



June Cub Scout Roundtable Volume 6 Issue 10

Baloo's Bugle. One that was noted early after we loaded it to our site in HTML is that I decided to put in something else under Audience Participation in the HTML format. At this point I can't remember exactly was there, but Audience Participation it was not. Someone wrote us telling us about it since they enjoy using Audience Participation items, and would we fix it. Not a bad thing to hear from my viewpoint, at least I know someone looks forward to a particular area.

The other glaring error I make nearly every month, besides the typos, is dating the Bugle. I have been doing the Bugle for six years, and for some reason, getting the dates, (issue number and month) right is one of those little things I mess up on BIG TIME. One year, I even forgot to change to the new year until Don B emailed me to let me know a month or two later.

Besides April Showers, we/I got a flood) of emails letting me know about my date mistake. Okay, maybe it was only 3 or 4 emails, but nonetheless, it was a concern enough for some to be moved enough to email us about it. April wasn't the only month I have heard from Scouters about this mistake, I probably get one email a month about it.

Well, since this is causing confusion for everyone, (hey, if I am confused it makes sense you are), we are changing the way the issues are dated. From now on, you will see the month's Roundtable the Bugle is for, the theme (both Cub and Webelos) and the volume and issue number.

And thank you for keeping me straight on this stuff.

Sometimes I find out about something that Scouts have done and it gets me so dang excited. Two Scouts, who just crossed over from Webelos developed a great page for those Webelos working on the Geologist Activity Badge. Many of the areas of this Badge have links to where answers can be found. And then it only gets better. There are online forms or blank sheets for the answers that can be printed out after the answers are found!

The following URL will take you to their homepage, scroll down and you will find Webelo Scout Geologist Badge. Check out the other pages they have.

http://library.thinkquest.org/J002744/adlm.html

I contacted the adult who helped them with their site to get permission to link the site. Someone contacted them about spelling Webelos wrong. Yes, they are aware the word Webelos is spelled wrong. But the page is in a contest,

Space the New Frontier Webelos Naturalist & Forester

and no changes can be made. **NOW FOR A HUGE FAVOR!** Concentrate on the content of their pages, and forgive a misspelled word. These fine young scouts have done a lot of work setting up this page, which in turn, is a wonderful resource for this activity badge. Also there is an area about growing crystals!!!

ANNOUNCEMENTS, ANNOUNCEMENTS!!!

You can view online the great Scout stuff being sold by BSA's National Supply division at www.scoutstuff.org
You can select the 'scout stuff' you need, make and print off your list then call your local Scout Shop to get it. You will find a list of all the Scout Shops near your home or you can use an 800 number to order directly from National.

PRAYERS & POEMS FOR SCOUTERS

Memo from a child

Unknown

Don't spoil me. I know quite well that I ought not to have all I ask for. I am only testing you.

Don't be afraid to be firm with me. I prefer it. It makes me feel secure.

Don't let me form bad habits. I have to rely on you to detect them in the early stages

Don't make me feel smaller than I am. It only makes me behave stupidly big.

Don't correct me in front of people if you can help it.

I'll take much more notice if you talk quietly with me in private.

Don't make me feel my mistakes are sins. It upsets my sense of value.

Don't protect me from consequences. I need to learn the painful way, sometimes.

Don't be too upset when I say, "I hate you." It isn't you I hate, but your power to thwart me.

Don't take too much notice of my small ailments. Sometimes they bring me the attention I need.

Don't nag. If you do, I shall have to protect myself by appearing deaf.

Don't forget that I cannot explain myself as well as I should like. This is why I'm not always very accurate.

Don't make rash promises. Remember that I feel badly let down when promises are broken.

Don't be inconsistent. This completely confuses me and makes me lose faith in you.

Don't tell me my fears are silly. They are terribly real, and you can do much to reassure me if you try to understand.

Don't put me off when I ask questions. If you do, you will find that I will stop asking and seek my information elsewhere.

Don't ever suggest that you are perfect of infallible. It gives me too great a shock when I discover that you are neither.

Don't forget how quickly I am growing up. It must be very difficult to keep pace with me, but please do try.

Don't forget that I cannot thrive without lots of understanding love.

But I don't need to tell you that, do I?

Praver

Western Los Angeles County Council

Dear Heavenly Father,

Thank you for letting me be a Cub Scout. Thank you for helping me to make new friends. Thank you for my parent who help me. Thank you for all the fun I have had. And most of all. Thank you for helping me when things we hard.

Amen.

Praver

Western Los Angeles County Council

Let us think for a moment of all the countries that go to make up the God's world. There are many places where people cannot live a happy and normal life as we do. There are still countries torn by war and all the horrors it brings. We know that in others, food and medicine are in short supply, and that people like ourselves are suffering and dying because of it. Lord, give strength to all those who are in need and guide the hearts of all who are trying to help them. Amen.

Success Comes in CANS C-CS-2

Do all the good you CAN, By all the means you CAN, In all the ways you CAN, In all the places you CAN, At all the times you CAN To all the people you CAN As long as ever you CAN

Together we CAN make a difference in the life of a boy. Success does come in CANS, I CAN, YOU CAN, WE CAN!

BALOO'S BUGLE

Volunteers, God Bless Them

Many will be shocked to find When the day of judgment near That there's a special place in heaven Set aside for volunteers.

Furnished with big recliners, Satin couches and footstools, Where there's no committee chairman, No group leaders or carpools, No eager team that needs a coach, No bazaar and no bake sale. There will be nothing to fold or mail. Telephone lists will be outlawed, But a finer snap will bring Cool drinks and gourmet dinners And treats fit for a king. You ask, "Who will serve these privileged few And work for all they're worth? Why, all those who reaped the benefits And not once volunteered on Earth.

A Camper's Ten Commandments

Greater St. Louis Area Council

Thou shalt do thy share and more; Thou shalt keep thy sense of humor; Thou shalt do thy camp duties to the best of thy ability; Thou shalt not cry over burnt food; Thou shalt treat other people as you would wish them to treat you;

Thou shalt not pollute or destroy; Thou shalt not giggle all night. Thou shalt not forget about personal cleanliness; Thou shalt spread thy friendship to someone new; Thou shalt listen to thy leaders, for they are wise in the ways of making camp a happy time for everyone.

TRAINING TIP

BUY THE BOOK! Nearly every month in the Book of the Month section, a suggested book is the "Cub Scout Leader Book". This book for CS Leaders is, in my opinion, the best book out there for your personal library at home or your Pack library. My reasoning for this is pretty simple. I read many questions each month online from inquiring Cub Scouters. These questions are posted many different places, egroups, forums, newsgroups, etc. Many of the questions are about issues not involved in program policies, while others relate directly to program policies. Sometimes answers to these questions are, well, incorrect. When I first became a Cub Scout Trainer, a friend, Jan H. told me "never provide information, unless you can also provide the resource you got it from." When I post an answer to a question that has been asked online, I cite my source, which is usually the Cub Scout Leader Book. It is easier and sometimes quicker to get that online answer. But remember, a well-meaning Scouter might give an answer based on opinion or the way their pack has

always done it, which doesn't make it right. **BUY THE** "CUB SCOUT LEADER BOOK" (about an \$8.00 investment), to be sure you are following the aims, methods and purposes of the Cub Scouting, and delivering the program in the way it is supposed to be.

Nearly everything that goes into the Bugle is geared towards Cub Scout programming.

Now, here is something I would like to share that is almost geared entirely towards CS trainers. With a few changes though, anyone could use this to make a point, pencil point that is.:)

Dear Participant,

We are very pleased to announce the participation on our Training Staff of a most renowned world traveler and noted Scouting resource. For many years a constant companion of Lord Baden Powell. This resource was with Baden Powell before his formation of the Boy Scouts. He has been associated with every training course. Even with his advanced age his is usually very sharp in noting things. Though he can be very blunt at times. With only a small amount of pushing and pressure he can prove to be one of your most valued companions and resources not only of this course but in the rest of you Scouting work. It is with great pleasure we present to you MR. PENCIL! Get to know him. Use his skills. Watch for him to point out important thing.

I would then give out sharpened pencils to all the participants for notes!

TIGER CUBS

Do your Best is the Cub Scout Motto. Family Induction Ceremony

York Adams Council

Adopted from Detroit Area Council 1985 Pow Wow Book

This ceremony can be used to induct the newly crossedover Tigers into the Pack family.

Props:

- ?? Two blue candles and two yellow or gold candles in a holder, lit
- ?? Four large cards with C-U-B-S on them
- ?? Wolf Book, neckerchief, etc. for each boy

People: Cubmaster and 4 leaders as "voices"

Cubmaster: These candles are Cub Scouting's colors, blue and gold, and they represent the fun and adventure we hope you will find in Cub Scouting. The four letters you see here spell "Cubs," but they stand for something special, too.

First Voice: The "C" stands for courtesy. A Cub Scout is courteous to everyone—his friends, older people, teachers, and especially his parents.

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Second Voice: The "U" stands for unity. When a boy joins a Pack, his parents join with him. In the den and pack, he also learns how to get along with others.

Third Voice: The "B" stands for bravery. The Cub Scout is brave enough to stand up for the things he thinks are right. He believes in honesty, equality, and fair play.

Fourth Voice: The "S" stands for service. The Cub Scout promises to help other people and he tries to spread good will in every way he can.

Cubmaster: We also need your help to make the Pack go and need you to accept special tasks when you're asked to help us. Parents, do you pledge to also help out with the den and pack?

[Parents give assent.]

Cubmaster: [Hands boys their Wolf books, neckerchiefs, etc.] Welcome to our Pack.

"Bridge into Cub Scouts"

MDSC Pow-Wow materials - origin unknown York Adams Council

Tiger Cub Coordinator: (Call Tigers forward by name and their parent) As a group you have taken part in Big Ideas together and now the time has come for you to go forth and seek new adventures through Cub Scouting.

