

Cub Scout Nova Award Workbook



This workbook can help you but you still need to read the Cub Scout Nova Awards Guidebook. This Workbook can help you organize your thoughts as you prepare to meet with your counselor. You still must satisfy your counselor that you can demonstrate each skill and have learned the information. You should use the work space provided for each requirement to keep track of which requirements have been completed, and to make notes for discussing the item with your counselor, not for providing full and complete answers. If a requirement says that you must take an action using words such as "discuss", "show", "tell", "explain", "demonstrate", "identify", etc, that is what you must do.

Counselors may not require the use of this or any similar workbooks.

No one may add or subtract from the official requirements found in the Cub Scout Nova Awards Guidebook (Pub. 34032 – SKU 614935). The requirements were issued in 2017 • This workbook was updated in May 2018.

Scout's Name:_____

Unit: _____

Counselor's Name: ______ Counselor's Phone No.: ______

http://www.USScouts.Org • http://www.MeritBadge.Org



Please submit errors, omissions, comments or suggestions about this <u>workbook</u> to: <u>Workbooks@USScouts.Org</u> Send comments or suggestions for changes to the **requirements** for the **Nova Award** to: <u>Program.Content@Scouting.Org</u>

This module is designed to help you discover the wonders of space exploration

1. Choose A or B or C and complete ALL the requirements.

A. Watch an episode or episodes (about one hour total) of a show about the planets, space, space exploration, NASA, or astronomy.

What was watched?	Date	Start Time	Duration

Some examples include—but are not limited to—shows found on PBS ("NOVA"), Discovery Channel, Science Channel, National Geographic Channel, TED Talks (online videos), and the History Channel. You may choose to watch a live performance or movie at a planetarium or science museum instead of watching a media production. You may watch online productions with your counselor's approval and under your parent's supervision.

Then do the following:

1. Make a list of at least two questions or ideas from what you watched.

1.	
2.	

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	2. Dis	scuss two of the questi	ons or ideas with your cou	nselor.	
	1.				
	2.				
🗌 B.	Read (about one hour total)	about the planets, space,	space exploration, NASA, or astr	onomy.
		hat was read?	Date	Start Time	Duration
	Bo	ooks on many topics n	av be found at your local	library. Examples of magazines	include but are not
	Bo	ooks on many topics n hited to Odyssey, KID	ay be found at your local DISCOVER, National G	library. Examples of magazines	include but are not DWL or <u>owlkids.com</u> .
	lin	nited to Odyssey, KID	ay be found at your local S DISCOVER, National G	library. Examples of magazines ceographic Kids, Highlights, and C	include but are not DWL or <u>owlkids.com</u> .
	lim Then d	nited to Odyssey, KID	S DISCOVER, National G	eographic Kids, Highlights, and C	include but are not DWL or <u>owlkids.com</u> .
	lim Then d	nited to Odyssey, KID	nay be found at your local S DISCOVER, National G o questions or ideas from	eographic Kids, Highlights, and C	include but are not DWL or <u>owlkids.com</u> .
	lim Then d	nited to Odyssey, KID	S DISCOVER, National G	eographic Kids, Highlights, and C	include but are not DWL or <u>owlkids.com</u> .
	Lim Then d 1. Ma	nited to Odyssey, KID	S DISCOVER, National G	eographic Kids, Highlights, and C	include but are not DWL or <u>owlkids.com</u> .
	Lim Then d 1. Ma	nited to Odyssey, KID	S DISCOVER, National G	eographic Kids, Highlights, and C	include but are not DWL or <u>owlkids.com</u> .
	Lim Then d 1. Ma 1.	nited to Odyssey, KID	S DISCOVER, National G	eographic Kids, Highlights, and C	include but are not DWL or <u>owlkids.com</u> .
	Lim Then d 1. Ma	nited to Odyssey, KID	S DISCOVER, National G	eographic Kids, Highlights, and C	include but are not DWL or <u>owlkids.com</u> .
	Lim Then d 1. Ma 1.	nited to Odyssey, KID	S DISCOVER, National G	eographic Kids, Highlights, and C	include but are not DWL or <u>owlkids.com</u> .
	Lim Then d 1. Ma 1.	nited to Odyssey, KID	S DISCOVER, National G	eographic Kids, Highlights, and C	include but are not DWL or <u>owlkids.com</u> .
	Lim Then d 1. Ma 1.	nited to Odyssey, KID	S DISCOVER, National G	eographic Kids, Highlights, and C	include but are not DWL or <u>owlkids.com</u> .
	Lim Then d 1. Ma 1.	nited to Odyssey, KID	S DISCOVER, National G	eographic Kids, Highlights, and C	include but are not DWL or <u>owlkids.com</u> .
	Lim Then d 1. Ma 1.	nited to Odyssey, KID	S DISCOVER, National G	eographic Kids, Highlights, and C	include but are not DWL or <u>owlkids.com</u> .
	Lim Then d 1. Ma 1.	nited to Odyssey, KID	S DISCOVER, National G	eographic Kids, Highlights, and C	include but are not DWL or owlkids.com.

