# PACK MEETING THOUGHTS

I could not find a picnic theme since I began prepping Baloo’s Bugle. Apparently, one was planned in 2009 but changed to Summer Fun. So I put together a lot of fun stuff to do at a[picnic from my resources. Enjoy!!



The description of the theme says:

**HOW DOES “PICNIC WITH PIZZAZZ” RELATE TO THIS POINT OF THE SCOUT LAW?**

A Scout keeps his body and mind fit and clean. He helps keep his home and community clean. Cub Scouts love being outside, but what they like more is eating outside. Help the boys plan simple, nutritious meals and snacks that they can prepare and consume outdoors. We can emphasize healthier choices, thus reinforcing our commitment to care for our bodies. Follow the Leave No Trace guidelines to keep our community clean.

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# MONTHS WITH SIMILAR THEMES



***Family Picnics listed above for***

***August 2009 actually became -***



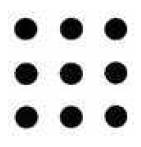
# GATHERING ACTIVITIES

***Note on Word Searches, Word Games, Mazes and such –*** *In order to make these items fit in the two column format of Baloo’s Bugle they are shrunk to a width of about 3 inches. Your Cubs probably need bigger pictures. You can get these by copying and pasting the picture from the Word version or clipping the picture in the Adobe (.pdf) version and then enlarging to page width.* ***CD***

**DOTS PENCIL GAME**

*Utah National Parks*

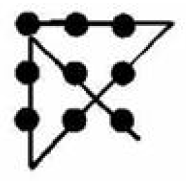
Draw a square made up of dots like this one on your piece of paper.



Now, without lifting the pencil from the page,

draw no more than four straight lines that will cross through all nine dots.

***Answer:*** *The answer you will usually find in books is shown here:*



**Marshmallow Gun Competition**

*Alice, Golden Empire Council*

Have a Marshmallow gun competition between parents and boys. See GAMES or WEB SITES for more details.

**Capture the Moon**

*Alice, Golden Empire Council*

Play Capture the Moon – boys against parents or den against den – if you meet for a Night of Summer Fun (Directions under GAMES)

**GROUP PUZZLES**

*Utah National Parks*

Cut outdoor, beach or park pictures from magazine illustrations, advertising pictures, postcards, etc. into a number of pieces.

Pass these out as people arrive and ask everyone to complete their puzzle, thereby forming discussion groups.

**Summer Word Search**

*Alice, Golden Empire Council*

Look for the “Summer” words below in the puzzle. Words may be straight up and down, diagonal or backwards.



Sunshine Solstice Watermelon

Swimming Humidity Fishing

Picnic Beach Vacation

Temperature Hiking Barbeque

**Make a Sub Competition**

*Alice, Golden Empire Council*

***Having a Pack Picnic??***

Order 6 foot long rolls like those used to make Sub sandwiches.

As people arrive, form teams (dens, families, random groups) with each team having a roll on a table.

Teams have a specified time (15 minutes) to make an edible creation, using toothpicks, skewers, olives, sliced meats and cheeses, lettuce, condiments, carrot sticks, etc. provided.

Also have a knife available for each team, to be used by an adult only.

(For example, an alligator, with teeth cut in the front end, propping the mouth open with skewers, eyes of olives, scales of meat cut in triangles) After judging and taking pictures of each group with their creation, cut up the sandwiches so everyone can dig in! Add drinks, chips and some watermelon for a great feed!

**Sidewalk Art Contest**

*Alice, Golden Empire Council*

. Supply plenty of sidewalk chalk and each family, den or individual can have a section of sidewalk to design. You can choose a theme or just let the imagination reign – when time is up, everyone gets to go around and admire the creativity! You could also have “judges” and award each artist or artist group a special award, such as “best use of blue, best use of theme, etc.” Have someone take a photo of each artist or group with their creation. If it’s a hot day, finish up by hosing down the art and restoring the sidewalk or cement to its original condition.

**MINIATURE SCAVENGER HUNT**

*Utah National Parks*

The object of the game is to gather as many items as you can from other people in the room.

Each person can only give you one item

All items must fit inside the 35 mm film can.

Have the people sign after they give you item so that you know to whom to give it back when the game is done.

1. Paper clip
2. Bobbi pin
3. Penny
4. A Different Coin
5. Button
6. Safety Pin
7. Battery
8. Patch
9. Piece of String
10. Thumb Tack
11. Key
12. Match
13. Nail Clipper
14. Piece of Paper
15. Picture

**SQUIRT-TAC-TOE**

*Great Salt Lake Council*

Provide the boys with water squirters (bathtub toys). Mark out tic-tac-toe boards on the sidewalk. The boys mark their “X” or “O” using the water squirter. Better hurry! Wait too long and your marks will evaporate! Once gone the square is free to be marked again by the other player.

**WORD TWINS**

*Utah National Parks*

Provide cards on which have been written one word of common pairs such as “Jack” and “Jill,” “ham” and “egg,” etc. Have as many cards as needed.

Ask every one to match up his card and introduce himself to the person holding the mate to his card.

*Some other combinations are:*

Bat and ball, socks and shoes, slide and swing

swim shorts and towel, cats and dogs

day and night, picnic and ants, sun and moon

bees and honey, sticks and rocks, matches and fire

tent and sleeping bag mosquitoes and bug spray

spoon and fork, plates and cups, salt and pepper

hot and cold, clean and dirty

skunks and raccoons wolves and bears, etc.

**REFLECTION MAZE**

*Great Salt Lake Council*

Using mirrors, have the boys reflect light to hit a target in a dark place or shady location. To make it trickier, have them use multiple mirrors (one per boy) to make it go in multiple directions before hitting the target.

**BEACH BINGO**

*Great Salt Lake Council*

Create cards with items the boys might find if they went to the beach. Use fish crackers, Swedish fish or seashells as markers.

**SHADOW TAG**

*Great Salt Lake Council*

A twist on the traditional game. To tag a person out you must step in their shadow. This can be tricky, depending on the time of day you play. Set a 2 minute limit for being it to keep variety up.

**LEAF SUN PRINTS**

*Great Salt Lake Council*

Make amazing white on blue prints with your favorite leaves. Just place leaves, ferns, flowers, shells, or whatever you choose, on photosensitive paper and place it in the sun. Remove the objects after a couple of minutes; rinse the paper to “fix” it.

**GETTIN’ READY FOR A HIKE**

*Sam Houston Area Council*

**Materials –**

* In a small plastic pool or on a table, place a whole bunch of crazy items along with items needed to take on a hike.
* Make sure you have in the pile of items, things like a bottle of water (one for each participant), suntan lotion, hats and other appropriate stuff.
* Add in items that do not belong on a hike. For example, add sweaters if it is summer time, toys, maybe even fake ice cream.

**Directions –**

* + Ask the Scouts to pack for the hike.
  + When everyone has arrived, see who has all the right items,
  + Then explain why such items are important, especially if they were forgotten in the packing.

**MAKE A POSTER**

*Alice, Golden Empire Council*

* As each Cub Scout arrives, give him a full size (8 1/2 by 11) copy of this poster and have him color it.
* Then after opening, talk with the boys about sun safety using the drawings.



**A LOOK OUTSIDE**

*Catalina Council*

Combine words in the second column with those in the first column to make seven words of things you might see outside.

1. Butter A. walk

2. Tree B. bug

3. Side C. fly

4. Lady D. shine

5. Milk E. hopper

6. Sun F. weed

7. Grass G. top

Answers:

1-Butterfly; 2-Treetop; 3-Sidewalk; 4-Ladybug; 5-Milkweed; 6-Sunshine; 7-Grasshopper

**TREE TRICKS**

*Catalina Council*

Change one letter in each of these words to find the name of a tree.

1. Mine 2. Fit 3. Pillow 4. Bench

5. Oar 6. Elk 7. Asp 8. Jolly

*Answers:*

*1-Pine; 2-Fir; 3-Willow; 4-Beech; 5-Oak; 6-Elm; 7-Ash; 8-Holly.*

**CAMPFIRE MAZE**

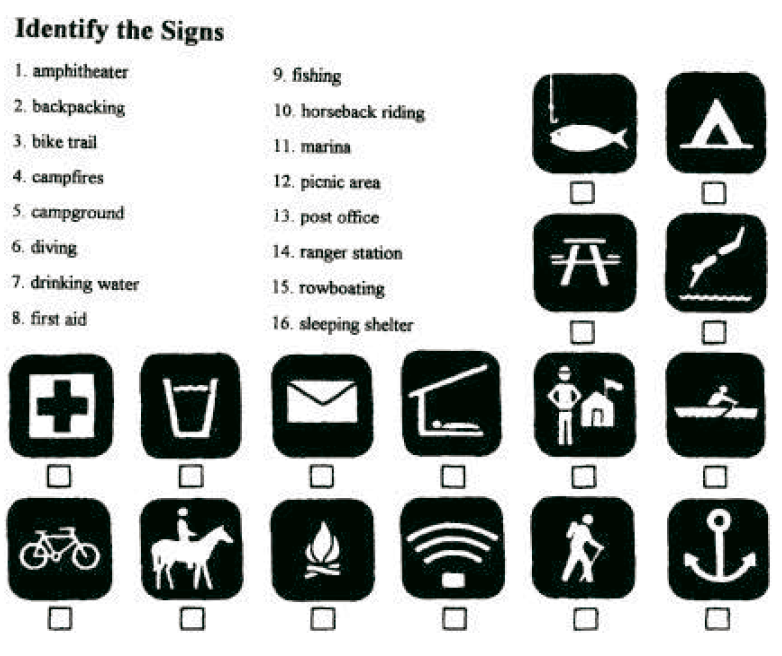
*Catalina Council*

Copy the picture, paste it on a sheet of paper   
and enlarge it to fill the page.



**IDENTIFY THE SIGNS**

*Catalina Council*



Give each of the Cub Scouts as they arrive a copy of the images and have them figure out what each sign symbolizes.

# OPENING CEREMONIES

**A Scout is CLEAN**

*Mary Ruth and the RT Team, Patriots Path Council*

**Materials:** Scripts with letters on back as indicated. Tell Scouts to hold up their scripts while speaking, and continue to hold them up so everyone can see the word CLEAN that is formed.