Would all Tigers and parents repeat the Tiger Cub Promise after me:

I promise to love God, my family and my country And to learn about the world.

Akela! I present to you these Tiger Cubs and their parent; who have participated in the Big Ideas Program and are ready to broaden their minds through the Cub Scouting Program.

Cubmaster: Tiger Cubs, we are happy to welcome you and your parents across the bridge into Cub Scouting and Pack [number]. (Boys and parents cross bridge with parent following his son)

I'm sure you have had a lot of fun as Tiger Cubs and as recognition for your work, I present you with your Tiger Graduation certificate and badge. I would also like to present the Tiger parent pin, which you may now present to your parent.

As a Cub Scout, I promise you will have even more fun than as a Tiger. As your first act as Cub Scouts, I'm going to ask you to repeat after me the Cub Scout Promise and the Law of the Pack. (Show them the Cub Scout Sign and read each line, waiting for them to repeat the line before continuing.)

Cub Scout Promise

I ______, promise to do my best,
To do my duty,

To God and my country, To help other people, and To obey the Law of the Pack

Law of the Pack

The Cub Scout follows Akela.

The Cub Scout helps the Pack go.

The Pack helps the Cub Scout grow.

The Cub Scout gives goodwill.

Turning to our new Cub Scout Parents, your son will need you to continue to assist him along the Cub Scout Trail. If you are willing to accept these responsibilities, signify by saying "I will."

Please place your left hand on your sons shoulder, and give the Cub Scout sign with your right hand and repeat after me:

Parent Promise

I _____ promise to do my best
To help my son to be a good Cub Scout

To encourage him to fulfill the Cub Scout Promise and obey the Law of the Pack.

To assist him in his Cub Scout achievements and electives, To cooperate with the Den Leader, Cubmaster, and Pack Committee members, and

To participate actively in Cub Scouting.

On behalf of Pack [number], I'd like to welcome our newest Cub Scouts and their parents. (All Clap)

BOOKS OF THE MONTH

Cub Scout Leader Book

LEADER IDEAS

Fun little treats that can be given to members of your Den or Pack

Milky Way, & Mars candy bars, StarBursts

This excellent article was written by oracle_sean@hotmail.com" Sean Scott Cubmaster Pack 614
California Inland Empire Council

http://la.znet.com/~pack307/Tips_for_CM.html

Tips For The New Cubmaster

The best (and funniest) advice I ever received on being a Cubmaster was: "You're nine. Think like it. Act like it." While a great method, and a valuable planning tool, this doesn't give much insight on how to run your monthly Pack meeting! To that end, I've written up some helpful

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little hints to add a little spice to your meetings, or revive a tired program!

First, don't think of your meeting as a 'meeting'. Start to think in terms of a one-night show, a production. Meetings are dull, we go to them every day and rarely (if ever) look forward to them. A show, however, is entertainment! People want to be entertained, and while they'll forget to go to your meeting, they'll remember that they have tickets to your show!

As the Cubmaster, you should plan your meeting agenda out beforehand. Remember:" Failure to plan is planning for failure!". Include everything from the pre-opening to clean up, and the responsible party for each item. Make sure that those responsible parties get a call beforehand to remind them that they need to bring or do something. Further, you'll need to plan for contingencies. What if someone forgets the flag? What if a speaker doesn't show? Have a backup in mind.

Set an example to your leaders and your boys by wearing your uniform and looking your best. Your personal pride will be mirrored by your Pack, and soon enough you'll have few if any problems with the boys and leaders looking just as good!

Plan a pre-opening activity, especially if families tend to show up late. The boys will soon realize that they're missing something by not being on time, and pressure the parents to arrive early. Another thing that contributes to lateness is not starting your meeting on time. If nothing is missed by being late, why be there on time?

Use a variety of openings at your meetings. We used to march the flag to the front and repeat the pledge, but it becomes dull for your audience. There are a number of ceremonies already written, from simple to complex, that will keep your audience anticipating the next one! At the very least, make notes for yourself and all your program participants. You might consider something closer to a script. Your notes/script can be on 3 by 5 cards, which makes it easy and unobtrusive to carry and read from.

A script serves several purposes. It keeps you from straying off subject. It reminds you of everything you wanted to cover. It documents all the names of people to be recognized at your meeting. It provides timing for runons. It allows you to practice, either individually or as a group of presenters. It keeps your program flowing smoothly.

And it helps a speaker that otherwise is afraid of public speaking to maintain their composure.

Number your cards or pages, since you *will* drop them five minutes before you start. Bring an extra copy of two to your meeting since a critical participant *will* forget his or hers. Use lots of cards and big writing as opposed to a few cards and small writing. If you have any bad habits, include personal reminders on the cards to help you avoid them, like; hands out of pockets; Project, or; eye contact. Make sure to make eye contact with your audience. Glance down at your cards and absorb what you're going to say, then look up and say it, instead of looking down

and reading to the group. Scan the room slowly. If you don't like speaking to groups, pick people you know in the audience, fix on them, and talk as if you were talking directly to them, and switch every few sentences. Don't position your audience too far from the action. Distance makes it tougher to see and hear, while proximity creates an intimacy and means it's more difficult to *not* pay attention to what's happening.

Provide your parents with a newsletter or program that includes details for all your announcements. If not, you'll invariably end up fielding calls for two weeks after your meeting about what time the campout starts, or where your next event is being held, or who's in charge of popcorn. On the other hand, if it's already written down for them, all you need to do is hit the highlights and sell the events. All the details are on the paper in front of your parents, making it easy for them to know what's going on. And the easier it is, the better the response!

Don't be afraid to share the stage with others. One person talking (or even joking) for an hour can get dull, but when you add another personality to the stage, you add interest. Also, there are more things that you can do as a speaker when you're sharing the spotlight.

A second person can be used to create an interesting and informative exchange, too. Standing on opposite sides of the stage, both speakers must project in order to be heard, meaning that everyone in the room should be able to hear. You can carry out a conversation that can be humorous while delivering a message. And the back and forth nature of the conversation keeps your audience active—they're not staring straight ahead at one person, but looking back and forth from one speaker to another.

Another technique we used to sell Popcorn sales this year involved speakers at the front and back of the room. The speaker at the front delivered the information and facts. The speaker at the back of the room asked questions, sometimes silly, sometimes serious, while moving from one side to the other. The effect was that the audience couldn't fix on the rear speaker--they would have been spinning in their chairs! Instead, they focused on the message from the primary presenter. Because the conversation took place "over the heads" of the audience, everyone in the room heard everything. The front speaker wasn't comfortable talking to a crowd, but because they were just carrying on a conversation (albeit a loud one!) it didn't really occur to them that they were standing in the spotlight. And the injection of humor at regular intervals (in the form of silly or obvious questions) kept the interest

Don't be afraid to make a fool of yourself, but don't lose the boys respect. Remember, you're nine, but you're still in charge and need to maintain control. That doesn't mean that you can't be the butt of a joke, play the victim of a prank, or tell a lame joke. One of the most effective ways of keeping an audiences attention is to break up your meeting into "bite sized chunks". There are a couple of ways to do this. The first is to alternate serious/informative with humorous. Your program might include

introductions, then a skit, then announcements, then a song or some entertainment from one of your Dens. The second is to punctuate your longer serious segments with brief moments of humor. This is where run-ons are so very valuable.

For example, if your announcements are lengthy, arrange for one or two boys or a leader to "interrupt" with a groaner. The keys are to have the interruption at a natural break in your dialogue, and appear the whole time as if you're an innocent victim of the prank. Then, pick up with an "Anyway, as I was saying...", which brings your audience back into the tempo of your presentation. You can also punctuate a segment by telling jokes yourself, though if you can't tell a joke (find out from someone who will be brutally honest with you) you should shy away from this!

Recognition is an important, possibly the most important, part of your meeting. Avoid reading names and passing out awards, since nobody will listen to anything besides their own (or their child's) name! On the other hand, a ceremony, whether serious or funny, will keep your audience in line. Remember, you're entertaining to inform! You're also recognizing the efforts of your boys. By putting an effort into the ceremony, you validate their work and show them that their achievement is important to you, their Den, their Pack and their parents! Costumes and props can and should be used if possible. It adds to the effect, and re-enforces to your boys that their accomplishments are important enough for you to make a fool of yourself and worthy of your time and effort. Save your ceremonies for the most important achievements, though. For example, badges of rank, arrow points and activity pins, but not belt loops. Recognize these "minor" awards separately, perhaps with a quick announcement or on a cork board with names and awards.

Be sure to recognize the parents and leaders that have made a difference in the past month by volunteering or taking training. A simple thank you to the group can make the difference between a valuable resource you can depend on time and again, or a disgruntled parent or leader who won't help out. "Stroking" someone's ego may give incentive for others to pitch in, too. Just be sure to remember everyone, and recognize everything!

Let your boys (and leaders) entertain the group by performing skits, plays, magic shows, puppet shows, runons, telling jokes, or reading and acting out stories. In this way they contribute to the Pack—remember, "The Cub Scout Helps the Pack Go"!

If time and facilities permit, plan a game for the boys. This should be one of the last things on the agenda, since getting them back to their seats may prove difficult! Keep the game simple and fun, and make sure that the rules are obvious or can be quickly explained. Be sure to have more than enough of whatever equipment or supplies are necessary, and to have tried out everything beforehand just to be sure it really works the way you planned. Last, recruit parents or leaders beforehand to help as necessary with organization, supervising or regulating the activity.

Close your meeting formally, either with a prayer or reflection, a retreat of the colors, a song, a brief closing ceremony, or some combination of the above.