Scout's Name: _



		2.	Dis	cuss two of the questions or ic	leas with your counselor.	
			1.			
			2.			
_						
2.				dventure from the following lis have not already earned.)	•	ption A or B. (If you choose an Adventure,
			<u>Wc</u>	If Cub Scouts	Bear Cub Scouts	Webelos Scouts
				Collections and Hobbies	Robotics	Adventures in Science
				Germs Alive!	Super Science	
	_		_L	Motor Away		Game Design
] Op		A: Do all of the following:	simula talanana an hinan Jawa (A Ja	
			a.	this activity.)	simple telescope or binoculars. (A lo	cal astronomy club may be a resource for
			b.	•	system. Identify the planets and othe	-
			C.		tions. See if you can locate any of th	em in the sky using a star map.
] Op		B: Do both of the following.		
			a.	Make a paper airplane and fi more times to see if your cha		er by altering its shape. Fly it at least five
			b.	Make a balloon-powered slee balloons.	d or a balloon-powered boat. Test yo	ur sled or boat with larger and smaller
	Dis	scuss	s with	your counselor what kind of se	cience, technology, engineering, and	math was used in the adventure or option.

Out of This	World	Scout's Name:
🗌 3. CI	noose	TWO from A or B or C or D or E or F and complete ALL the requirements for the options you choose
Δ Α.	Hav	e a star party with your den, pack, or family. (Make sure you wear proper clothing for the nighttime temperature.)
	1.	Choose a clear night to investigate the stars. A fun time to watch stars is during a meteor shower. You may check http://earthsky.org/astronomy-essentials with your parent's or guardian's permission to find good times to watch meteors.
	2.	Find five different constellations and draw them. With your parent's or guardian's permission, you may use a free smartphone application such as Google Sky Map for Android phones or Night Sky for iPhones to help identify stars and constellations.
	3.	Share your drawings with your counselor. Discuss whether you would always be able to see those constellations in the same place.
П В.	Exp	lain how "revolution," or "orbit," compares with "rotation" when talking about planets and the solar system.
	Sh	ow these by walking and spinning around your counselor. Do the following:
	1.	Choose three planets to investigate (you may include the dwarf planet Pluto). Compare these planets to Earth. Find out how long the planet takes to go around the sun (the planet's year) and how long the planet takes to spin on its axis (the planet's day). Include at least TWO of these: distance from the sun, diameter, atmosphere, temperature, number of moons.
	2.	Discuss what you have learned with your counselor.

Scout's Name: _____

☐ C.	Mar	ng materials you have on hand (plastic building blocks, food containers, recycled materials, etc.), design a model s rover that would be useful to explore the rocky planet's surface. Share your model with your counselor and lain the following:
		The data the rover would collect
	2.	How the rover would work
_	•	
	3.	How the rover would transmit data
	Λ	Why rovers are needed for space exploration.
	т.	

D. Design on paper an inhabited base located on Mars or the moon. Consider the following: the energy source, how the base will be constructed, the life-support system, food, entertainment, the purpose and function, and other things you think would be important.

Then do the following:

- 1. Draw or build a model of your base using recycled materials.
- 2. Discuss with your counselor what people would need to survive on Mars or the moon.

E. Become an asteroid mapper. Obtain your parent's or guardian's permission and map an asteroid as part of the Jet Propulsion Laboratory and the California Institute of Technology's Dawn project: http://dawn.jpl.nasa.gov/DawnCommunity/asteroid_mappers.asp . Then discuss with your counselor your mapping activities, why mapping asteroids is important, and what you learned about space and asteroids.

Out of This World	Scout's Name:
🗌 F. Edi	pses
□ 1.	Investigate and make models or diagrams of solar and lunar eclipses. (Example: You may wish to use balls of different sizes and a flashlight to represent the sun.)
 2.	Using your model or diagram, discuss eclipses with your counselor, and explain the difference between a solar eclipse and a lunar eclipse.
4. Visit or	explore. Choose A or B and complete ALL the requirements.
A. Vision	it a place where space science is being done, used, explained, or investigated, such as one of the following: ervatory, planetarium, air and space museum, star lab, astronomy club, NASA, or any other location where ice science is being done, used, explained, or investigated.
☐ 1.	During your visit, talk to someone in charge about how people at the location use or investigate space science.
	Find out how this investigation could make the world a better place.
2.	Discuss with your counselor the science being done, used, explained, or investigated at the place you visited.
	1.
	2.

3.

B. Explore a career associated with space exploration.

Find out what subjects you would need to study as you get older.

Find out whether you must be an astronaut to explore space, and what other opportunities exist for people interested in space exploration.

5. Tell your counselor what you have learned about space exploration while working on this award.

When working on Nova and Supernova awards, Scouts and Scouters should be aware of some vital information in the current edition of the *Guide to Advancement* (BSA publication 33088).Important excerpts from that publication can be downloaded from http://www.scouts.org/advance/docs/GTA-Excerpts from that publication can be downloaded from http://www.scouts.org/advance/docs/GTA-Excerpts from that publication can be downloaded from http://www.scouts.org/advance/docs/GTA-Excerpts-nova.pdf. You can download a complete copy of the *Guide to Advancement* .from http://www.scouting.org/filestore/pdf/33088.pdf.