1. **C** – A Scout **C**ares for the land and water where he plays.
2. **L –** A Scout **L**eaves no trash behind when he goes outside, and takes only pictures!
3. **E –** A Scout **E**ncourages others to pick up trash, too.
4. **A** – A Scout **A**ppreciates the beauty of nature.
5. **N** – A Scout **N**otices the world about him…

**ALL (**hold letters up high and say together**) …and keeps it CLEAN!**

1. Please bow your heads for prayer:   
   We give thanks for our world. Please help us to remember to keep it clean and beautiful, and encourage others to do the same. **Amen.**

**S’More Patriotic Months**

*Alice, Golden Empire Council*

**Set up:**

* Three large calendar pages, one each for June (with the 14th circled), July (with the 4th circled) and August (with “Pledge of Allegiance” written across it in large letters.
* Large picture of the Flag;
* Large picture of July 4th, activities, parades and/or fireworks(or optional demonstration);
* Large picture of the Declaration of Independence;
* Large picture of the word “Republic”
* Large picture of the word “Indivisible.”
* (The last two words could also be on a large roll of paper, brought out by two scouts and unfolded to show first one word, then both words at the proper time)

***This could be done as written with a narrator doing all the reading or separating the readings into smaller parts and having each Cub with a picture read the lines appropriate to his picture. CD***

**Narrator:** Summer is perhaps the most patriotic season of all in the United States. *(Cub Scout #1 enters and posts the June calendar page, with June 14th circled in red)*

**Narrator:** We celebrate June 14th as Flag Day, because Congress adopted the Stars and Stripes as the flag of the United States on June 14, 1777.

**Narrator:** The second month of Summer is when we celebrate our Independence Day. *(Cut Scout #2 enters and posts the July calendar with July 4th circled in red)*

**Narrator:** On July 4, 1776, the Declaration of Independence was adopted, declaring our country independent from Great Britain. *(Cub Scout #3 enters with picture of Declaration of Independence)*

**Narrator:** Today, we associate our Independence Day with fireworks, parades, barbeques and a day to honor our flag. *(Cub Scout #4 enters with a picture of July 4th activities, or several boys can enter demonstrating a parade)*

**Narrator:** Many of you may know that our Pledge of Allegiance to the Flag was written by Francis Bellamy, a Baptist minister. But did you know that it was in August of 1892 that he worked out the words of the pledge? So August is also part of our Patriotic Summer. *(Cub Scout #5 enters and posts the August Calendar Page, with “The Pledge to Allegiance” written in large letters across it)*

**S’more Summer Opening Ceremony**

*Sam Houston Area Council*

* Place a picnic basket in the stage area with the den around it.
* Boys open the picnic basket and take out cards that spell SUMMER on one side.
* Cut the cards in the shape of different critters or shapes that represent items that could be found in a picnic basket (hamburgers, hot dogs, watermelon, etc).
* As each boy reads his line he takes a step forward.

1. S is for summer that we’re glad is here.
2. U is for us. Boys who need Scouting all year.
3. M is for many outings that Cub Scouting brings us.
4. M is for more fun, ‘cause that’s our thing.
5. E is for every parent who does his or her share.
6. R is for a roaring summer program ‘cause you have planned because you care!

**All:** Now we just want S’more of great summer fun!

1. Please rise and join in the Pledge of Allegiance

**Narrator:** Bellamy tells us that he began by making an “intense study of the Declaration of Independence, the Constitution, the meaning of the Civil War, and the aspirations of the people.” He decided that the word “Republic” was the exact word for the one nation which the Civil War was fought to prove…” (*Cub Scout #6 enters with the word “Republic” written in large letters)*

**Narrator:** Bellamy also noted “that we must “specify that it is indivisible, as Webster and Lincoln used to repeat in their great speeches.” *(Cub Scout #7 enters with the word “Indivisible)*

**Narrator:** As we honor our Flag with the Pledge of Allegiance, let us remember that it stands for our country, and must remain Indivisible, under God, with Liberty and Justice for All. *(Flag Ceremony follows)*

**Cub Scout Campfire Opening Ceremony**

*Sam Houston Area Council*

**Equipment:** Real or artificial campfire, seven candles.

**Personnel:** Narrator and seven Cub Scouts.

**Narrator:**  Welcome to our Cub Scout campfire. Akela is among us. Let us draw from this campfire with all its vibrancy and warmth, the secrets of Cub Scouting and the spirit of brotherhood.

1. In its light we see new chances to be helpful and to do our best.
2. From its warmth we strengthen the bonds of fellowship and learn how to get along with others.
3. From the stones that ring the fire and keep its power in check, we learn how we can curb our tempers and become good citizens.
4. From the smoke that rises out of the fire, we learn to lift our eyes upward and worship God.
5. The spark that started this fire reminds us that little Good Turns can lead to greater deeds.
6. Just as the fire needs wood to burn brightly, so do we need the care and love of our parents to burn brightly.
7. In its leaping flames, we see the fun of Cub Scouting and the job of life.

**FUN OPENING SONG**

*Utah National Parks*

(Tune: Twinkle Twinkle Little Star)

*Bring a bag with items inside to throw to the people.   
At the end, spray people with a spray bottle of water!*

It’s so nice to be with you

Here is something you can chew

Gum, gum in the air

Gum, gum everywhere

It’s so nice to be with you

Here is something you can chew

Candy is a lovely treat

Very sweet and very neat.

Candy, candy in the air

Candy, candy everywhere

Candy is a lovely treat

Very sweet and very neat

Some people like health food

Such as nuts they’re good for you

Nuts, nuts in the air

Nuts, nuts everywhere

Some people like health food

Such as nuts they’re good for you

We also brought along some kisses

For the Mr. and the Mrs.

Candy kisses in the air

Candy kisses everywhere

We also brought along some kisses

For the Mr. and the Mrs.

Now it’s time to end our song

Everyone to sing along

Water, water in the air

Water, water everywhere

Now it’s time to end our song

Everyone to sing along

You’re all wet and we are gone!!!

**GROWING CUB SCOUTS**

*Great Salt Lake Council*

**CM:** Every living thing needs sun, water and nutrients to grow.  
What do Cub Scouts need to grow?

*Have each Cub Scout pull his item out of a bag   
and yell out what it is*

1. Food (Apple or Granola Bar)
2. Water (Bottle)
3. Exercise (Baseball)
4. A Family (picture) for love and protection.
5. A Pack (CS handbook) to receive awards.

**CM: A**ll Scouts please stand and say the Scout Law

**“SOAR”: SAVE OUR AMERICAN RESOURCES**

*Utah National Parks*

**Setting:** At least four Cub Scouts holding cards with the letters S-O-A-R on the front (maybe with an appropriate picture) and their parts on the back in LARGE print. They come on stage one at a time and read their parts.

1. I promise not to break or spoil anything with which I work or play.
2. I will not throw paper, candy wrappers, fruit peelings or other trash on sidewalks.
3. I will keep my playground clean.
4. I will be as careful of other people’s places and things as I would want them to be of mine.

**All:** Save Our American Resources!

**Emcee:** Please stand for the presentation of the colors.

**OUTDOOR ADVENTURE**

*Capital Area Council*

1. America and Cub Scouting are just one big outdoor adventure.
2. This is my country. I will use my eyes to see the beauty of this land.
3. I will use my mind to think what I can do to make it more beautiful.
4. I will use my hands to serve it and care for it.
5. And with my heart I will honor it.
6. Many immigrants to America had a really big adventure getting here.
7. #7: And on their adventure in this country they became loyal Americans.
8. Let us be like them, loyal Americans. Please join me in the Pledge of Allegiance.

**THE MUD PUDDLE**

*Capital Area Council*

**PERSONNEL:** Den Leader and 6 or 12 Cubs

**EQUIPMENT:** Sign marked "Mud Puddle", individual props to go with each part such as a plaster casting of an animal track, a blue feather, and elm tree, a large pebble, a blower, a large "worm" etc.

**ARRANGEMENT**: Sign in center of stage is marked "Mud Puddle.” Boys are gathered around this sign as the opening begins. Cubmaster or Den leader may introduce the opening and verbally "set the stage.”

**DEN LEADER:**

Did you ever wonder as you pass

A little stretch of mud and grass,

What nature may be hiding there,

Within a spot a few feet square?

Let's gather around and take a look,

And like the pages of a book,

We'll study it with open eyes.

Can soil like this, hold a surprise?

1. Here's a freshly patterned animal track where a rabbit hopped across & back.
2. I see a stream of busy ants, carrying tidbits as they dance.
3. Look, a feather, blue and gray dropped off a passing Blue Jay.
4. Here about are sprouting seeds from lofty elms and sprawling weeds.
5. A pebble smoothed by action slow, formed about a million years ago.
6. In a puddled spot not yet dried out, a water beetle swims about.

***Could have 1 - 6 repeat as 7 - 12 or recruit more boys.***

1. And here an eager plant is set -- an early blooming violet.
2. A wiggly worm comes up to twitch; no one knows which end is which.
3. The mud itself has food stores vast, form life that grew ages past.
4. It's not all Nature reveals, but candy wrappers and toy wheels.
5. There's something moving - what's it now? I'll pick it up - a bee - Yow!
6. Quick, put some mud upon the spot, to take away the soreness hot.

**DEN LEADER:**   
Our mud will soon dry in the mid-day sun,   
But our outdoor adventure has really been fun.   
Our opening does not end here by chance,   
Please join us now in the Pledge of Allegiance.

**TREE OPENING**

*Capital Area Council*

**Equipment:** Some sort of tree in the room or do the ceremony outside at a tree.

**Cubmaster:**  Cub Scout, see that tree over there? Beautiful isn’t it? Andy you can tell that it’s strong too. You can compare that tree to a strong family. The roots are faith in God. The trunk is the parent. And the branches are the children.

A poet named Helen Crawford mad e a comparison in a poem I’d like to read to you. It’s called “The Family Tree” and it goes like this:

There’ one thing in God’s natural world.  
That means a lot to me.  
It symbolizes most of life;   
It is a lovely tree.

With roots so deep in God’s rich earth.  
It’s not disturbed by weather:   
Like families with faith in God.  
Who live in peace together.

Its trunk, the body strong and firm  
Like parents anywhere,   
To guide, control, Direct, sustain.  
The offspring which they bear.

The branches which like children   
Spread In every known direction,   
Until the fruitage of their growth  
Has reached its full perfection.

And so a tree appears to me  
The gem of God’s creation,   
As it portrayed our families,   
Which constitutes a nation.

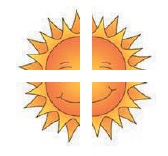
Each one of you can do your part to make your family tree stronger and more beautiful. **How?** By loving all your family members by obeying your parents and by doing your fair share of the family’s work. Now I’d like to as all the Cub Scouts to join in a “Grand Howl” for our families.

**A Piece of the Sun**

*Sam Houston Area Council*

**Setting –** 4 Cub Scouts with a large picture of the sun on poster board. Cut the picture into quarters with the appropriate verses on the back.

**Scene –** Scouts approach the flag or the Cubmaster, read the lines and hold the piece of the sun up for the audience to see. Each subsequent Scout adds to the sun “picture” after he shares his verse with the group, so that after Cub #4, the picture of the sun is complete.



1. Here I hold a piece of the sun  
   It keeps us warm most days.  
   Especially when we play outside  
   We appreciate its rays.
2. Here I hold a piece of the sun  
   It reminds me of summer break.  
   We swam, we biked, we ran, and laughed  
   And my family went boating on a lake.
3. Here I hold a piece of the sun  
   It reminds me of Scouting, too.  
   A bright year we can see before us  
   Because of all we will get to do!
4. Here I hold a piece of the sun  
   Glad to finish this art.  
   We look forward to learning Scouting’s ideals  
   And holding them close to our heart.