Above all, a successful meeting is short (60-90 minutes), moving, and upbeat. Incorporate the more important elements into your program early on, so that if you find yourself running late you can skip or edit things. I put announcements at the end and include the information on the program. If the meeting runs long, I generate interest in events by quickly selling them, then referring parents to the detailed information they have in hand.

Resources for skits, ceremonies, jokes, run-ons, games and more are available through BSA and the internet.

MacScouter and Baloo's Bugle are two fine examples of "one stop shopping" for meeting ideas. Our links page includes many more that I've encountered.

Copy, Plagiarize, Modify, Adapt, Create!

Good Luck!

Sean

PRE-OPENING ACTIVITY

Astronaut Training

Viking Council

Have beanbags, jump ropes and rubber balls available for Cub astronauts to "train" as they gather.

Set up stations for the boys to use with short direction cards (such as jump rope five times, toss beanbag over head and catch etc.) OR have the denner or Den Chief supervise the events.

Moon Rock Toss

Viking Council

Each Cub will need five small stones, each with the same color marked on them. Use several colors of markers. It's all right to have duplications in the colors.

Distribute the moon rocks to Cubs as they arrive. Cubs challenge each other only if they have different colors on their stones. To play, they throw stones toward an empty can (moon craters).

The Cub who has the most stones landing in the carter now can challenge someone else.

Refueling

Viking Council

Buy a bottle of soft drink for each boy in your den. Open them and pour contents into a large metal pitcher. Rinse out the bottles and let dry.

Set up a "re-fueling" station in your kitchen, complete with goggles, plastic apron, rubber gloves, and other "scientific looking" things. Make warning signs about radiation etc. As the boys arrive, outfit them up and instruct them to "refuel" one soft drink bottle by pouring the mystery fuel through a funnel.

BALOO'S BUGLE

Astronaut Eggs

Viking Council

Scientists spend a lot of time making an astronaut's journey safe. For the pre-opening activity have the Cubs pack an egg so that it can survive a ten foot drop onto a hard surface.

Materials needed; eggs, ziploc bags, tape, Styrofoam sandwich box, packing materials such as cotton, newspaper, peanuts, grass, leaves, etc.

Put the egg inside the ziploc bag, then pack it any way you want inside the box. Tape the box well and write name on it. Drop the boxes from a balcony, or high place, the check to see whose egg survived.

Outer Space Quiz

York Adams Council

Using the wonderful world of the Internet or old (but expendable!) magazines, cut out space photos, letter each one with a sequential letter, and hang them around the meeting room. As people arrive, hand them lists of the photo titles (in a mixed up order) and ask them to match the photos with the titles. Once the meeting gets under way, see how many people were able to get all, many, or some of the matches correct.

Planets Quiz

Shirley Elliott, Montana

- 1. How many planets are there? (9)
- 2. Which planet is nearest the sun? (Mercury)
- 3. The largest planet is ... (Jupiter)
- 4. Name two planets with rings (Saturn, Neptune, Uranus, Jupiter)
- 5. Name the planets in order from the sun. (Mercury, Venus, Earth, Mars, Jupiter, Saturn, Uranus, Neptune, Pluto)
- 6. What two kinds of energy do we get from the sun? (heat, light)
- 7. Earth is nearer to the sun in ... (winter)
- 8. What galaxy is the sun in? (Milky Way)
- 9. Which constellation contains the North Star? (Little Dipper)
- 10. Earth's nearest neighbor in space is ... (moon)
- 11. What time of day would your shadow be longer, 9:00 am or 12:00 noon? (9:00 am)

OPENING CEREMONY

Twinkling Stars

Viking Council

Put a flashlight under a colander, and turn out the room lights. As the flag is brought in, move the flashlight around to make the stars swirl on the ceiling. Den stands

at attention for the Pledge, then sings the "Star Spangled Banner." Keep the stars swirling until the end.

Aim for the Stars

Greater St. Louis Area Council

If you want to aim for the stars, you must remember that you are building your launching pad right now by your willingness and initiative in every task you tackle, at home, in church, in school, and in Cub Scouting.

Out in Space

York Adams Council

Setting: Four Cub Scouts are standing on stage looking up to the sky.

Cub 1: What's out in space?

Cub 2: Mostly lots and lots of space, but also billions and jillions of stars, galaxies and solar systems, planets, and moons, blazing comets and deadly rays.

Cub 3: Yeah, and sometimes even people!

A fifth Cub Scout walks out dressed in a space helmet and says those famous words of Neil Armstrong: "One small step for man. One giant step for mankind."

Cub 4: That's what's out in space!

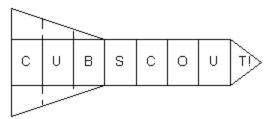
Let's all stand and remember the American flag flying on the moon. Please join with us in the Pledge of Allegiance.

Blast Off Into Scouting

York Adams Council

Personnel: One den or group of eight boys

Equipment: Individual cards of the eight letters C-U-B S-C-O-U-T. Cards are shaped to form the cone and tail of a rocket ship. As each Cub recites his lines, he holds up his card.



Cub 1: C is for courtesy in Cub Scouting and all through life

Cub 2: U is for usefulness to our families and to others

Cub 3: B stands for bravery in thoughts and deeds

Cub 4: S stands for safety in all that we do

Cub 5: C stands for church—the one of your choice ?? stands for outdoors and the beauty of nature

Cub 6: U is for unity—in our den, pack, school, and families—because in unity we are strong

Cub 7: T stands for truth in all things.

Cubmaster: Now we are ready for blast off. (With audience) 5-4-3-2-1-BLAST OFF!

[Rocket moves off stage.]

WORLD BROTHERHOOD York Adams Council

Personnel: Cubmaster, Webelos nearest to graduation into troop.

Props: Can of Sterno wrapped in aluminum foil and placed in a metal bowl on a tripod.

Cubmaster: It has become traditional at jamborees to have a small flame of brotherhood burning throughout the jamboree. The flame reminds us of Cub Scouting's ideals and how they bind us in brotherhood with Scouts all over the world.

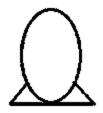
Our flame will be guarded by Webelos (names or the Den Chief). Each of them will be on guard 20 minutes during the course of our Pack Meeting.

Now I shall request Webelos (first one's name) to come forward and light the flame of world brotherhood. (as the boy lights the flame, say the following prayer) "O Divine Father, we have kindled this flame as a symbol of brotherhood among men of all nations. We pray that the flame of brotherhood will light the minds and souls of all mankind, that peace and harmony will prevail, and Yo ur will be done on earth as it is in heaven. Amen."

Now will all Cub Scouts please make the Cub Scout sign and join me in the Cub Scout promise.

DEN DOODLE

June 2000 – Space the New Frontier (space derby) "Woodsie" space ship



AUDIENCE PARTICIPATION

How The Sun, Moon, and Stars Got Into The Sky

(Old Indian Legend) York Adams Council

CHIEF: Stand with arms folded across chest and say

"Ugh! Ugh!"

SUN: Cover eyes with hands

MOON: Frame face with hands and smile

STARS: Blink rapidly

Long, long ago the Indians has no fire and no light. They suffered much during the cold of winter and they had to eat their food uncooked. They also had to live in darkness because there was no light.

There was no **SUN**, no **MOON**, and no **STARS** in the sky. The great **CHIEF** kept them locked in a box. He took great pride in the fact that he alone had light. This great **CHIEF** has a beautiful daughter of whom he was also proud. She was much beloved by all the Indians in the tribe.

In those days, the raven had the power of magic. He was a great friend of the Indians and the Indian **CHIEF**. He wondered how he might make life more comfortable for them.

One day he saw the daughter of the **CHIEF** come down to the brook for a drink. He had an idea. He would put a magic spell on her. In time a son was born to the daughter of the **CHIEF**. The old **CHIEF** was delighted as the boy grew. His grandfather, the **CHIEF** became devoted to him. Anything that he wanted he could have.

One day he asked the **CHIEF** for the box containing the **STARS**. Reluctantly the old **CHIEF** gave it to him. The child played for a while by rolling the box around. Then he released the **STARS** and flung them into the sky. The Indians were delighted. This was some light though not quite enough.

After a few days, the child asked for the box containing the **MOON**. Again the **CHIEF** hesitated, but finally, the boy got what he had asked for. Again, after playing a while with the toy, the boy released the **MOON** and flung it into the sky. The tribe was overjoyed. But still there was not enough light and the **MOON** disappeared for long periods. Finally, the boy asked for the box with the **SUN**. "No," said the old **CHIEF**, "I cannot give you that." But the boy wept and pleaded. The old **CHIEF** could not stand the tears, so he gave him the box. As soon as he had a chance, the child released the **SUN** and cast it up in the sky. The joy of the Indians knew no bounds. Here was light enough and heat as well. They ordered a feast of the SUN and all of the Indians celebrated it with great jubilation. And the old **CHIEF** was happy. He had not known that the SUN and the MOON and the STARS could mean so much for the happiness of his people. And for the first time, he too, enjoyed himself.

SLIDES

Rocket Slide

York Adams Council

Materials:

- ?? Standard slide materials
- ?? 3/8" X 1-1/4" dowel pieces
- ?? Bits of heavy paper
- ?? Decorating materials (paints, glitter glue, etc.)

Have boys cut out and glue fins onto bottom of rocket and make a cone for the top. Decorate rocket and slide backing (1-1/4" paneling disk) as desired. Glue rocket onto backing. Glue slide ring onto back of slide.

Rocket Slide

Greater St. Louis Area Council

Materials:

Art Foam, Tulip paint, glue, pipe cleaner

Cut rocket out of art foam. Decorate with paint. Glue pipe cleaner on back.

