m.

Early Registration Savings! look on website www.iac-bsa.org beginning in September for program

Last Frontier Council

Theme: You are the STRONGEST Link

Location: Rose State College, Midwest City, OK, (east side of Oklahoma City, off I-40 and Sooner Road)

Time: January 18, 2003 (unofficial) 8:00 - 4:30

Early Registration Savings!: (Not yet announced, but typically comes to 20-25%)

Greater Alabama Council

Pow Wow Name/Theme: UoS theme has not been decided. 2003

Location: Samford University, Homewood, AL

Date: Saturday, 1 March 2003

Time: 7:30 - 8:50 registration, 4:00 - 4:30 closing ceremony

Early Registration Savings!: none

WESTERN

California Inland Empire (CIEC)

Name/Theme: MegaVersity (This is for all levels of Scouting, Cub, Boy, Venture, Varsity)

Location: Landmark Middle School, 15261 Legendary Drive, Moreno Valley, CA

Date: Saturday, October 19, 2002

Time: 8-4

Registration: \$15 per person before October 12, \$25 per person afterward

Includes CD, lunch, patch and participation at the midway events.

<http://www.bsa-ciec.org/training/megaversity.html>

Orange County (OCC)

Name/Theme: Leadership Training Conference (LTC)

Location: Century High School

Date: Saturday, November 2, 2002

Time: 8-4

Registration: Not yet known

No information yet on their council web site, but I know the event chair.

We're driving back from Philmont together, and I've presented at their event the past three years. A really class event!!

Council: Desert Pacific

Name/Theme: Victory Lane of Scouting

Location: Horizon Christian School (Tentative)

Date: March 1, 2003

Time: Probably 8-2 or 8-3

Registration: Not yet known.

[http://www.bsadpc.org/events/powwow03/flyer\[1\].doc](http://www.bsadpc.org/events/powwow03/flyer[1].doc)

NORTHEAST

Hudson Valley Council and Rip Van Winkle Council

Theme: Recipe For Success

Location: Heritage Junior High School, New Windsor, New York

Date: November 16, 2002

Time: 8:30 AM to 4:30 PM

Website: www.hvus.org/powwow.html

Hudson Valley Councils University Of Scouting

Hudson Valley Council and Rip Van Winkle Council

Location: TBD - somewhere in the Mid-Hudson Valley of New York State

Date: March 1, 2003

Time: 8:00 AM to 6:00 PM

Website: www.hvus.org

Web Sites

McGruff Crossword Puzzle

<http://www.ncpc.org/10act9.htm>

Make Your Own Milk Mustache

<http://www.whymilk.com/fun/makeyourown/milk.php>

Mystery Photo Contest

<http://www.mysteryphotos.com/>

Riddles

<http://www.braingle.com/browse.php?category=Riddle>

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