**CM:** Will you please rise and join us in the Pledge of Allegiance?

**OUR COUNTRY IS DIFFERENT**

*Great Salt Lake Council*

1. Our country is great in different ways. We would like to tell you some of the things that are different and that help make it great.
2. We call it the United States, and we are bound together by the Constitution, but in many ways, we are a group of separate nations.
3. We practice more than 250 religions and observe thousands of different laws.
4. Our land grows palm trees and pine trees, redwoods and birch.
5. We catch shrimp and sell stocks; we live in small towns and large cities and in the rural countryside.
6. We are a very diverse people, and this is what makes the United States great.
7. Please stand and repeat the Pledge of Allegiance with us.

**Outdoor Code Opening**

*Catalina Council*

Each Cub Scout should have a candle to light from a central candle (the leader may refer to it as the Spirit of Nature, the Conservation Candle or some other appropriate name).

Each lights his candle and reads the following statements. (You may want to write additional lines if there are more participants.)

1. We have been observing and studying nature’s treasures.
2. We will help to maintain nature’s balance.
3. We will help and learn from nature’s resources.
4. We will help to maintain nature’s resources.
5. We will protect them from harm.
6. We will follow the laws of nature.
7. The Outdoor Code:

*All seven Cub Scouts read:*

As an American, I will do my best to--

Be clean in my outdoor manners,

Be careful with fire,

Be considerate in the outdoors,

Be conservation minded.

***Safety tip:*** *Foil muffin cups or a circle of cardboard around the candle base will make it look better and prevent wax from dripping on hands and floor.*

**Nature Opening Ceremony**

*Catalina Council*

**Personnel:** Cubmaster (CM) and six Dads

**Equipment and arrangements:** Paint one block letter of word N-A-T-U-R-E on each of six cardboard squares. On reverse side of each print the meaning to be given to each letter. Put letters on stakes behind the speaker’s stand.

1. “N” stands for your name -- be proud of it. As you advance from Bobcat to Arrow of Light, you will add new laurels to your name. Ever ything you do affects your good name and family.
2. “A” is for attitude. As sunlight is essential to growth, so attitude affects your spirit. Cub Scouts with the right attitude are happy, game, and fair.
3. “T” stands for task. As the beaver words hard at this task, so does each Cub Scout.
4. “U” stands for usefulness. Just as animals and birds are judged by their usefulness, so your place in life depends upon your usefulness.
5. “R” means you’re ready. As the squirrel gathers food for future use, so you have worked on your achievements getting ready for the day when you will become a Scout!
6. “E” stands for energy. As the bee is never idle, so you keep busy giving goodwill.

**CM:** The letters on the cards spell nature -- God’s way of telling us, he cares. Let us always be grateful of His guidance. (Cubmaster presents awards and arrow points for all ranks.)

**Campfire Opening and Closing**

*Catalina Council*

**Equipment:**

* One large candle and 14 small candles
* 7 of which have foil cupcake cups to catch hot wax
* One orange bead for each pack member
* A coffee can and another container larger than the can, for the “campfire”
* 7 index cards, each printed with lines for Cub Scouts to read
* Tape

**Personnel:**

Cubmaster

7 Cub Scouts

**Arrangement:**

* Place the orange beads in the coffee can and put it in the larger container.
* Tape the seven remaining small candles in a semicircle around the top edge of the large container.
* Each Cub Scout has a candle with a wax guard on it and a card with his part written on it.
* These Cub Scouts stand in a semicircle behind the campfire.

**Nature’s Secrets Opening**

*Catalina Council*

**Equipment:**

Acorn;

pine needles;

feather.

**Personnel:**

4 Cub Scouts;

Cubmaster (CM) dressed as Akela.

Akela (to 4 Cub Scouts): To test your manhood, I send each of you out into the earth’s vast high country to bring back one of nature’s secrets.

(Cub Scouts exit and return.)

Akela (to C.S. #1): What secret have you brought and where did you find it?

1. Akela, I return with great hunger, thirst, and a painful sunburn. I learned that a young brave must plan ahead.

**Akela**  (to C.S. #2): What lesson have you brought and where did you find it?

1. Akela, I searched the hills and forests and bring an acorn. Just as a mighty oak grows from a small acorn, if I have faith in myself, I can become strong.

**Akela** (to C.S. #3): What secret did you bring?

1. Akela, I climbed high into the distant mountains where the snow is still deep, and the air is cool. I bring green needles from the giant pine trees. Just as the pine needles remain green throughout the year, a brave should always remain true to Cub Scouting--Do Your Best.

**Akela** (to C.S. #4): What treasure have you brought and where did you find it?

1. Akela, I traveled to the top of the mountains. From my high perch, I saw the wonders of God’s creations. I saw the eagle as it soared high and free in the blue sky. I bring an eagle’s feather--a reminder of freedom and the vision we must have to protect and cherish it.

**Akela**  (to the audience): These braves have learned well. Nature shared her secrets with them. It is now their responsibility to live what they have learned, to plan ahead, to have faith, to remain true to Scouting, and to cherish freedom. Will everyone now please stand and join me in repeating the Pledge of Allegiance and the Cub Scout Promise?

# OPENING PRAYERS

*2008-2009 CS Roundtable Planning Guide*

Great Spirit, thank you for this beautiful sunny day and for the time we spend with our children. Help us appreciate this moment and cherish the memory of their happy faces and laughter. **AMEN**

*Sam Houston Area Council*

Please watch over us as we play outside in the warmth and brightness of Your love. **Amen.**

*2007-2008 CS Roundtable Planning Guide*

As we have fun in the summer, we give thanks for the wonderful world we live in and for the people who care for us. As we explore outdoors, let us be safe from harm.  **AMEN**

**Thanks For Our World**

*Mary Ruth and the RT Team, Patriots Path Council*

We give thanks for our world. Please help us to remember to keep it clean and beautiful, and encourage others to do the same. **Amen.**

# AUDIENCE PARTICIPATIONS

**IN SEARCH OF SUN SCREEN**

*Utah National Parks*

Divide audience into four parts. Assign each part a word and a response. Instruct them they are to say the response whenever they hear the word. Practice as you make assignments.

Vance "I love to swim"

Swim "Splash, splash, splash"

Cub Scouts "Do your best"

Sunscreen "Aaaaaaaaaah, Ooooooooooo"

The day of the summer Pack Meeting was hot and dry. That was good because it was to be a **SWIM**ming party. The **CUB SCOUTS** and their families were to meet at the Miller's house at noon. **VANCE** started getting ready at 9 o'clock in the morning. He loved to **SWIM**. He had just completed **SWIM**ming lessons at the local **SWIM**ming pool and had his card stating that **VANCE** had passed Advanced Beginners. He knew all his Cub Scout friends would be surprised. It was just last year that **VANCE** could not **SWIM** at all.

**VANCE** found his **SWIM**ming suit and his towel and even his flip-flops without any trouble. But search as he might he could not find his **SUNSCREEN**. This was terrible. All the **CUB SCOUTS** had learned at one of the den meetings about the importance of always using **SUNSCREEN**. **VANCE** knew that he must protect his skin from the intense Utah sun while he was young so that he would not get skin cancer when he got older. Also, he did not want to get bad sunburn. One of his friends in **CUB SCOUTS** had fallen asleep in the sun and couldn't sit down or lay in bed comfortably for a week!

"Where are you, **SUNSCREEN**?" asked **VANCE** as he started looking through the house again. It was almost time for the **SWIM**ming party. He didn't want to be late. That was when he found it. Way in the back of the bathroom drawer, there was the **SUNSCREEN**. He grabbed it but to his dismay, the tube felt very light. Oh no! The **SUNSCREEN** tube was empty. Try as he might, **VANCE** could not squeeze out even one little drop. What could he do? There was not time to go to the store before meeting the **CUB SCOUTS** for the **SWIM**ming party. And he knew he should never go **SWIM**ming without his **SUNSCREEN**.

Just then **VANCE**’s big brother Weston came bursting through the kitchen door. "What's the matter?" he asked when he saw **VANCE** sitting dejectedly in the living room. "I'm all out of **SUNSCREEN** so I can't go **SWIM**ming with the **CUB SCOUTS**” was the reply. "Here, you can use mine," said Weston, tossing his little brother a new tube of **SUNSCREEN**. **VANCE** couldn’t believe it. Just that fast his problem was solved. "Thanks, Wes'", **VANCE** shouted as he headed out the door to the **SWIM**ming party with the **CUB SCOUTS**. And for a whole week he didn't say one bad thing about his brother!

**A Lesson for the Big Bugs**

*Capital Area Council*

Divide audience into four parts. Assign each part a word and a response. Instruct them they are to say the response whenever they hear the word. Practice as you make assignments.

Bees - Buzz-Buzz  
Ants - Hup-2-3-4  
Mosquitoes - Bite-e-Bite  
Frog - Croak-Croak  
Woods - All sounds together

This is a story about Bill and his family and their adventure in the **WOODS**. One fine spring day, Billy's family decided to go for a picnic in the **WOODS**, where they could enjoy the outdoors. They packed a nice picnic basket and headed out on their walk.

As soon as they got to where they were going, they found a nice place to set up their picnic. Billy and his brother went to the stream where they looked at a **FROG**. They heard some **BEES** over by the wild flowers, and watched some **ANTS** walking on ground. Being close to the water, they were also being bothered by some **MOSQUITOES**.

When they went back to the picnic area, they told their parents about the **WOODS**. How they saw a **FROG** and how the **MOSQUITOES** were bothering them. They said that the **BEES** didn't bother them and that the **ANTS** were really hard workers. Dad listened closely as he as he unwrapped another sandwich and carelessly threw his paper off to the side. Billy's little sister had just finished a soda and dropped the can by a tree. Mom threw her paper napkin on the ground and jumped up in disgust. "That is it!" she said. "I think the **ANTS** are taking over the picnic."

Dad stretched out for a nap and had just dozed off when Billy's sister started to scream. She had been stung by a **BEE**. While Mom took care of her, Dad tried to go back to sleep. But he couldn't because the **MOSQUITOES** were pestering him. Finally he decided that they had better go home.

Billy protested. "Why do we have to go?” "Well, Billy," Dad replied, we don't seem to be wanted here in the **WOODS**. We sure haven't been treated very well. The **MOSQUITOES** are eating me alive. The **ANTS** took over the picnic. And a **BEE** stung your sister."

Well," said Billy, "maybe the **WOODS** are trying to tell us something and the **MOSQUITOES**, and the **ANTS**, and the **BEES** are trying to tell us something.” "What is that?" asked Dad. "Well," said Billy, "just look around us and you'll see we haven't been very nice visitors to the **WOODS**. Look at all the trash we've thrown around. Seems to me we're the worst bugs of all—litterbugs!"

So the family started cleaning up the mess they'd made and afterwards they felt better. They took a nice walk through the **WOODS**, listening to the sounds. They actually enjoyed the buzzing of the **BEES**, the croaking of the **FROGS**, and the **ANTS** at work.