FUN FACTS

When John Glenn squeezed applesauce into his mouth from a toothpaste tube, about 36 years ago, he became the first human to eat in space

The crew of Apollo 13 have and still are the men considered to traveled furthest from the earth.

Learning the sentence "My Very Excellent Mother Just Served Us Nine Pizzas" will help you remember the planets in order: Mercury Venus Earth Mars Jupiter Saturn Uranus Neptune Pluto)

Our Solar System is made up of the 9 "major planets" and lots more "minor planets.

Pizza Hut has purchased the right to put its logo on the world's largest proton rocket. The logo is 30 feet tall and will be located on the fuselage of a 200 foot rocket. The rocket will be used to launch the permanent living capsule of the International Space Station, a joint venture of 16 countries. It is estimated that five-hundred-million viewers worldwide will tune into the launch.

Pizza Hut is also using the rocket launch as an opportunity to develop a space theme and materials for its national reading incentive program called BOOK IT!®. The 2000-01 edition of BOOK-IT! will focus on the theme Lift Off To Space and feature materials designed to encourage interest in the International Space Station, space exploration and science reading.

These materials will be distributed to more than 800,000 classrooms across the U.S. reaching nearly 20 million elementary school children.

CEREMONIES FOR UNIT LEADERS

Super Duper Leader Kit

Greater St. Louis Area Council

- Bonafide Certificate of Achievement to hang on wall or throw in drawer or file 13.
- 2. Sponge to remind you to soak up all the knowledge and hang on to it.
- 3. Compartmentalized box to save all those little things you can't seem to keep up with.
- 4. Cotton balls (color coded especially for Cub Scout Leaders) obviously for the ears when necessary.
- 5. Tylenol in the event of faulty cotton balls.
- 6. Hand sanitizer (need I say more).
- 7. Doublemint gum easier on the teeth than biting nails.
- 8. Eyes, always can use an extra set or two around scouts.
- 9. Marbles, just in case you loose a few.
- 10. Foam Smile, to be used in the event you can't produce a real one.
- 11. Cow Bell, in case you get lost, the scouts can always find you!
- 12. Toothbrush and toothpaste, Mom always said never leave home without them.
- 13. Basket/bucket, have to have something to put all these wonderful things in.

A Den Leader Farewell and an Induction

Buckskin Council

Personnel: Cubmaster; Cub Scout; all den leaders, including the retiring den leader and the new den leader with spouse; pack committee chairman

Equipment: Gift for retiring leader, den leader badge, den leader job description card, current issue of Scouting magazine with Cub Scout Program Helps, copy of Cub Scout Leader Book

Arrangement: All den leaders line up on stage as a background for this ceremony. The Cubmaster is in front.

Cubmaster: Cub Scouts and parents, tonight we are bidding good-bye to one of our den leaders and saying hello to another. [Name] has been a loyal den leader for the past year. It is now necessary for her to give up this work. We will miss her. Will you please step forward, [name]. [The Cub Scout steps forward and presents her with an inexpensive gift.]

Cub Scout: This gift will remind you of the many hours you have spent giving something to us Cub Scouts so that we may grow into better men and good citizens of our

BALOO'S BUGLE

country. Will you introduce the new den leader who will take over Den [number].

Retiring Den Leader: [Name] has already been working with me and is prepared to take over. I know that the boys like her very much and that she will be an excellent den leader. [The pack chairman escorts the new den leader forward].

Chairman: [Name] we welcome you as a den leader in our pack. Yours is a big but rewarding responsibility. Without den leaders, we could not have Cub Scouting - not, at least, in the fine way we have it now. As chairman of our pack, I think I speak for the parents and boys of our den when I say we'll do our best to help you make the den go. And that goes for all of us in the pack, too. And now, [Name], here is your badge of office, a card describing your duties, your first issue of Scouting magazine with Cub Scout Program Helps, and the Cub Scout Leader Book to help you in your den program.

Now may I introduce [Name of spouse] whose faith in Cub Scouting and what it means to all the boys in the neighborhood will make him a very active partner.

Cubmaster: OK, Cub Scouts, let's give three cheers for both of these den leaders. Hip, hip, hurray! Hip, hip, hurray!

Special Awards West Michigan Shores Council

Have the Cub Scout make the awards. At the pack meeting have them present them to the Den Leaders.

Narrator: We have some special awards tonight. Everyone knows or at least should know that Den Leaders are some of the hardest working and long-suffering of all scouts. Tonight we'd like to show our appreciation with our very own special kind of "Thank You".

1st Cub: Which of you Den Leaders has the largest den? Here is a gift you really need. Your own Helping Hand. (Rubber Glove blown up)

2nd Cub: Now for the very feminine Den Leader. We feel all Den Leaders should be showered with jewels. We've selected _____ & ____ to represent all of you. May we present this DIAMOND PIN and FIVE CARAT NECKLACE. [Dime and pin in a jewelry boy; and five carrots strung on string].

3rd Cub: Every organization has someone in it who is always willing to take on a little more - she never says no. To this valuable person we present the 'GOOD EGG AWARD'. [large egg shell made into award]

4th Cub: There isn't a mother yet who hasn't wished for an eye in the back of her head. Here is a little something for the Den Leader who needs it so much more than the average mother. A THIRD EYE [large cardboard eye fastened to a comb].

BALOO'S BUGLE PACK/DEN ACTIVITIES

Watch for the Perseid Meteor Shower

Baloo

In July and August the Perseid Meteor Shower will be lighting up our nighttime skies. Activity from this shower can be seen from about July 23 - August 22. For best observation, lay outside in a reclining lawn chair with your feet pointing southward and look straight up. Decent numbers can be seen beginning around 10 p.m., but the best show picks up after midnight and continues until dawn The best viewing date, or the maximum for Perseid Meteor Shower is on Aug 12. This information was taken from an online site about meteor showers.

http://comets.amsmeteors.org/meteors/august_radiants.htm

Toothpick Construction

Viking Council

Materials needed: miniature marshmallows in white and colors, gumdrops, round cocktail toothpicks.

Use toothpicks to spear the marshmallows and use gumdrops as connectors. Make weird animals, spaceships, planets, and buildings. For sturdier buildings construct triangles first, then connect them together.

Film Canister Rockets

Greater St. Louis Area Council

DO NOT use vinegar and baking soda. They react far too quickly. Use 1/4 to 1/3 Alka Seltzer and water. Cold water reacts much slower that Hot water. We staple a toilet paper tube to a small paper plate to act as a mortar tube. Be sure to place the canister upside down into the tube and don't look down into the tube while waiting for it to pop. This is a good outdoor event because it can get rather messy. By the way, the FUJI film canisters (white or clear) work better than the KODAK gray canisters,

Moon Walk

Cover floor with pillows. Cover the pillows and floor with a sheet. Attach extra-large sized thick sponges to the Cub Scout's feet with rubber bands for space shoes. Let them walk over the area. Play space walk music for a real dramatic effect.

Star Gazing

Trapper Trails Council

Materials:

Empty film container, paper, tape, small flashlight

You can make a small template of the star constellations and tape the paper template to the bottom of a black film container and using a strong pin punch through the container using the template as a guide. Then you can

shine a small flashlight through the hole and it will show up on the wall or the side of a tent.

ADVANCEMENT CEREMONIES

Rocket Advancement

Denver Area Council

Personnel: Cubmaster, Assistant Cubmaster, Cub Scouts receiving awards, their parents.

Equipment: Large cardboard rocket made with four stages and a capsule.

Cut small windows in each section. Cover with colored cellophane paper. Attach a flash light or candle behind each stage to show each rank. Have the Assistant Cubmaster light each section as the boys are called forward.

Cubmaster: As the rocket reaches toward the stars in stages, so it is in Cub Scouting. The first stage is Bobcat. Would the following boys and their parents please come forward? (Read names and present awards.) The second stage in your journey is Wolf, which carries you through the atmosphere. Would the following boys and their parents please come forward? (Read boys names and present awards.)

The third stage is Bear. Now you have broken through the atmosphere and are hurtling through space. Would the following boys and their parents please come forward? (Read boys names and present awards.)

The fourth stage is Webelos. You are just about ready to enter orbit. Would the following boys and their parents please come forward? (Read boys names and present awards.)

The fifth and final stage in your journey through Cub Scouting is the hardest to achieve and has taken a lot of hard work, but you made it. You have now achieved orbit. Would the following boys and their parents please come forward to receive the highest award in Cub Scouts, the Arrow of Light? (Read boys names and present awards.)

Flying Saucer Ceremony

Greater St. Louis Area Council

Personnel: Cubmaster, Webelos Den Leaders, and an adult who can sail a Frisbee well.

Equipment: Several Frisbees. Tape badges of rank, arrow points, Webelos Activity pins, and Webelos badges to the Frisbees

Station the Frisbee thrower some distance away, perhaps behind the audience.

After a leader has called forward the award winners and their parents, he calls for the appropriate awards from "outer space" and suddenly a "flying saucer" arrives with the awards.

Starfighter Pilot Advancement

Heart of America Council

Personnel: Someone dressed as a Starfighter Pilot from the future and Cubmaster.

Cubmaster: What's that noise? Is it Starfighter engine? [No response from audience. Cubmaster asks audience to make a rocket engine sound.] Yes, I believe that is a Starfighter rocket engine.

Person dressed like a Starfighter pilot enters the room. [The pilot goes to the Cubmaster and salutes.]

Pilot: Starfighter Pilot reporting to Cub Scout

Advancement Ceremony sir. [Cubmaster returns salute.] **Pilot:** News on the intergalactic radio advises that you have a Cub Scout advancing to the rank of ____. Is this true? Am I in the right galaxy?

Cubmaster: Yes, Starfighter, you are correct. We do have a Cub Scout of this status. Will ___ and his parent come forward?

Pilot: As a Starfighter Pilot, there are only a few truly important duties that I am called upon to perform. One of them is the Webelos Advancement Ceremony. Not all boys obtain the rank of Webelos. Therefore, Mr. & Mrs. ____ it is my proud duty to present you with the Webelos badge for you to bestow upon your son.

Cubmaster: [Instructs parents and boy to please be seated.] Starfighter you would be welcome to stay at our Pack meeting.

Pilot: Thank you sir but I must blast off. Pilot salutes Cubmaster and exits the room.

[Pilot returns to room.]

Pilot: Sir, could you please assist me in blast off. **Cubmaster:** Will the audience please assist the Pilot in starting his rocket engines.

Pilot leaves room again and Cubmaster quiets engine sound.

Pack Ceremony for Arrow Points

West Michigan Shores Council

Cubmaster: Tonight we have some Wolves and Bears who have been hard at work on their electives and so ____ of them have done enough to earn their gold under Wolf or Bear and ____ of them will receive silver arrows tonight. As I read your names I would like the following boys and parents to come up onto the stage with parents standing in back of their son. [Read list of boys and whether gold or silver arrow, and under which badge].

It gives me great pleasure to award these arrow points to you Scouts tonight. As I read your names the assistant Cubmaster, Mr./Mrs. ___ will hand you the awards with our congratulations for a job well done.

After this is done, the Cubmaster then says: "These boys have learned how to make and do many useful and fun things while working on these electives. For each ten projects he completes, he receives an arrow point, so you can see that these boys have been busy Scouts indeed. For all their fine efforts, we're going to give them a special

applause stunt." [Have other boys stand and give an applause stunt.]

GAMES

Orbiting the Moon

Greater St. Louis Area Council

This is a race for the entire family! Each den's families make up a mission to the moon. The moon is a marker about 30' from the starting line. A small Cub Scout is the "nose cone". Two other children are the first and second stage of the rocket. On signal, parents pick up the nose cone and the two rocket stages and begin carrying them toward the moon. Halfway there, on of the stages is put down and joins the run. At the moon, the second st age is put down and also joins the runs. The race ends when all family members are back at the start and the nose cone is set down gently on a chair.

Round the Moon

Greater St. Louis Area Council

All the Dens line up at the end of the room. Each Cub places his hands on the waist of the Cub in front so the Dens for a 'rocket'. A chair is placed at the far end of the room opposite each Den; these are the 'moons'. On 'Go', the Dens run the length of the room, around their 'moon' and back into orbit. As they pass base, the 'rockets' drop a section each time and the Cubs sit down there one by one, until finally the 'nose cone' - the first in line 'returns home. The first team to be sitting down is the winner.

Alien Egg

York Adams Council

Divide the boys into pairs. Tell them that you have been given an alien egg (a ball about volleyball size wrapped in aluminum foil). The egg cannot be moved from place to place unless it is carried between the heads of two people. The egg is unique in this way because it must be in contact with human brain waves while it is in motion or the baby alien inside might get upset, break open the egg, and eat the floor. The object is for each pair to crawl sideways to the end of the playing area and back. They must then exchange the egg with the next pair in line without using their hands.

Rings of Saturn Relay

York Adams Council

This is an old relay race that takes on a new meaning in light of the theme. Divide the den into two teams and give each boy a toothpick. Then place a "ring of Saturn" (lifesaver) on the toothpick of the first boy in each team. He must pass the ring to the next boy to the next and so on. Once he has passed the first ring successfully, place the second ring on the toothpick. And then the third, and fourth, and as many as will fit on a single toothpick! The

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first team to pass the rings to the last player wins. (If a ring falls to earth, replace it with a fresh one!)

Moon Race Walk

York Adams Council

Materials: Really, really, really big gum boots or galoshes. Divide the boys into two teams. Have them take off their shoes and stand in two lines. Place the huge boots at the starting line and have the boys put on the "moon boots" race down to a turn-around point and return to give the boots to the next in line. Continue until all boys have finished.

SONGS

Space Cub Scouts

(Tune: Do Your Ears Hang Low)
Indian Nations Council

Do your ears point high? Mr. Spock's your kind of guy. On the Starship Enterprise, Out in space we're gonna fly. Where no man has gone before. Through the universe and more. Do you ears point high?

Are your ears quite long?
Then you must be a Klingon,
Will you sneak up on our ship
Till our radar shows a blip?
Then we'll blast you with our phasers
Our ship is the one that stays here.
Are your ears quite long?

We are Space Cub Scouts.

"Beam em Up!" is what we shout.

On the Enterprise we work

We report to Captain Kirk.

Through the struggles and the strife,
Looking for new forms of life.

We are Space Cub Scouts.

The Astronaut's Plea

(Tune: My Bonnie Lies Over the Ocean)

I went for a ride in a spaceship. The moon and the planets to see. I went for a ride in a spaceship, And listen what happened to me!

Chorus:

Bring back, bring back,

Oh, bring back my spaceship to me, to me. Bring back, bring back, Oh, bring back my spaceship to me.

I went for a ride in a spaceship. The capsule was crowded and I, Developed a cramp in my muscles, So I took a long walk in the sky.

(Repeat Chorus)

I went for a walk in my spacesuit. The ship was controlled from the ground. But someone in charge down at NASA, Forgot I was walking around!

(Repeat chorus)

Coneheads (In a Spaceship in the Sky)

Greater St. Louis Area Council

In a spaceship in the sky
Spacey little conehead guy
Saw an astronaut floating by
Knocking at my door.
Help me, help me, help me, he said
Or the meteor will swoosh! And hit my head!
Bong!
Come little astronaut, come with me

By the Light of My Scout Flashlight

(By the Light of the Silvery Moon) Greater St. Louis Area Council

By the light of my Scout flashlight, Wish I could see, what it was that just bit my knee. Batteries, why-y did you fail me? The chance is slim, the chance is slight, I can last through the night, with my Scout flashlight.

CUB GRUB - Fun Food

Coneheads we will be.

Space Dinner

Viking Council

This is a fun treat for den meetings. Sort a bag of M&M's by color into small dishes. Toward the beginning of the meeting, tell a story about your "trip" while the Cubs each prepare their own meal:

Two brown M&M's are the meat.

One yellow M&M's is corn.

One green M&M's is the salad.

One orange M&M's is an orange.

One more brown M&M's is a piece of bread.

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Cubs place all their "space food" into a plastic ziploc bag, and put it into their picket for later on the trip.

At snack time, Cubs eat slowly and enjoy their wonderful feast. Put 1/4 cup of water into their bag when it's empty. Cubs have to bite a hole in the corner to drink it.

Astronaut pudding

Need: pudding mix, milk, zip lock bags

Use 1 tablespoon of chocolate (or any flavor) instant pudding in a ziploc bag. Add 1/4 cup of milk. Close the bag. Squish up the pudding and milk mixture. Poke a hole in the bag and suck it out. Eat just like the astronauts with no utensils!!

Apollo Float

Greater St. Louis Area Council

12 oz ginger ale 2x Vanilla ice cream scoops 2 Sugar Cones

Fill 2 glasses with equal amounts of ginger ale. Securely place ice cream on cones. Turn ice cream cones upside down and place one in each glass. Cones will stay afloat as ice cream melts. Drink with straws.

Twinkie Space Shuttle

Trapper Trails Council

Twinkies Fruit leather Gumdrops Toothpicks

Stand Twinkies on end. Cut fruit leather into a triangle shape and cut slits on either side toward the bottom of the Twinkies long enough to put the triangles in. Attach gumdrops to the top of the Twinkies with a toothpick.

Rocket Cookies

Trapper Trails Council

1 package Pillsbury plus funfetti cake mix 1/3 cup oil 1/2 cup flour 2 eggs 36 chocolate kisses or hugs

Heat over to 375 degrees. Combine cake mix, oil, eggs, and flour, stir until moistened. Stir in candy that comes with cake mix if separate. Roll into 1-inch balls, put on cookie sheet. Cook 6-8 minutes or until golden brown. Remove from oven put kisses in the middle of the cookies push down. Let cool at least 10 minutes.

UFO's

Greater St. Louis Area Council

1 cake donut1 pineapple ring

1 jumbo marshmallow 1 maraschino cherry

Place pineapple ring on foil and place donut on top of pineapple ring. Stuff center of donut with marshmallow and cherry. Wrap in foil. Cook on coals for 5 minutes.

Martian Cookies

Ingredients: 1/2 cup butter or margarine

3/4 cup white sugar

1 egg

1/2 teaspoon vanilla extract

1 1/2 cups all-purpose flour

1 teaspoon ground cinnamon

1/2 teaspoon baking soda

1/2 teaspoon salt

1 cup quick cooking oats

1 cup coarsely shredded unpeeled zucchini

1 cup chopped walnuts or pecans

1/2 cup semisweet chocolate chips

1/2 cup butterscotch pieces

Preheat oven to 350 degrees F. In a large mixing bowl beat butter until soft, add sugar, and beat until fluffy. Add egg and vanilla, beat well. In a medium bowl stir together flour, cinnamon, baking soda, and salt. With mixer on low speed, gradually add four mixture to butter mixture, beat until well mixed. With a wooden spoon, stir in oats, zucchini, walnuts or pecans, chocolate and butterscotch pieces. Drop by rounded teaspoons about 2 inches apart onto ungreased cookie sheets. Bake for 10-12 minutes or until golden brown. Cool sheets and then cookies on a cooling rack. Makes 4 dozen

Rocket Fuel

(definitely a Leader-Only drink)

Hot water, instant coffee, instant hot chocolate mix

Boil water. Add instant coffee to water, stir. Add one pack instant hot chocolate mix, stir. Add milk or sugar if needed for taste.