When they returned home, they were tired, but happy they had learned an important lesson that day. The worst kind of bug in the **WOODS** is a litterbug!

**Sputo, Sputas, Sputat,   
The Sound of Watermelon Seeds**

*Capital Area Council*

Henry had a sweet slice of watermelon. Henry’s sister and brother each had one, too. Henry’s sister took a bite of watermelon and spat out the seeds. SPUTO, SPUTAS, SPUTAT! Henry’s brother took a bite of watermelon and spat out the seeds. SPUTO, SPUTAS, SPUTAT! Henry took a bite of watermelon and spat out the seeds. *Dribble, drabble, drop-drop-drop.* They fell down to the ground in a sorry little heap by his feet.

“Henry can’t spit watermelon seeds,” Henry’s sister said. She wrinkled up her nose at Henry. “Henry can’t spit watermelon seeds,” Henry’s brother agreed, and he spat one—SPUTO, SPUTAS, SPUTAT! -- that sailed right over Henry’s head.

Henry said, “Sure, you can spit watermelon seeds, but can you hit the metal bucket?” Henry’s sister tried. SPUTO, SPUTAS, SPUTAT! RAT-A-TAT-A-TING! Henry’s brother tried. SPUTO, SPUTAS, SPUTAT! RAT-A-TAT-A-TING! Henry tried. *Dribble drabble drop-drop-drop.* They fell down to the ground in a sorry little heap at his feet.

Henry said, “Sure, you can hit the bucket, but can you hit the birdbath?” Henry’s sister tried. SPUTO, SPUTAS, SPUTAT! SPLOSH! Henry’s brother tried. SPUTO, SPUTAS, SPUTAT! SPLOSH! Henry tried. *Dribble drabble drop-drop-drop.* They fell down to the ground in a sorry little heap by his feet.

Henry said, “Sure, you can hit the birdbath, but can you hit an ant hill between your feet? “ Henry’s sister tried. She hit the metal bucket. SPUTO, SPUTAS, SPUTAT! RAT-A-TAT-A-TING! Henry’s brother tried. He hit the birdbath. SPUTO, SPUTAS, SPUTAT! SPLOSH! Henry tried. *Dribble drabble drop-drop-drop.* The seeds fell down to the ground smack-dab in the middle of an anthill!

And do you know what? Henry got himself another slice of watermelon and smiled the whole time he ate it.

**The Talking Woods**

*Catalina Council*

Divide the audience into 4 groups. Assign each group one of the words listed below. When their item is mentioned in the story, the assigned group should shout the designated saying. Have a practice session before starting the story.

Bees: “Buzz-buzz”

Frog: “Ribit-ribit”

Ant(s): “Chomp-chomp”

Mosquitoes: “Bite-bite”

Woods: All sounds together

One day John and Robert decided to go for a walk in the **WOODS.** The packed a lunch and started off. The **WOODS** seemed very busy that day. They heard some **BEES** buzzing as they gathered nectar for making honey. As they walked along the stream bank, a **FROG** jumped out in front of them, and they started to chase it. The **FROG** jumped into a nearby pond where the **MOSQUITOES** were very busy enjoying the water. By this time the boys were getting hungry so they sat down under a big tree to enjoy their lunch. It wasn’t long before they were joined by a nearby **ANT** community out looking for lunch themselves. It was getting late when they finished their lunch so they started for home. As they walked back through the **WOODS**, they listened to all the wonderful sounds. The **BEES**, the **MOSQUITOES**, the **FROGS** and the **ANTS**. They were very tired when they got home but they had a great time in the **WOODS.**

**Cub Scout Nature Hike**

*Catalina Council*

Divide the audience into 6 groups. Assign each group one of the words listed below. When their item is mentioned in the story, the assigned group should shout the designated saying. Have a practice session before starting the story.

Cub Scouts: “My Turn! My Turn!”

Den Leader: “Now, boys.”

Robin: “Hop, hop, I’m off!”

Dogwood: “Arf! Arf!”

Hike: “Hup! Two! Three ! Four!”

Animals: “Grrrrrr! “

Practice as you make assignments

Once upon a time a den of **CUB SCOUTS** went on a **HIKE** to see what they could see. Their **DEN LEADER** pointed out sights like spider webs, **ROBIN**’s nests and **DOGWOOD** trees. The **CUB SCOUTS** wanted to take a nature **HIKE**, to see how many wild **ANIMALS**, they could find and the **DEN LEADER** saw it as a perfect opportunity for them to learn about conservation and make plaster casts of the tracks of **ANIMALS**.

As the **HIKE** went on, the **CUB SCOUTS** splashed in a creek, chased a **ROBIN**, climbed a **DOGWOOD**, and tried to out-moo a field of cows. The **DEN LEADER** grew weary of trying to keep up and suggested they rest from their **HIKE**, under the shade of a **DOGWOOD**, and eat their sack lunches.

As the **CUB SCOUTS** were eating they grumbled about not seeing any wild **ANIMALS** yet on their **HIKE**. The **DEN LEADER** explained that if they were patient and much quieter, they would not scare the **ANIMALS** away and have a better chance of seeing some. Just then a **ROBIN**, landed on a branch of their **DOGWOOD** tree and the boys all made the Cub Scout sign and were very quiet. The **DEN LEADER** motioned for them to lay some bread from their sandwiches on the ground. The **CUB SCOUTS** tore the bread in small pieces and scattered it around them. Like all wild **ANIMALS**, the **ROBIN**, was at first afraid of the people below her **DOGWOOD** branch and just watched curiously. But then, she flew to the ground to sample the bread. One of the **CUB SCOUTS** was very, very still and held a piece of bread carefully in his fingers and soon the **ROBIN** was eating out of his hand. Eventually the

**CUB SCOUTS** could sit still no longer and the movement and the noise scared the **ROBIN** back to a branch of the **DOGWOOD** tree.

# ADVANCEMENT CEREMONIES

**S'mores Advancement Ceremony**

*Alice, Golden Empire Council*

**Materials:**

* Campfire, real or artificial (artificial one could be “built” as it is described),
* Marshmallow Sticks for each boy and one for demonstration
* A Marshmallow, 2 Graham Crackers, a Square of Chocolate for each Cub receiving an award. ***(Additional materials for everyone to make S’mores later if the meeting is outside);*** Awards for each boy are attached to a Marshmallow Stick with his name on it.

**Set Up:**

* Cubmaster and other personnel are in front of the audience, with a table holding marshmallow sticks for each boy and the makings for an artificial campfire, OR with all materials near a real campfire.
* Give each adult their part in large letters and a prop that fits their part, (in parenthesis) that they can hold up.
* If done outside, make sure everyone has a flashlight if needed.

**The Ceremony:**

**Cubmaster:**  One of the things we all look forward to in Summer is making and enjoying S’mores. The boys in our Pack have also been looking forward to receiving awards they have earned. And both S’mores and Advancement have some things in common: Let’s compare the campfire to the Scouting Program –

**Chartered Organization Rep:** *(holds up picture of location provided by them)* The campfire needs to be built in a safe location. The Chartered Organization provides that safe place for the Pack.

**Committee Chair:** *(holds up a large stone or a picture of a fire ring)* The campfire must be contained in the right area by the stones of the fire ring, just as the National, Council and District provide guidelines that assure quality program resources for every unit and every boy.

**Unit Commissioner:** *(holds up a shovel)* The water and shovel that we must always have handy to our campfire are like the various rules and safety procedures, like tour permits, that we always use in Scouting.

**Cubmaster:** *(holds up a piece of tinder)* Tinder is needed to light the fire – Baden Powell first provided the “tinder” for Scouting when he saw young men in need of guidance and outdoor skills.

**Assistant Cubmaster:** *(holds up a piece of kindling)* Kindling is provided by small sticks in our campfire, and by the Ideals and Purposes of Scouting in our programs.

**Den Leader:** (*holds up a small log)* Fuel, the wood that provides steady warmth in our fire, is like the “fuel” provided by dedicated, trustworthy leaders and volunteers who keep the Scouting program going steadily.

**Pack Trainer or Parent:** *(holds up matches or fire starter)* The Spark that lights our campfire can be compared to the Inspiration of ideas and glow of knowledge when dedicated leaders really get to know the Program through Training and the Boys through Experience – then they can really “light a fire” under their Scouts!

**Cubmaster:** Once our campfire is lighted, we must practice patience and good habits – the fire will be too hot for our S’mores if we aren’t patient, and it could go out if we fail to tend it properly. Like our campfire, the boys who will receive awards here tonight have had to learn patience to wait for their reward, as they tackle new goals and practice new skills – even the Bobcat takes practice and memorization. *(If this is an artificial campfire, add red/yellow tissue paper for flames now – or turn on an electric campfire)*

**Cubmaster:** But even with just the right kind of glowing embers to make S’mores, no one would enjoy the treat without the right equipment *(holds up the Marshmallow Stick)* and the right ingredients. *(holds up S'mores makings)*

The marshmallow stick is the tool that gets our marshmallow to the fire. Parents and other adults help get the boy to scouting. So, we would like to call up our first boys who will receive awards tonight *(Calls them by name)* along with their parents or other adults who have helped them succeed. Parents, I give you the stick to represent your part in helping *(name of boy)* earn his awards. Please remove the “S’mores” fixings, or awards, from the stick and present them to your scout. And just as you have provided scouting tools for your boy, please give your scout the tool he will need to make his S'mores. *(Cubmaster and/or Den Leader reads off the awards as they are handed to the boy - Continue by awarding all rank advancements and other awards to each boy- Be sure to have someone take a picture of each family before they return to their seats)*

**Cubmaster:** Now you boys are prepared to enjoy your reward, both your advancements AND your S’mores – but always remember that without kindling, tinder, fuel, and a spark, you couldn’t succeed in Scouting. And always remember to be an example to other boys, to be a friend to each other, and to live the Ideals of Scouting. Congratulations!

**Webelos Adventure Pin Ceremony**

*Capital Area Council*

**Purpose:** To recognize Webelos Scout(s) who have earned Adventure pins.

**Props:** Poster made to look like the Webelos colors with Adventure pins and cards to be awarded attached.

Tonight, we have the privilege of recognizing Webelos Scouts that have earned the \_\_\_\_\_\_\_ Adventure pin (and the \_\_\_\_\_\_\_ Adventure pin) since the last Pack (or Den) meeting.

As you can see from our Pack's (Den’s) Webelos colors, that \_\_#\_\_ Webelos Scouts have earned Adventure pins.

Would Webelos Scout/s \_\_\_\_ (Name/Names) \_\_\_\_\_\_ and his/their parents please come forward? \_\_\_\_\_

(Name of the 1st Scout) \_\_\_\_ I see that you have earned the \_\_\_ (name Adventure pin) \_\_\_\_\_pin, would you like to share one thing that you did to earn this pin? I would like to give this to your parent/s and ask that they pin it to your colors.

**WEBELOS WATER,   
A Bear Promotion Ceremony**

*Utah National Parks*

**Props:**

Large tub, old tennis shoe, bucket with colored punch, enough cups for each Scout participating, balloon, sack of dirt, inner tube, rubber band, paper heart, shovel, and a ladle.