Note: At a recent camporee, I made this up during our crackerbarrel. Under NO circumstances drink this late evening. I was up until 3 a.m., thanks to the extra boost I got from all the caffeine in this Rocket Fuel.

STUNTS & APPLAUSES

York Adams Council

Supersonic: Wave arms wildly and open mouth as if yelling, then wait quietly for a few moments, then yell loudly.

Robot: Walk in place, stiff-legged, saying "Does not compute. Does not compute."

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Jet Breaking Sound Barrier: "Fly your hand like a jet saying "Zoooommmmm" then bring your other hand up and clap once as loud as you can and say "Booommm!"

UFO: Have the group look up, shade their eyes with one hand, point with the other and yell, "Look, it's a UFO!!!" Have them turn their heads as if the object is moving.

Sky Rocket Cheer: Whistle up the scale and then shout "BOOM! AAAH!" As you whistle, gradually raise your hands and then gradually lower them on AAAH. Gradually soften the AAAH to complete silence.

Man In The Moon Applause: Circle face with hands and say "I eat green cheese!"

How do you get a baby astronaut to sleep?

You rock-et!

Why did Captain Kirk go into the ladies toilet?

To boldly go where no man has been before!

What holds the moon up?

Moon beams!

SKITS

Future Careers

Indian Nations Council

Props: A large box that Cubs can step into and out of; decorate front with knobs and dials.

Cub #1: Ladies and gentlemen, this is the fantastic, terrific magic future machine. By entering this machine you will know your future career.

Cub #2: Let me try it first!

Cub #1: OK, enter the chamber (he turns dials on the front). Come out and reveal your future. (This is repeated for each Cub.)

Cub #2: Wow, I am going to be a truck driver. 10-4 good buddy.

Cub #3: (enters then exits) Hey, I'm going to be a Chef, dinner anyone.

Cub #4: (enters then exits) I'm going to be a doctor, want a shot?

Cub #5: (Enters then exits) A lawyer, I'm going to be a lawyer. I'll sue for 1 million dollars.

Cub #6: (enters then exits) Yea, yea, yea! I'm going to be a rock star, where's my guitar?

Cub #7: (enters and exits) An astronaut, look at Mars!

Cub #8: I'm not sure about this, but here goes.

Cub #1: This way. (turns dials)

Cub #8 (enters, screams) No! No!

Cub #1: What's the matter, what will you be?

Cub #8: NO! I'll be a (pause for silence)

CUBMASTER!!! (runs off stage with arms flying.)

Dippers

Viking Council

A Cub runs on stage with a large ladle in his hand "What do you have there? Asks Boy 1.

"The big dipper."

Another Cub runs on stage with a spoon in his hand, "And what do you have?" asks Boy 1.

"The little dipper!"

Spaceship on the Moon

Viking Council

(Narrator instructs others to follow the motions demonstrated as he tells the story.)

One hot summer day my spaceship had just landed on the moon and needed some repair. I took a pair of pliers and I worked, and I worked, and I worked. (Use left hand to pantomime using pliers.)

By then I was so hot that I found a piece of mo on paper and I fanned, and I fanned, and I fanned. (Continue left hand pliers and use right hand to pantomime the use of a fan.

I stepped out of the rocket ship and spied a meteor going up and down, and up and down. (Continue both hand motions and an up-and-down motion with the body.) All at once there appeared in front of me a group of moon people saying, "Cuckoo, Cuckoo, Cuckoo!" (Continue all motions while saying cuckoo.

The Constellations

York Adams Council

Since time began, it seems that people have been fascinated by and interested in studying the stars. So much so that the groupings of stars, what we call constellations, have been given special names with special meanings. The Cub Scouts are at a perfect age to absorb all the information they can about anything, and constellations are no different. Here's a skit my son's Den did years ago (when he was a Wolf). It gets the parents interested and involved and teaches the boys a little while having fun at it. And at the Pack Meeting, it was a great success.

Activity: Do some research into the mythology behind some of the constellations. (We used Greek and Roman myths.) And get some pictures of the different gods after whom the constellations are named. Make sure the pictures show the relationship of the constellations to the gods. Then have the boys pick out characters they want to represent in the skit. Have them dress for the parts and attach tin foil stars at the right places on their costumes. (One of the favorites from when our boys did it was Gemini, The Twins, where two of the boys dressed together to be that constellation.)

BALOO'S BUGLE

Pick a narrator (not necessarily one of the Cubs because they like the acting out) who can talk a little about each constellation. Then, at the Pack Meeting, have all the boys line up in their costumes on stage.

Trip To The Moon York Adams Council

Cast:

Controlman

2 Spacemen

President

Man-In-The-Moon

2 Space Mice

Props:

Spaceship

Telescope

Moon with door big enough for head to stick out

Chair

Setting: (As curtain opens, Controlman is looking at the moon through a telescope, at left. Spaceship stands close by. Man-in-the-Moon & Space Mice are hidden behind moon on opposite side of stage. Spacemen enter at left, helmets under left arms and they approach Controlman.

1st Spaceman: Has the President arrived?

Controlman: Not yet.

2ND Spaceman: I hope he won't be late. We have no

time to waste.

Controlman: (looking through telescope)

That's right. The moon is in good position for a perfect

landing.

(Enter PRESIDENT of U.S. Play a few bars of "Hail to the Chief" as he enters.

Spacemen & Controlman stand at attention.)

President: This is a great day for our country. I don't know what we would do without you brave Cub Scouts, who are willing to risk your lives on this dangerous mission to the moon. I can only wish you good luck. (President goes to a chair to the left to watch take-off.) **Controlman**: Get ready for the countdown. (He sits at control panel.)

Spacemen: put on your helmets and get behind the space ship.

1ST Spaceman: We're ready.

Controlman: Ten, Nine, Eight, Seven, Six, Five, Four,

Three, Two, One Blast Off!

(**Spacemen** slowly pick up space ship, turn it to horizontal position and walk very slowly across the stage to the moon.)

2ND Spaceman: We've been out here in space for a long time now. When do you think we'll reach the moon?

1ST Spaceman: We should be there very soon now. (**Spaceman** arrive at Moon, sticking it with point of Space Ship.)

Man-In-The-Moon: Ouch! What stuck me?

(**Spacemen** stand ship on end) **2ND Spaceman**: Who said that?

1ST Spaceman: There must be someone here after all. **Man-In-The-Moon:** (Opening-door in the Moon & sticking his head out.) Of course there is! Haven't you ever heard of the Man-in-the-Moon?

2ND Spaceman: Yes, but I thought that was a fairy tale! **Man-IN-The-Moon**: No, indeed! I've been here a long time.

1ST Spaceman: Can you tell us if we are the first earth people here?

Man-In-The-Moon: Yes, you are the first People. Another ship landed before yours did, though. There were mice in that one.

(**Space Mice** come from behind moon, one on either side.) **1ST Mouse**: Did you call us?

2ND Spaceman: What in the universe are you doing here?

2ND Mouse: The Russians shot us up here!

1ST Mouse: We were supposed to go back to earth, but we wouldn't go.

2ND Mouse: We like it here. We're going to stay forever! **1ST Spaceman**: But how can you live here? What can you find to eat?

1ST Mouse: Find to eat? We never had it so good! **2ND Mouse**: You mean you don't know. You never heard?

Both Mice: The moon is REALLY made of GREEN

CHEESE!

(SPACEMEN faint as CURTAIN falls).

Otetiana Council Pow Wow 1978

CLOSING CEREMONY

Tomorrow's World

Indian Nations Council

Tonight I would like to tell you a story about a boy, his father and the paper. The boy's father is sitting in his easy chair after a hard day's work, with his feet propped up enjoying reading the evening's paper.

The boy, who we shall call Johnny, enters the room and asks his father, "Dad, let's work on Cub Scout achievements. Let's do the work in my book so I can get my award." Dad says he is too tired and wants to read his paper.

Then Johnny leaves, but comes back later and asks his Dad to play football or soccer with him. But his Dad says he is too tired and wants to read his paper. At this point Dad spots a picture of the world on one page of the newspaper. He removes it from the paper and tears it into small pieces, making a puzzle, thinking this puzzle will keep Johnny busy for hours. Johnny takes the paper pieces and goes to his room. Dad is very smug, thinking it will keep Johnny busy. However, in just a few minutes here comes Johnny. Dad is astounded to see Johnny has completed the puzzle. He says, "Johnny, how did you put that puzzle together so

quickly?" Johnny says, "Dad, I noticed on the back side of those pieces of puzzle there is a picture of a boy. I found if I put the boy together right the world will also be all right." And that, my friends, is what we are here for tonight. Good night and good Scouting.

Guiding Star

Greater St. Louis Area Council

Personnel: Akela, 8 Cub Scouts

Equipment: Small campfire; blue paper or cardboard, three foot square, with cutouts for stars in Big Dipper and the North Star; 8 small or pen-type flashlights, one for each Cub Scout.

Arrangement: Akela and 8 Cub Scouts stand near campfire with the figure of the Big Dipper and North Star at one side of the fire. Cub Scouts stand behind the figure with lights which they flash behind their star in the Big Dipper as they speak.

Akela: For thousands of years, people have grouped the stars together as figures in constellations. This was probably done by the early shepherds as they lay on the grass looking at the sky while tending their sheep. There they could see pictures of heroes, kings, queens, men, maidens and monsters in the stars. The constellation we know best is the Big Dipper.

Taking the stars that form the outer edge of the Big Dipper sight upward and the Bright star that you see is the North Star, which for centuries has been the guiding star for travelers.

(#1 Cub Scout flashes his light at the cut out for the North

It remains in the same place all the time. Let the North Star represent God. Keep your eyes on the North Star. Each star in the Big Dipper can help you keep your eyes on the North Star to become your guide for living. Then let your light shine so that you can help others find the way.