**Set Up:**

* Boys and parents gather on one side of the stage.
* Cubmaster on the other side with a jar marked “Webelos Water.”

**Cubmaster:** Bears, you are now ready to begin your final area of Cub Scouting – that of Webelos. You will find it different, challenging and rewarding. To help prepare you for this great effort, the Pack developed some Webelos Water, (looks at jar).

Uh, well, it looks like it evaporated! Let’s see, I guess we could make more! Now, what was that recipe? *(Cubmaster appears deep in thought, then gets idea and goes to props.)*

**Cubmaster:** Let’s see.

* An old tennis shoe to remind you that you still have many miles to go on the Scouting Trail, (throws shoe in tub) and coincidentally to remind you not to take your shoes off in a two-man tent. (holds his nose).
* Ah, a sack of dirt to remind you that Cub Scouts is now a lot of outdoor activities.
* An inner tube to remind you that you may have a few flat tires, but they can be overcome.
* A shovel to remind you to keep your room clean. (Winks at Mom & Dad).
* A balloon to remind you that a lot of hot air doesn’t get the job done.
* A heart to remind you of your commitment to your parents and family.
* A rubber band to remind you to stretch yourself to learn new ideas and skills.

OK, that’s about it! Let’s stir it a little! (Stir)

Looks good. Now, let me get you each a cup of our new Webelos Water. (Reach inside tub with ladle and scoop punch to pour in cups for everyone to see. Give cup and Webelos Colors to each Scout.)

Congratulations new Webelos and parents!

**THE PICNIC**

*Utah National Parks*

**Equipment:** Picnic basket, table, tablecloth, paper plates, napkins, paper cups, plastic forks and spoons, awards to be presented attached to appropriate items.

**Setting:** Cubmaster enters with a picnic basket. He opens the basket and places the tablecloth on the table.

**Cubmaster:** We have several Cub Scouts to honor today for the hard work they have done since our last meeting. With these paper plates, we have our Bobcats. (Call boys and parents forward, pull paper plates with Bobcat badges attached to them from the basket, present awards and give congratulations.)

Present other awards in same way:   
Tigers - cups  
Wolf – napkins,   
Bear – knives,   
Webelos – spoons,   
Adventure Pins and Loops – forks.

**Cubmaster:** You have seen all the things that help make a picnic fun, except for the food. These young men and their parents represent the things that make the pack grow and thrive. They are as important to the pack as food is to a picnic. Let’s wish them well as they continue their Scouting trail.

**CUB SCOUT MOUNTAIN**

**Materials:**

* Stage steps (at least six steps to the top),
* Cardboard scenery decorated as mountain to fit across side of steps. Place a strip of paper with the appropriate rank on each step, (Bobcat lowest to Arrow of Light.)
* Books and awards to be presented.

**Instructions:**

* Place steps sideways so audience can see mountain scenery but not steps.
* Each scout will be allowed to ascend to the step marked with the rank he has achieved to receive his award. (You can also include arrow points and activity badges.)

Cubmaster: Has anyone ever been mountain climbing? (response)

Well, the Cub Scouts who have earned awards tonight will demonstrate how to climb a “mountain”. Before you can climb a mountain, you need to have the appropriate equipment. You need ropes, packs, medical supplies, maps,

hiking boots and many other things. YOU NEVER GO CLIMBING ALONE!

In Cub Scouting, to advance along the Cub Scout Trail, you also need the appropriate equipment. That is your book, your uniform, your den and your pack. You can’t do it alone. You need the help of your den leaders and parents. I have here some supplies for climbing to the top of Cub Scout Mountain. (hold up books).

Will (name of recipient) and his parents please come forward? I know you are not prepared to go climbing so here is a (Wolf) book. It won’t get you to the top of Cub Scout Mountain, for that you will need different equipment. But, let’s see how far this will help you climb. (Cub Scout climbs to Wolf step and faces audience.)

I now present this Wolf Badge to your parents to present to you. They have been helpful in assisting your climb. You made this climb look easy, but you worked hard to reach this altitude of Cub Scout Mountain.

(Proceed with other awards in similar manner. Arrow of Light recipients will reach the ‘peak’ and should be allowed to climb to the top step even if there are more than five.)

**LET THE COMPASS GUIDE YOU**

*Capital Area Council*

***There’s no Tiger in this ceremony. Not sure how to add it except to say, hopefully you will not have all ranks that night and can drop one and shuffle to add in Tiger after Bobcat. CD***

**PROPS:** You will need a prop compass made of heavy cardboard; placed in front on the advancement table.

**CUBMASTER**: We look to the compass for our guide.

To the East, we find a Cub ready for his Bobcat Badge. Will (name) and his parents come forward, (Present award) He brings his eagerness like the dawn of a new day.

To the South is the Wolf with his spirit of adventure. Will (name) and his parents come forward. (Present awards)

To the West is a Bear hunting on the trail of Scouting. (Present awards)

To the North is the Webelos about to realize his boyhood dreams, alive with Scout action. Will (name) and his parents come forward. (Present awards)

Let the compass guide all of you on your trails and may you all carry into your adult lives the ideals of Scouting.

**MORE ADVANCEMENT IDEAS**

*Capital Area Council*

* Attach awards to small kites. Display on wall. With fluffy clouds, bright sun and/or rainbow. On kite write, "It takes high ideals to earn your . . . "
* Attach awards to a Frisbee or plastic disc, small plastic paratrooper, or paper airplane. Throw for each boy to catch.
* Attach award to airplane tickets. On airplane ticket write, "You are just the ticket. Congratulations on earning you . . ."
* Put awards in balloons with a lightweight paper basket. Write the message, "You soar to great heights in scouting. Congratulations on earning your . . . "

**Bubble Advancement Ceremony  
(This ceremony can be used in dens or packs)***Capital Area Council*

**Equipment:**  Bubble solution, and bubble wand, awards to be given.

**Personnel:**  Den Leader or Cubmaster, boy receiving award (and parents, if appropriate)

**Set up:** Den Leader spends a few seconds blowing bubbles with the Cubs and then calls them around him/her.

**Den Leader:** Did you know that soap bubbles can only join at one of two angles (places or ways)? There are no other possibilities. So, the number two would be important if you were a bubble.

The number two is important to Cub Scouts also. Whenever you give the Cub Scout Promise you must hold your right arm high with two fingers held out straight in the Cub Scout sign. The two fingers stand for two parts of the Scout Oath; to help other people and to obey the Scout Law. They also stand for the two alert ears of a wolf. A wolf that is always listening to Akela.

(Name) has been listening closely and working with his parents and in our den. He is now ready to receive his first/next belt loop for completing an adventure toward his next rank. (Award loop. Parents help boy place it on his belt. (or maybe the Den Chief.)

We'll now form a living circle and give the grand howl in (name's) honor.

**Outdoor Advancement Ideas and Ceremony**

*Great Salt Lake Council*

Decorate the area. Hopefully you will be able to be outside such as a park, with outdoor activities. A croquet set, badminton, kites, could all be set up and possible used as part of the meeting. Picnic items could be used as decorations and part of the ceremonies. The names of the Cub Scouts receiving achievements and advancements could be put on a kite or on items that could be pulled out of the picnic basket.

The Cubmaster could take the kite and talk about the joy of a kite rising higher and higher. Then say: (Cub Scout’s name) has risen higher and achieved the rank of \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.

Another idea that could be used for advancement would be to take stones and placing them one on top of another as in stepping stones. The stone on the bottom would be labeled “Bobcat”, the second one “Wolf”, and so on to Webelos or Arrow of Light, if needed. The Cub Scout would be brought forward as if going on a hike. The Cubmaster could discuss the journey the Scout has taken as he has advanced from rank to rank.

This little tree is a symbol of the natural beauty of our land. This tree also represents Scouting. It takes a long time for a beautiful tree to grow and develop. In the same way, a Cub Scout spends a lot of time and effort in advancing from rank to rank. So do his parents who help him.

Tonight, we will see how much prettier this Cub Scouting tree will be when we put some leaves on it. Each of these leaves represents the time and effort put into the advancement work by our Cub Scouts and their parents. Our Den Leaders also played a very important part in the advancement program, for without their support and help we would not have the opportunity to be in Cub Scouting.

Will the following boys and their parents, please come forward when called? (Call the boys forward to the front of the pack.)

Each of you has helped nurture this tree. Just as trees endure for many, many years, so do the values you have gained from working on achievements, electives and activity badges will last you a lifetime. May you always stand strong and tall like a tree - and be a beautiful resource for our land.

**Nature Advancement Ceremony**

*Catalina Council*

**Props:**

A several-branched limb (bare) set in a can of plaster.

Green paper leaves (1 for each boy receiving an award)

**CUBMASTER:**

This tree is a symbol of the natural beauty of our land. It takes Mother Nature a long time to grow a beautiful tree. It requires nurturing such as sunshine and water. This tree represents our Cub Scouting program. In order for it to flourish, much time and effort must be spent by Cub Scouts and their parents. The boys receiving awards tonight have given time and effort, as have their parents. As each of you receives your award, you Will place a leaf on our tree, and you will be able to see how much more attractive it is because of you.

(Calls forward boys and parents receiving Bobcat first, then Tiger Awards, followed by Wolf awards and arrow points; then Bear awards and arrow points; then Webelos Badge and activity badges. Be sure to lead a cheer for each rank or award.

*Note: Since the Arrow of Light is the highest   
award in Cub Scouting, it is suggested that   
it have its own ceremony.*

You have each helped nurture this tree, and it has become a part of you. Just as Mother Nature’s trees endure for many years, you have gained values through your achievements and electives and activity badges will last you a lifetime. May you always stand tall and straight like a tree .and be a beautiful resource of Our land.

**Cub Scout Trail**

*Catalina Council*

**Arrangement:** Awards are attached on the back of paw prints (Tiger, Bobcat, Wolf, Bear, use Webelos sign for the Webelos); Paw prints are visible on walls and other part of the room, grouped by the rank.

CM: The Cub Scouts of our pack have been hiking and having outdoor fun this month. As they have been finding new things to do along the way, many achievements have been completed along this Cub Scot trail. The only problem is that these awards have been left out on the Cub Scout Trail where they were completed. So my trusty hiking buddy and myself are going to have to hit the trail ourselves in search of tonight’s awards.

*(Leaders search until coming to Bobcat paw prints, Tiger paw prints, Wolf paw prints, Bear paw prints,  
 and Webelos “paw prints.”   
Rank ceremonies for each could be as follows.)*

CM: The Bobcat has alert ears and his movements are swift and sleek. We have several Bobcats here tonight who swiftly tracked the seven steps of what it takes to be a Cub Scout. Would the following boys and their parents come forward? (Present Awards. Lead Cheer)

CA: Ah ha!! We have found evidence of Tiger prints along the Trail. This must mean that we have some Tiger Cubs who have earned their Tiger Badge this month with their Adult Partners. Will the following boys and parents please come forward? (Present Awards. Lead Cheer)

CA: The Wolf is an animal of intelligence and loyalty. He has learned about his country and his home to which he will remain loyal. He has also leaned many ways of nature and new skills to help Mother Earth stay healthy. Would the following boys and their parents come forward? (Present Awards. Lead Cheer)

CM: The Bear has always been the symbol of strength. The bear has learned many ways to use his strength to improve his body, his mind and his environment. He has done this by continually exploring new ideas and learning new skills. Would the following boys and their parents come forward? (Present Awards. Lead Cheer)

CA: Webelos may not be named after an animal but it does stand for something special. Webelos means “We’ll be loyal Scouts.” These young men have traveled far and have learned much. They have learned to take care of the environment. Webelos are apprentice outdoorsmen, foresters, geologists and naturalists. And they will keep learning on their trail to Boy Scouts. Would the following boys and their parents come forward to be awarded the rank of Webelos? (Present Awards. Lead Cheer)

# LEADER RECOGNITION

**Den Leader Passport Recognition**

*Sam Houston Area Council*

*A “thank you” always provides a shot in the arm for den leaders, who do get tired and may be wondering if anyone realizes all the hard work they’ve been putting in. Make each den leader a passport award book, with a special thank you note inside. If you choose to give a small token of appreciation, like a Cub Scout pin or bookmark, movie rental coupon, BSA Gift Card, or a free Cub Scout car wash, clip it inside the passport (coordinate with the den parents). Gifts are not necessary, however. Just show your sincere appreciation of their work.*

**Cubmaster or Committee Chair:**

What is a passport? It’s a document that countries require you to have before you cross their borders. You might say a passport unlocks the mystery and adventure that awaits you, as you explore new lands.

In our pack every boy has a passport. I’ll bet you didn’t know that. But it’s true. Each one of you has a passport. Your passport opens the doors to the fun and adventure and excitement that we have year after year in Cub Scouting.

Your passport to fun and excitement is your Den Leaders. They are truly the lifeblood of our pack and without them; we could not experience the fun and learning of Cub Scouts. So, let’s take a moment to say thanks to our leaders. We’ve prepared these passports for you as a way of showing our appreciation for all the sacrifices you’ve made to make our Cub Scouting experience better. Den 1, please start.

**Parent from Den 1 –**

Den 1, boys and parents, please stand.

(Name of the den leader), thanks for being such a great leader, we’d like you to have this gift/certificate to say thanks for all the things you do to make this den and our pack great.

Let’s give our den cheer for (name of the den leader).

*(Repeat for each den)*

***NOTE:*** *This ceremony can easily be adopted for parent’s appreciation. Boys can make an appreciation passport for their parents for helping them on their Cub Scouting Trail.*

**Leader Appreciation Ceremony**

*Baltimore Area Council*

MATERIALS: 4 Candles

Scouting is made up of many things, people, and ideas. Tonight we are going to take a few minutes to reflect on some of the more pertinent aspects of Scouting.

1. **First, Scouting is a program.** As depicted by our first candle it is a program dedicated to the development of character, citizenship, and the mental and physical fitness of our youth.
2. **Second, Scouting is for the youth of our community.** Young men who expect to learn, gain recognition by advancement, but most of all they expect to have fun with others of their own age.
3. **Third, Scouting is the parents of our Scouts.** For without parents taking an interest in the activities of their sons, taking them to meetings, and fulfilling their part of the Scouting program, we could not have Scouts.

But, as you can see, this leaves one lone candle. This candle represents the Leaders of Scouting. As I call your name would you please come forward.

1. **Leaders, I light this candle for you.** You have been faithful leaders to us and we want you to know that your work, dedication, and tireless effort has been gratefully appreciated. For without your leadership as well as the leadership of all Cub Scout leaders. The first three candles - program - youth -and parents would be meaningless. Thank you!

**Quickie Thank-You's**

*Baltimore Area Council*

1. Role of Lifesavers - You're a life saver
2. Band-Aid glued to a board - Rescue Award
3. Quarter glued to a board - Always prepared Award
4. Magic Hat - For Pulling Things out of your hat when needed.
5. Clothespin with wings and yellow stripes - Queen Bee Award (for female Cubmaster)
6. Toothpicks - You were picked for the Job Award.
7. Pick up Sticks - You Pick Up Our Spirits
8. Old Boot - Don't get off on the Wrong Foot Award
9. Blown up bag – It’s in the Bag Award
10. Picture of Dog - Hotdog of Service
11. Kite - you’re a high flyer
12. Plastic Baseball painted silver and on ,a chain, or ribbon - You’re Really on the Ball
13. Railroad Track - You are on the Right Track
14. Silver Star - Super Star Award
15. Painted Rock - You're our Solid Rock
16. Purple Heart - The Purple Heart Award
17. Big Sucker - You got Suckered into this Award
18. Spark Plug - You’re the Spark That Keeps us Going
19. Head of Lettuce - Head of the Pack.
20. Ice Cream Cone or Instant Coffee Creamer - You're the Cream of the Crop
21. Banana - You're the Top Banana Award
22. Telephone glued to an Ear – You Talked Our Ear Off Award
23. Fan - You're our Biggest Fan
24. Paper Plate painted Blue – Blue Plate Special
25. Package of Yeast - You Rise Above all the Rest.'
26. Puzzle - For Your Help in Putting it all Together.
27. Fire Log - You Helped Turn our Flame into a Raging Fire.
28. Rubber Glove stuffed with cotton, painted Silver and glued to a board - The Helping Hand Award.
29. Legg's panty hose egg, painted silver then screwed onto a block of wood - Good Egg Award
30. Plastic spoon painted Silver and glued to a board - Silver Spoon Award
31. Toy Spatula glued to board - Flapjack Award.
32. Picture of Retiring Den Leader - For Service Beyond the Call of Duty.

***There are lots more of these floating around out there. If you have a favorite, let Dave know. There’s no such thing as too many recognition ideas!***

# SONGS

**Guidelines for Changing Lyrics***Cub Scout Songbook*

To encourage citizenship and respect for patriotic ideals, the lyrics to the following patriotic songs should not be changed: “America,” “America the Beautiful,” “God Bless America,” and “The Star-Spangled Banner.”

Similar respect should be shown for hymns and other spiritual songs.

**DID YOU EVER SEE A HORSE FLY?**

*Utah National Parks*

(Tune: The More We Get Together)

Did you ever see a horse fly, a horse fly, a horse fly,  
Did you ever see a horse fly, a horse fly, fly, fly.  
Did you ever see a board walk, a board walk, a board walk,  
Did you ever see a board walk, a board walk, walk, walk.

**Other suggestions:**

Shoe lace, hair pin, tooth pick, eye drop, neck tie, house fly, moth ball, eye lash, yard stick, hair brush, wrist watch, ear drum.

**BABY SHARK**

*Utah National Parks*

Actions - Wrists together, opening and closing hands as a small mouth

Baby shark, do, do, do, do, do, do

Baby shark, do, do, do, do, do, do

Baby shark, do, do, do, do, do, do

Baby shark

Repeat using appropriate actions:

Mama Shark - elbows together, open and close

Papa Shark - use full arms, open and close

Grandma Shark - full arms, closed hands (no teeth)

Surfer Dude - surfing actions

Went for a Swim - swimming actions

Lost a Leg - hop on one leg

Lost an Arm - hide an arm, continue to hop

911 - pretend to call

CPR - chest compressions

It’s not working - shrug

Reincarnation - air circles

As a Baby Shark - see above

Papa Shark - see above

Grandma Shark - see above

That’s the End - wave good bye

**BACKYARD ADVENTURE**

*Utah National Parks*

(Tune: Clementine)

**Chorus:**

In your backyard, in your backyard,

You can have a lot of fun.

If you look at what's around you

You'll have fun 'til day is done.

Did you ever watch an ant work?

Have you listened to the bees?

Have you watched birds build their nests?

And been thankful for the trees?

**Chorus**

After sunset, watch the stars shine.

Nature's wonders you can see.

Plant a garden, watch the corn grow,

They'll be food for you and me.

**Chorus**

If you'll just look all around you,

Many new things you will see.

Mother Nature's backyard's endless

Always there for you and me.

**TAKE ME OUT TO THE FOREST**

*Utah National Parks*

(Tune: Take Me Out to the Ball Game)

Take me out to the forest.

Let me hike in the wild.

Show me a skunk and a few bear tracks.

I won't care if I never come back.

But it's look, look, at your compass.

If it rains, then it pours.

And it's ouch, slap, sting and you’re bit

In the great outdoors!

**Take Me Out To The Ball Game**

*Sam Houston Area Council*

Take me out to the ball game,

Take me out to the park;

Buy me some peanuts and Cracker Jacks,

I don’t care if I never come back.

For it’s root, root, root for the home team,

If they don’t win it’s a shame;

For it’s one, two, three strikes, “You’re out!”

At the old ball game!

**The Ants Go Marching  
(Great Hiking Song)**

*Capital Area Council*

(Tune: Johnny Comes Marching Home)

The ants go marching one by one, Hurrah, hooray.

The ants go marching one by one, Hurrah, hooray.

The ants go marching one by one,

The little one stopped to SHOOT HIS GUN

And they all go marching...

Down into the ground...to get out of the rain,

BOOM! BOOM! BOOM!

***(On succeeding verses change "one by one" to "  
two by two,” "three by three,” etc. and use the following lines in place for the underlined above).***

***Verses:***

Two - To tie his shoe

Three - To climb a tree

Four - To shut the door

Five - To take a dive

Six - To pick up sticks

Seven - To look at Heaven

Eight - To shut the gate

Nine - To check the time

Ten - To say the end!

**HAPPY WANDERER**

*Capital Area Council*

I love to go a-wandering,

Along the mountain track,

And as I go, I love to sing,

My knap‑sack on my back.

**Chorus**

Val‑de ri‑‑Val‑de ra‑‑ Val‑de ri‑‑

Val‑de ra ha ha ha ha ha

Val‑de ri,‑‑Val‑de ra.

My knap‑sack on my back.

I love to wander by the stream

That dances in the sun,

So joyously it calls to me,

"Come! Join my happy song!"

**Chorus (Last line -** "Come! Join my happy song!")

I wave my hat to all I meet,

And they wave back to me,

And blackbirds call so loud and sweet

From ev'ry green wood tree.

**Chorus (Last Line -** From ev'ry green wood tree.**)**

High overhead, the skylarks wing,

They never rest at home

But just like me, they love to sing,

As o'er the world we roam.

**Chorus (Last Line -** As o'er the world we roam.)

Oh, may I go a-wandering

Until the day I die!

Oh, may I always laugh and sing

Beneath God's clear blue sky!

**Chorus (Last Line -** Beneath God's clear blue sky!)

**Singing in the Rain**

*Capital Area Council*

We're singing in the rain, just singing in the rain.

What a glorious feeling, we're happy again.

Thumbs up! [Group echoes.]