Listen now as our Cub Scouts tell what each star in the Big Dipper represents to them in their quest to find the guiding

(As they speak, they flash their light behind their star).

#2: The Holy Bible

#3: My minister, pastor, priest or Rabbi

#4: My mother and father

#5: The Cub Scout Promise

#6: The Law of the Pack

#7: My Den Leader

#8: My Cubmaster

Akela: All of these are excellent guides for us to follow on our Cub Scout Trail. Let each one help you as you travel onward. Good Night.

JUNE, 2000 THEME: SPACE: THE NEW FRONTIER

In the movie "Toy Story," an action figure named Buzz Lightyear became a hero. But at the beginning of the movie, Buzz did not act much like a hero. He acted more like a show-off, always thinking he was better than all the other toys because he could fly. It took a few hard bumps for Buzz to realize that he could not fly and that he was just another toy. That was a sad discovery, but it led to a much happier one. Buzz learned that when a person makes an extra effort to help a friend, then that person is a hero. Buzz rose out of his own disappointment and fear to help save his friend Woody from disaster. That's the way it is with us, too. We might never be able to fly off into space and save a galaxy, but if we learn how to be trustworthy and loyal to the people who depend on us, then we are heroes in the deepest sense of the word Contributed by Scott Thayer

Sequoia Council, California

Stars War Closing

York Adams Council

Cub Scouts have large cards spelling out STAR WARS. As each one steps forward, he holds up his card and says his line:

S stands for seek. Seek the mysteries of the future.

T stands for Top. Top the obstacles of youth.

A stands for Advance. Advance in the Cub Scouting

R stands for Reap. Reap the fruits of your labors.

W stands for Watch. Watch for imperfections.

A stands for Attack. Attack you shortcomings.

R stands for Reach. Reach for the sky.

S stands for Shoot. Shoot for the stars.

All: And may the force be with you, all the days of your lives.

Astronaut Frank Borman Prayer

York Adams Council

Setting: Have Cub Scouts and their families form a large

The Cubmaster then reads the following prayer, which was broadcast to earth by U.S. Astronaut Frank Borman while on a moon-orbiting mission in December 1968. (Cubmaster should explain what he is reading.)

"Give us, O God, the vision which can see the love in the world, in spite of our failure. Give us the faith to trust Thy goodness in spite of our ignorance and weakness. Give us the knowledge that we may continue to pray with

understanding hearts, and show us what each one of us can do to set forward the spirit of universal peace."

Aim For The Stars

York Adams Council

The words "Aim for the Stars" have important meaning to Cub Scouts. There have been many before us who have set their sites and lived their lives by Aiming for the Stars. And while they may not have made it on the first try, or the second, or even the third, they eventually do make it. A Cub Scout who does his best like our motto says, is bettering himself. Sure, sometimes he may not "hit the stars," but he grows from his trying. He is preparing himself for greater attempts and for great successes.

Remember, not everyone makes their goals every time, but we all make the world a better place by doing our best and Aiming for the Stars. And isn't that what our real goal is in life?

WEBELOS

TRAVELER

Trapper Trails Council **Den Activities**

- ?? Take a den field trip to a travel agency.
- ?? Take a short trip on public transportation--perhaps a bus or train
- ?? Learn how to pack a suitcase and practice at den meeting
- ?? Make a car first-aid kit
- ?? Visit a train depot, bus terminal, or airport; to see the inside operation (the dispatcher's office or control tower, perhaps the cockpit of an airliner or cab of a locomotive.)
- ?? Have a speed contest of location specific destinations and how to get there, using maps and timetables.
- ?? Locate points of interest on city and state highway maps
- ?? Visit a historic site nearby and teach the boys to read street signs, traffic signs, how to spot landmarks, see if the boys can tell you where North, South, East, and West are while you are traveling
- ?? Have the boys call the bus, train, and airport and ask the price of a ticket to Los Angeles, California or New York City, New York from the city they live in.
- ?? Make games to take in car for long trips

National Capital Area Council

Earning the Traveler Activity Badge will help boys prepare for traveling, experiences and it will enable them to get the most out of trips and learn about our country. Working on the achievements for this Badge will help them learn how to read maps and timetables for different transportation methods, compare costs, plan trips, and pack

suitcases. If you plan to visit a travel agency, bus terminal, or airport, be sure to contact them ahead of time so that your Webelos may be able to visit behind the scenes.

Ideas for Den/Patrol Meetings -

- ?? Invite a bus driver or truck driver to speak with your Scouts
- ?? Visit a travel agency or automobile club
- ?? Make a First Aid kit to take on trips
- ?? Discuss timetables and how to read them
- ?? Locate points of interest on city and state highway maps. Visit some of these places
- ?? Visit a bus terminal, train station, or airport

Pack Meeting Denver Area Council

- 1. Make an exhibit or display of an enlarged map of the area, showing points of interest, snapshots from trips, and travel logbooks.
- 2. Show slides or movies taken on a den trip with commentary.
- 3. Give an oral report on a trip.
- 4. Demonstrate proper packing of a suitcase.
- 5. Sign In, Please: Set up a registration table for the families as they arrive. Ask them to sign in with information on the car they drove to the meeting: model, color, and license plate number. After the pack meeting starts tally up the colors, kinds, and how many knew their license plate number.

Report this during the pack meeting.

Games

Denver Area Council Air Route

Players are seated in a circle. Each one is given the name of some city or airport. One player has no chair. He stands inside the circle and calls "All aboard for the plane from Oklahoma City to Boston." The two players representing the two cities must change seats. The caller tries to get a seat during the scramble. The player left without a seat becomes the caller. This is fun when the caller names a city that has not been assigned to anyone, thus causing confusion and excitement. Have each boy in turn name something that is found in a gas station. If a boy can't think of anything else or repeats something that has already been said, he is "out of gas" and out of the game until only one person is left and you can play it again.

Concentration

Make up a set of index cards showing map signs and symbols. On another set of cards, write the correct answers. Show the cards and lay them face down on a table. To play concentration, the first boy turns over two cards. If they match he removes them and tries again. If

BALOO'S BUGLE

they don't match, he turns them back over and the next person takes a turn. Continue until all cards are matched.

Ways to Go

Unscramble the following modes of transportation. Count up how many you have used.

- 1. necoa (canoe)
- 2. crepeithlo (helicopter)
- 3. odemp (moped)
- 4. atfr (raft)
- 5. rmat (tram)
- 6. osdedlg (dogsled)
- 7. wuasyb (subway)
- 8. giiknsi (skiing)

Do You Know Your Cars?

Each definition below describes a type of car. Can you identify them?

- 1. Our 16th President.
- 2. River in New York.
- 3. First colony in New England.
- 4. Indian Chief.
- 5. Theater in which Lincoln was shot.
- 6. A young horse.
- 7. A spotted horse
- 8. A hawk
- 9. Wild animal in the cat family.
- 10. A motherless calf.
- 11. A stinging insect.
- 12. A shooting star.
- 13. French tourist spot.
- 14. Prince Rainier's country
- 15. A Roman mythical god.
- 1. Lincoln
- 2. Hudson
- 3. Plymouth
- 4. Pontiac
- 5. Ford
- 6. Colt
- 7. Pinto8. Falcon
- 9. Jaguar, Cougar
- 10.Maverick
- 11.Hornet
- 12.Comet
- 13.Riviera
- 14.Monaco
- 15.Mercury

Ideas for Den Meetings

San Francisco Bay Area

- ?? Have a slide show given by someone who has been on a trip, but remember to keep it short!
- ?? Visit a garage and learn what to do to prepare your car for a long trip.
- ?? Visit a travel agency.

Activity Sphere of Influence Map

San Francisco Bay Area

Mark the town where you live on a United States map using a different color pen for each group below, mark the map:

City where you were born

Other cities where you have lived

Cities you have visited

Cities where friends live

Cities about which you know one fact

You can now see how different towns play a part in your life. You'll probably be surprised to find out how far your influence reaches. Compare your map with the other Webelos in your den and find out how many cities you have in common.

Postcards

San Francisco Bay Area

Most families have collected postcards as they traveled or have postcards received in the mail. Invite the boys to bring some postcards to the den meeting to show the other boys. Find the locations on the map.

GAMES

San Francisco Bay Area

My Ship Goes Sailing

This game tests your memory. The first player starts by saying, "My ship goes sailing with elephants, or any favorite thing. The second player must say, "My ship goes sailing with elephants and oranges," or any other favorite addition. Each player must repeat all the things that the ship goes sailing with. It gets more difficult when there are a lot.

Pretend Hide and Seek

San Francisco Bay Area

Our player thinks of a place to pretend to hide in the car, such as "under the spare tire in the trunk" or "on top of the rearview mirror", an others try to guess the hiding place. The player who's "it" will tell them if they're getting warmer (guessing somewhere near the hiding place), or getting colder (guessing far away.)

My Name Is Alberta

San Francisco Bay Area

The first player says, "My name is Alberta, and I came from Alabama with a load of artichokes." (Any names would be all right as long as they begin with A.) The second player must repeat the sentence using B words,

such as "My name is Bruce, and I came from Belgium with a load of bats." Go all the way through to Z.

Trapper Trails Council

Here are some suggestions to tie in with your den meetings to help them earn the artist badge:

1st week: Invite a school art director to your den meeting to talk about basic art and to answer any technical questions on the requirements that may come up. As design is basic in all art, have the boys make two designs each of straight lines, curve lines, and a composite of straight and curved lines during the activity period. 2nd week: have the boys study the color wheel and with tempera or water color, practice combining paints and making shades and tints. Leave oil paint mixing for last, after the simpler paints have been used. Each boy could fill in his own color wheel in the Webelos Scout book or make one of his own, beginning with the primary colors, then secondary, and finally the tertiary colors. Ask the boys to make a family member profile and an original picture to be framed for his home. Bring them to the next week's den meeting.