Repeat first two lines, keep thumbs up

Arms Out (Group echoes)

Repeat first two lines, keep thumbs up and arms out

Elbows in (Group echoes)

***Keep going adding each of the following, in turn:***

Knees Bent,

Knees together,

Toes together,

Butt out,

Chest out,

Head Back,

Tongue out

**In The Good Old Summertime – Cub Scout Style**

*Sam Houston Area Council*

(Tune: In the Good Old Summertime)

In the good old summertime,

In the good old summertime

Meeting with our Cub Scout Pack

A picnic, family-style.

We’ll play some games

And sing some songs

Scout Leader Pow Wow

With family by our side.

Cub Scouting’s fun the whole year long

But ‘specially in summertime.

**Nature Hike**

*Sam Houston Area Council*

(Tune: Yankee Doodle)

My Cub Scout den went out one day

To take a nature hike.

Before the trip was half way through

I wished I’d brought my bike.

**Chorus:**

Walking, walking through the woods,

To study nature’s wonders.

Trying hard to be good Cubs,

Not making any blunders.

We learned about the trees and things,

‘Bout bugs and birds and critters.

But when your mom cleans pockets out,

Some things give her the jitters.

**Chorus**

**The Twelve Days Of Summer**

*Sam Houston Area Council*

(Tune: The Twelve Days of Christmas)

On the first day of summer, my true love gave to me...  
A robin in a maple tree.

On the second day of summer, my true love gave to me...  
Two ducks a-waddling and a robin in a maple tree.

On the third day of summer, my true love gave to me...  
Three bees a buzzing, two ducks a-waddling and a robin in a maple tree.

Fourth day... 4 watermelons

Fifth day... 5 picnic baskets

Sixth day... 6 wormy apples

Seventh day... 7 ants a-marching

Eighth day... 8 swimmers swimming

Ninth day... 9 children playing

Tenth day... 10 flowers blooming

Eleventh day... 11 mowers mowing

Twelfth day... 12 gardens growing

**Outdoor Adventure**

*Sam Houston Area Council*

(Tune: This Old Man)

Birds and plants, rocks and trees

These are things that I can see

With my backpack, canteen

We are on the run,

Outdoor adventure is so much fun.

Bushes, trains, boats and planes,

Cars are passing, changing lanes,

With our field trips, outings,

We are on the run,

Outdoor adventure is so much fun.

# STUNTS AND APPLAUSES

## APPLAUSES & CHEERS

*Mary Ruth and the RT Team, Patriots Path Council*

**Banana Cheer**

* Everyone stands, and leader says, “**Bananas of the world, unite**.” All clap their hands together in a point over their heads.
* Then all pretend they are bananas, and peel themselves by wiggling as they bring their hands down along their sides. While peeling, all say “**Peel, peel, peel-peel bananas. Peel, peel, peel-peel bananas**.”
* Finally, everyone waves their hands in the air and turns around while yelling, “**Go, go, go-go bananas! Go, go, go-go bananas!”**

*Sam Houston Area Council*

**Home Run Cheer**Simulate swinging a bat at a ball, shade your eyes with your hand and yell, “There she goes!”

**Mosquito Cheer**With hand, slap yourself on neck, arms and legs while saying “Ooooo, aaah, eeeee”

**Spider Cheer**Walk all four fingers of one hand up the other arm and then scream ‘EEEEEKK!”

**Bee Cheer**Put arms out to sides pretending to fly, while saying “Buzz, buzz, buzz.”

**Beach Cheer**Divide the audience into three groups. When you point to group one, they yell “Sand!” When you point to group two, they yell, “Surf!” When you point to group three, they yell, “Sun!”

**Summer Fun Cheer**Tell the group when you say “summer” or “fun”, they are to say the opposite. Vary the speed you use to see whether they can keep up.

**WATERMELON CHEER VARIATIONS**

*San Gabriel Valley,-Long Beach Area &-  
Verdugo Hills Councils*

**Watermelon Applause:**  Pretend you’re holding a watermelon, run it past your mouth while slurping and turning your head from right to left, then turn your head back spitting out seeds *(like a machine gun).* *(repeated on purpose - CD)*

**Cantaloupe Applause:** Variation of Watermelon (above) cup hands to hold cantaloupe, take one big bite, then spit out only one seed!

**Grape Applause:** Use in conjunction with the Watermelon and Cantaloupe applauses. Hold an imaginary grape between thumb and first finger. Pop grape into mouth with appropriate sound.

**Southern Watermelon** – Say Ya’ll after spitting out the pits.

**Fruit Salad -** Pretend like your eating a watermelon, spit out seeds, then a cantaloupe, then a cherry. *(for cherry, put finger in cheek bone and pop out of mouth)*

**Southern Samurai Warrior   
Watermelon Cheer –**

*Baloo’s Archives*

* Hold watermelon in your hands (Upper arms at your sides, elbows bent hands in front of body, palms up)
* Toss watermelon into the air (Say wiiiish (or something like that))
* Pretend to pull out your sword from the imaginary sheath hanging from your belt.
* With two hands on the hilt of the sword, reach up and slice the watermelon in half above your head (say thooop or similar cutting sound)
* Put palms out again to catch the watermelon (Say Foooommpp or other sound to indicate the catch)
* Do standard watermelon cheer (see above)
* Say Ya’ll

*Utah National Parks*

**Ocean Cheer**Best done with a large group;

First row sways from side to side;

Second row sways in opposite direction;

Third row same as first, etc.

Then have them add sound effects:  
 SWOOSH, SWOOSH, SWOOSH!!

**Baseball Cheer**Pretend to throw a baseball in the air

Then pretend to hit it with a bat.

After you hit the ball, shout, “Home Run!!”

**Pole Vault Cheer**Hold one arm straight in front.

Stand 2 fingers of the other hand on the outstretched arm, like legs, and pretend that they run down the arm.

When they get to the wrist, make them “leap” into the air. As you bring your hand back down, clap.

**Bowling Cheer**Pretend to throw a bowling ball down an alley

The yell, “Strike!”

**Bicycle Cheer**Say: “Pump, pump, pump!”

Make motions as if using a manual bicycle pump

**Bear Hug a Tree Cheer***Note - When lost in the forest,   
a Cub Scout should “Hug a Tree.”*

Put your arms around your own shoulders and

Give yourself a big bear hug just like that tree.

**Long Hike Cheer**Stomp your feet loudly three times,

shuffle your feet softly three times

the say “Boy, I’m tired.”

**Longer Hike Cheer**Stomp your feet loudly six times,

Shuffle your feet softly six times

Then whine “Are we there yet?”

**End of Hike Cheer**Throw hands up in the air and yell “We made it!” and collapse.

*Capital Area Council*

**Big Balloon Cheer**Stick out your thumb and pretend to blow up your hand, keep opening your fingers until your hand opens up really big and yell "BANG!.

**Jet Plane Cheer**Move your hand around yelling "Zoom, Zoom"

then add one big clap for the sonic boom.  
**Lightning Cheer**Shake your finger like jagged lightning yelling "Shhhhh, Shhhh" on each movement.

Throw in a "BOOM" every now and then.

## RUN-ONS

*Utah National Parks*

***Some of these are real scout Classics!! CD***

Cub 1: (Just standing there.)

Cub 2: (Runs on and yells) They are after me, they are after me!

Cub 1: What’s wrong?

Cub 2: They are after me!

Cub 1: Who’s after you?

Cub 2: The squirrels are after me, they think I’m nuts! (and runs off)

Cub 1: (Enters during break between skits, poking stick in ground and playing with it.)

Cub 2: (Enters from other side and says) What you doing?

Cub 1: Just stickin’ around

Cub 1: What did the bug say when it hit the windshield?

Cub 2: I don’t have the guts to do that again.

Cub 1: I wonder what it would be like to be a piece of wood

Cub 2: I’d probably be bored!

Cub 1: You shouldn’t swim on a full stomach.

Cub 2: Okay, I’ll do the backstroke.

Cub 1: Can you pitch a tent?

Cub 2: Overhand or Underhand?

Traveler: I’d like to buy a round trip ticket, please.

Agent: To Where?

Traveler: Back to here, of course.

Cub 1: I slept with my head under the pillow last night.

Cub 2: What happened?

Cub 1: The tooth fairy came and took my teeth out.

## JOKES & RIDDLES

*Utah National Parks*

What kind of a dog has no tail? Hot dog

What insects does your uncle like best? Ants

Why did the hamburger look sad? It was grounded

What do spiders eat with their hamburgers?  
 French Flies.

What do you call an airline that flies backwards?   
 A receding airline.

**Knock, Knocks**

*Utah National Parks*

Knock, knock

Who’s there?

Hutch

Hutch who?

Did you sneeze?

Knock, knock

Who’s there?

Dozen

Dozen who?

Dozen anyone answer the door?

Knock, Knock

Who’s there?

Wooden shoe

Wooden shoe who?

Wooden shoe like to know!

# SKITS

**FOOD SKITS (for your picnic campfire)***Mary Ruth and the RT Team, Patriots Path Council*

**Drink Skit**

***Setup****: Camp chair with Cubmaster (CM) sitting in it. 4 more Scouts off stage*

**CM:** *(Calls a Scout)* \_\_\_\_\_, please come here. Could you go get me some cold water?

1. Sure, Mr. Cubmaster, I’ll be right back. (Goes off and doesn’t return)

**CM** (Gets a little impatient, and calls another Scout), \_\_\_\_, c’mon over here. I’m REALLY thirsty. Could you please go get me a glass of lemonade?

1. Sure, Mr. Cubmaster, I’ll be right back. (Goes off and doesn’t return)

**CM:** (Losing his patience, calls another Scout) \_\_\_\_\_, c’mon over here. Now I’m REALLY REALLY thirsty. Could you please go get me some iced tea?

1. Scout 3: Sure, Mr. Cubmaster, I’ll be right back. (Goes off and doesn’t return)

**CM:** (Is now really agitated, and calls a fourth Scout)\_\_\_\_\_, I’m dying of thirst here. Could you please go get me a glass of punch?

1. Scout 4: Sure, Mr. Cubmaster, I’ll be right back. (Goes off and returns immediately, glass in hand.)

**CM** WOW! Thanks! (takes glass and drinks) How come I sent off three Scouts before you for water, lemonade, and iced tea and nobody has returned yet. But here you are, back right away. How did that happen?

**Cub 4:** Mr. Cubmaster…(pause for effect)…there is no punch line!

**Soup Pot Skit-**

***Setup****: Large pot, ladle, wet Scout socks in pot, cup for each Scout. Cub 1 sits by pot, stirring with large ladle.*

**Cub 1:** Hi **\_\_\_\_\_\_\_\_\_.**

1. *(Walks up to pot)* Hi \_\_\_\_\_\_\_\_ Mmmm. That smells great. Can I please have some?

**Cub 1:** Sure. (Pours a ladle into #2’s cup.)

**Cub 2:** Thanks. This is the best hot chocolate I’ve ever had. (Leaves)

1. *(Walks up to pot)* Wow! That smells delicious. Can I please have some?