3rd week: Have modeling clay and material on hand for making mobiles. Have each boy prepare the clay and make a model of a head as explained in the Webelos Scout Book. If time permits, make mobiles also, or each boy could make this at home to bring to the next meeting.

4th Week: Have a quantity of construction material on hand or have the boys bring some as suggested in the handbook. Each den member should make a construction - a simple design in space.

All seven of the requirements have been worked into the den meeting programs. If you need additional information, use the reference list in the Webelos Scout Book.

ARTIST Ideas for Den Meetings

San Francisco Bay Area

- ?? Use acrylic paints, oil paints and water colors so the boys can experiment with each and see the difference.
- ?? Collect things of various textures and create a collage
- ?? Make soap carvings
- ?? Visit a graphic design class
- ?? Visit a print shop where graphics are created and printed
- ?? Ask a computer design specialist to demonstrate the techniques used in computer drawing
- ?? Use Sculpey to mold an object. Available at craft stores. Sculpey is soft and pliable. The object made can be baked, glazed or painted. It can be carved, sanded or drilled. Use it over wire, aluminum foil or Styrofoam

GAMES

Five Dots

Give each player a piece of paper and pencil. Each player is to place five dots on his paper where ever he pleases. Players exchange papers. Each player then tries to fit a drawing of a person with the head at one of the dots, the hands at two of the dots, and the feet at the other two dots.

Fast Artist

Form teams for a relay drawing contest. Provide each team with a piece of chalk. The object of the game is for the entire team to draw a house, each player drawing no more than two straight lines. Have a player from each team run forward about 20 feet, draw his two lines, then return and hand the chalk to the next player in line.

Paint the Fence

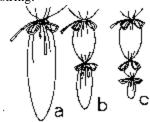
This is an outdoor relay game. Mark a section of fence or exterior wall for each team. Place a bucket of water and a 2" paint brush for each team next to the fence.

At the signal, the first member of the relay team runs to his section of fence, dips the brush in the water and paints as much of the fence as he can with ONE brush of water. He puts the brush in the water and runs back to tag the second player. The second player runs to the fence and paints as much as he can with his ONE brush full of water.

Continue until the entire section of fence is "painted".

Tie-Dye Tee Shirt

Materials Needed: 1 light colored tee shirt, boxed dyes of various colors, elastic bands or string, small bowl Gather a section of the tee shirt and tie it with an elastic band or with strong string. Make a very tight knot, Fig A. Tie a second know halfway down from the first, Fig B. Repeat this procedure, gathering the knotting material in various places all over the shirt. In some gathers, but not all tie a third knot halfway down from the second knot, Fig C. Pour yellow or another light color of boxed dye into a small bowl. Mix with a small amount of water. Dip the entire shirt into the dye. Ring out. Pour light green, or another medium gathers into the dye, this time only as far as the middle knot, add blue, or another dark color of boxed dye to a small bowl. Mix with a small amount of water. Where gathers make three knots, dip into dye, dyeing the last section only. Let the tee shirt dry without removing any of the knots. When dry, remove the elastic bands or tied string.



Pack Meeting

Denver Area Council

Demonstrate a color wheel. Using poster paint, start with the 3 primary colors of red, yellow and blue, mix a little blue with the red to make violet and gradually mix in more blue to make blue violet. Then do the same with yellow and red, and red and blue.

Display silhouettes of each Webelos Scout that they have done at the den meeting.

Den Activities

Denver Area Council

- 1. Let the boys study a color wheel and practice-combining paints making shades and tints with tempera or watercolor. Ask the boys to make a profile of a family member and an original picture at home.
- 2. Design is basic in all art. Have the boys make two designs each, one with a straight line and a curved line, and a composite of both types of lines.
- 3. Have each boy make a pencil sketch of a bottle, dish or other still object.
- 4. Hold an "Art Can be Fun" night for the Webelos den families.
- 5. Have modeling clay and material on hand for making models.
- 6. Start simple sculptures to be finished at home. (See Webelos Scout book).
- 7. Invite an art teacher to your den meeting.
- 8. Have each boy prepare a color scheme for his own room.
- 9. Do sand castings, sand paintings or sand sculptures.

Life-sized Webelos Scout

Denver Area Council

You will need: Butcher Paper, Cardboard, Foam board, or Campaign signs (PVC Board)

Cut pieces of butcher paper the size of each of your Webelos Scouts. Have them take turns tracing each other on their pieces of paper. They should lay on their backs with their arms slightly away from their sides and their legs slightly apart. Be sure to trace around the hair and between fingers so it will show the "real" Scout. Now, using these "Scout" patterns as Guides, trace them onto the cardboard. Cut the foam or cardboard "Scouts" out. Have each Scout sketch their own features and clothes (Webelos uniform, of course!). Now let your Webelos paint these "Scouts" to look like themselves. To make your "Scouts" stand, simply cut a long piece of foam or cardboard, 2-3 inches wide. Fold this piece 3-4 inches from the end and glue the short end to the back of the cutout figure. These "Webelos Scouts" make great decorations for the pack meetings, Blue and Gold dinner, etc.

Web Sites

Training in the Northeast Region

http://www.rvwbsa.org/akela2k.html

Theme

Cub Scout Derby Do's and Don't's

http://www.integrityonline2.com/mwstep/spdrbydd.html

Space Derby

http://www.goldenspread.org/spderby.html

Space Derby Hints

http://www.isd.net/stobin/CubScout/pinewd1.html

Send Your Name to Mars

http://spacekids.hq.nasa.gov/2001/nameform.cfm

Izzy's Skylog

 $\underline{http://darkstar.swsc.k12.ar.us/{\sim}izzy/}$

The Nine Planets

http://www.seds.org/billa/tnp/

Space Camp

http://www.spacecamp.com/main.htm

Ask An Astronaut

http://www.starport.com/live/astro/

Internet Space Station

http://ispec.scibernet.com/station/main.html

Space Place

http://spaceplace.jpl.nasa.gov/spacepl.htm

Space Word Find

http://spaceplace.jpl.nasa.gov/wordfind.htm

Smithsonian National Air and Space Museum

http://www.nasm.si.edu/

John Glenn-An American Hero

http://www.pbs.org/kcet/johnglenn/

The Space Hopper Game (I just used the tutorial)

http://www.funbrain.com/constellation/index.html

Kids Click-Space

http://sunsite.berkelev.edu/KidsClick!/midspac.html

Lego Spaceship

http://hugin.ldraw.org/LEGO/Ydre_rum/Skibe/Ryu/bygge_veiledning

Post Office from Outer Space

www.eddytheeco-dog.com

Space Suit

http://family.go.com/Categories/Activities/Features/family

0401 02/dony/donytv fantasy/donytv297.html

Space Party

http://www.geocities.com/Heartland/6459/space.html

Astronmy for Kids

http://www.frontiernet.net/~kidpower/astronomy.html

Solar Coloring Book

http://www.windows.umich.edu/cgi-

bin/tour.cgi/coloring book/index java.html

Oreo Rocket

http://www.nabiscorecipes.com/recipebox?op=1001&recipe=29590&rev=0

Ask Dr. Universe

http://www.wsu.edu/DrUniverse/

BALOO'S BUGLE

Webelos

Artist

http://www.commandcorp.com/cci/keystrok.html

Engineer

WAY TOO COOL!!!

http://www.soda.co.uk/soda/constructor/

Family Member

Geology

Volcanos

http://volcano.und.nodak.edu/

Fitness

Forestor

Tree Link

http://treelink.org/whattree/start.htm

Naturalist

Environmental Education for Kids (EEK!)

http://www.dnr.state.wi.us/org/caer/ce/eek/

Traveler

Just for fun

http://www.thunk.com/

http://www.wognum.se/Brainwave/

http://www.familygames.com/

www.ditto.com

Cousin to Mr. Potato Head?

http://apple-corps.westnet.com/apple_corps.html

Interactive Othello

http://www.math.hmc.edu/%7Edmazzoni/cgi-

bin/desmain.cgi

What does your phone number spell

http://www.phonespell.org/

Trendy Magic

http://magic.trendy.org/interactivemagic.shtml

Starwars kids site

http://www.starwarskids.com/

InternetDo's and Don't's - the Superhighway where kids drive too!

http://www.usdoj.gov/kidspage/do-dont/kidinternet.htm

Many if not all Cub Scouts wear tennis shoes. Recently, I became aware of collection sites for worn Nike and other non-Nike athletic shoes. At these collection centers they will these athletic shoes and process them into new products (playing surfaces). Locations to drop off old and worn athletic shoes can be found at

http://www.nikebiz.com/environ/partners.shtml

Resources

The scouting graphics for all levels of scouting are available on line at

http://usscouts.org/cd/index.html

or you can get it as a CD

Why A CD?:

For years we have been maintaining a free online library of Scouting images. Over the years many Scouters asked about how to go about having their own copy of all the images on the ftp site so that they could take the library with them on Scouting events.

This USSSP CD-ROM contains over 16,000 images (approximately 5,000 unique images in multiple formats) and 1,500 documents from our Clipart & File Library Site.

Purchase Your Copy of the CD: If you would like to purchase a copy of the CD you can use our order form. If you have suggestions for what you would like to see included on the next version of our CD, please drop us a line

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Contributions Welcome: If you have clipart, documents, or other stuff that you'd like to share, please let us know. We are always looking for new material to add to the library. Versions and Future Plans:

Version 1.1 of the USSSP CD has a new cover to indicate that it was produced by USSSP (Version 1.0 was produced by our fulfillment agent). The contents are the same as Version 1.0.

We are currently considering the production of a Version 2.0 CD with more content and resources.