**Cub 1:** Sure. (Pours a ladle into #3’s cup.)

**Cub 3:** Thanks. This is the best chicken soup I’ve ever had. *(Leaves)*

1. *(Walks up to pot)* Yum! That smells wonderful. Can I please have some?

**Cub 1:** Sure. (Pours a ladle into #4’s cup.)

**Cub 4:** Thanks. This is the best herbal tea I’ve ever tasted. (Leaves)

***(Continue until every boy in your den   
has had a turn, then finish)***

Cub 1:(Reaches into pot and holds up wet socks.) Well, I think I’ve finally gotten my socks clean!

**Soap and Water –**

***Props:*** *Large pot, ladle, plate and fork for each Scout, signs “Soap” “Water” for the dogs.*

**Cook:** Time for dinner. Come and get it.   
(Scouts line up by pot)

1. *Picks up a plate & looks at it.)* The stew smells great, but is this plate clean?

**Cook:** As clean as Soap and Water can get it. (Takes plate and spoons on stew.)

**Cub 1:** (Shrugs, takes plate, and starts to eat.)   
OK! Thanks.

1. *Scout #2: (Picks up plate & looks at it*.*)* The stew smells great, but is this plate clean?

**Cook:** As clean as Soap and Water can get it.  
 (Takes plate and spoons on stew.)

**Cub 2:** (Shrugs, takes plate, and starts to eat.)   
OK! Thanks.

1. *Scout #3: (Picks up plate & looks at it*.) The stew smells great, but is this plate clean?

**Cook:** As clean as Soap and Water can get it.   
(Takes plate and spoons on stew.)

**Cub 3:** (Shrugs and takes plate, and starts to eat.)   
OK! Thanks.

***Add more Scouts if you have more boys in your den. Or have them come in in pairs.***

*(All Cubs give back their plates.)*

**Cook:** (Sets plates on the ground)   
Here, Soap. Here, Water.

**Cubs 4 & 5** (Two more Scouts with signs: “Soap” and “Water,” crawl in on all fours barking, and begin to lick the plates.)

**FIRE STARTING**

*Sam Houston Area Council*

**Characters:** Eight boys

**Props:** See what each boy needs in the skit.

[Have each boy walk on stage with his prop, say his line, and build a fire.]

1. (holding wood shavings, pine needles, dry grasses, shredded bark, etc) I’m tinder! I’m quick to burn because I’m small and dry!
2. (holding pieces of firewood) I’m kindling! I’m dry dead twigs no thicker than a pencil.
3. (holding pieces of firewood) I’m fuel! I’m dry dead wood as thin as your finger and up to as thick as your arm.
4. (holding a big cardboard match) I’m a match! I create a spark which will ignite the tinder.
5. (holding a poster board picture of a small flame) I’m a flame! I start the kindling burning.
6. (holding a poster board picture of a medium fire) I’m a blaze! I burn the fuel and give off heat and light.
7. (holding a poster board picture of roaring fire) I’m a bonfire! I’m very dangerous. I can give off enough heat to make this whole pack hot.
8. (holding a pail with a small mist bottle of water hidden inside) I’m water. I can put out fires and cool you off. (Takes spray mist bottle out of pail and lightly sprays it into the air.)

**THE FIRE**

*Sam Houston Area Council*

You need two players and a behind-the-scenes person to move the fire (an artificial campfire with almost invisible strings attached).

The players sit by the fire, reading, doing a puzzle, etc.

The fire moves slightly. They don’t notice.

It moves again. They don’t notice.

This continues until the fire is pulled off stage.

At that point, one of the players looks at the other and says, “Looks like the fire’s gone out again!”

**HIKING – THE SCOUTING WAY**

*Sam Houston Area Council*

**Den Chief:** OK, guys. Is everybody ready to go hiking?

[Boys start hiking up their socks and pants or shorts.]

**Den Chief:** What are you doing? I said hiking! Are you ready to go hiking?

**Cub #1:**  Yes, we’re hiking up our socks and our shorts – you know.

DC: No, no, no. Hiking. Hiking, don’t you know? – hiking!

**Cub #2:** Oh, OK. [Takes football from behind his back; boys line up to begin play.] Hike one, hike two, hike three.

**DC:** No, no, no! Hiking! Hiking! Hiking! Come on guys. Get with it!

***[Cub #3 walks by with a crown on his head.]***

**Cub #4:** Hi, King!

**DC:** No, no, no! Hiking, walking, Scouting staff. You know – hiking!

**All:** Oh, why didn’t you say so? [Walk offstage hiking with Den Chief.]

**CAN YOU DO THIS?**

*Sam Houston Area Council*

**Cast:** 2 People, campfire blanket

Have one person lie down on his back and the other kneel directly over him.

The top person wears the campfire blanket to hide his legs and expose the legs of the person lying down, to create the effect of it being one person sitting down.

Person: Hi there!

Welcome to Don's House of Fine Exercises and Sports Medicine. Today I'm going to ask you about your regular stretching routine.

Can you do this? (He lifts up a leg so that it's parallel with the chest.)

Or this? (Lifts other leg.)

And how about this? (Crosses the legs.)

This is an unusual one. Can you do it? (Brings feet around the neck.)

And let's not forget this one. Can you do it? (Stretches out the legs in spread eagle fashion in the air.) (Elicit a no answer from a volunteer.)

Well, neither can I! (Stands up.)

**CLIMB THAT**

*Sam Houston Area Council*

Two Scouts meet, and the first scout begins to brag he can climb anything.

Cub #1: “Can you climb that tree?”

Cub #2 “Sure I've done it lots of times.”

Cub #1 “Can you climb the steep hill over there?”

Cub #2 “No sweat, no problem for me.”

Cub #1 “How about the Empire State Building?”

Cub #2 “Done it. Did it.”

Cub #1 “How about Mount Everest?”

Cub #2 “Boy that was I cold day, I've done that too. I told you I am the world's greatest climber, I can climb anything!”

Cub #1 “I'll bet you ten bucks I can show you something that you can't climb.”

Cub #1 [Pulls out a flashlight and shine the beam up into the sky] “All right climb that!”

Cub #2 "Are you crazy? No Way!”

Cub #1 “I knew you would back out, now pay up!”

Cub #2 “I won't pay because it’s not fair. I know you, I'd start climbing and I'd get half way and you'd turn the flashlight off!”

**GOING THE DISTANCE**

*Utah National Parks*

**Personnel:** Any number of boys

**Opening:** All start out walking.

1st Cub: (stops) I'm thirsty. (All get a drink.)  
(Continue Walking.)

2nd Cub: (stops) I'm hot (All wipe off face.)  
(Continue Walking.)

3rd Cub: (stops) I'm hungry (All get something to eat.)   
(Continue Walking)

4th Cub: (stops) My shoestring is undone   
(All tie shoestrings.) (Continue Walking)

**\*\*Make up as many more things as you need so that   
every Cub in your den has a part.\*\***

Last Cub (as Cubs approach the end of the stage): This sure has been a long walk how far have we gone?

1st Cub: (Looking back) Across the stage! ***(Or maybe all the others say this)***

# CLOSING CEREMONIES

**God Gives Us the World**

*Capital Area Council*

**Cast –** 4 Cub Scouts, each with a picture poster for their part of the Outdoor Code on front and their part on back, Cubmaster (CM)

**CM**: The founder of Scouting, Lord Baden-Powell, once said, "God has given us a world to live in that is full of beauties and wonders and He has given us not only eyes to see them but minds to understand them, if we only have the sense to look at then in that light." With Spring well under way and Summer fast approaching, we will be spending more time in and enjoying the great outdoors once again. As we do this, let us in a true Scouting spirit, live up to our Outdoor Code:

**ALL 4:** As an American, I will do my best to:

1. Be clean in my outdoor manners. I will treat the outdoors as a heritage to be improved for our greater enjoyment. I will keep my trash and garbage out of America's waterways, fields, woods, and roadways.
2. Be careful with fire. I will build my fire in a safe place and be sure it is dead out before I leave.
3. Be considerate in the outdoors. I will treat public and private property with respect. I will remember that use of the outdoors is a privilege I can lose by abuse.
4. Be conservation-minded. I will learn to practice good conservation of soil, water, forests, minerals, grasslands, and wildlife. And I will urge others to do the same. I will use sportsman-like methods in all my outdoor activities.

**My Backyard**

*Capital Area Council*

1. My backyard is a wondrous place  
   I can stake a claim for a thinking space.
2. I can pitch a tent and sleep in the rain,   
   Or listen to the whistle of a far away train.
3. I can throw a ball to Mother of Dad,  
   Or just be alone when I get mad.
4. I can plant a garden or climb a tree,  
   Or get my dog, Ralph, to chase after me.
5. Sometimes we even have den meetings there,  
   I've finished my Wolf and started my Bear!
6. Yeah, the backyard's the place where I run,  
   When I really want to have some fun.

**Live the Outdoor Code**

*Mary Ruth and the RT Team, Patriots Path Council*

1. The Outdoor Code appeared in the 5th Edition of the *Boy Scout Handbook* in 1948, and has been a part of Scouting ever since. Here is what it says;
2. As an American, I will do my best to –
3. Be clean in my outdoor manners.
4. Be careful with fire.
5. Be considerate in the outdoors.
6. Be conservation minded.
7. If everyone lived by this code, and **REALLY** took care of the outdoors, our world would be a truly clean and beautiful place!

# CUBMASTER’S MINUTES

**SMILE CLOSING**

*Utah National Parks*

A smile costs nothing, but creates much. It happens in a flash, but the memory sometimes lasts forever. It can’t be bought, begged, borrowed or stolen. It is something that is of no earthly good to anyone unless it is given away. So, if in your hurry and rush you meet someone too weary to give you a smile, leave one of yours. No one needs a smile quite as much as a person who has none left to give. What better way to spread good will.

**HAVE YOU EVER WATCHED THE CAMPFIRE?**

*The Gilwell Camp Fire Book*

*Via Utah National Parks*

Have you ever watched the campfire

When the wood has fallen low,

And the ashes start to whiten

Round the embers' crimson glow?

With the night sounds all around you

Making silence doubly sweet,

And the full moon high above you

That the spell might be complete?

Tell me - were you ever nearer

To the land of heart's desire

Than when you sat there thinking

With your feet before the fire?

**SUMMER CLOSING**

*Utah National Parks*

May the sun be warm and kind to you,

May the darkest night bring a shining star through.

May the dullest day bring a ray of light to you,

And when you leave here tonight, God’s hand to you.

Good night Scouts!

**Closing Thought**

*Capital Area Council*

Put me in touch with the heart of a boy—

Let me study his doubts and fears.

Let me show him a way of life

and help him avoid its tears.

For the heart of a boy in its buoyancy

is one that is pure and true.

So, put me in touch with the heart of a boy…

and the heart of a man to be.

**DO YOUR BEST**

*Utah National Parks*

When you say the Scout Oath, the words "Do My Best" often are lost in all of the other very important words. Let's stop for a minute and carefully consider those words.

* “Do” signifies effort and action.
* "Best" describes effort and action above our usual.
* "My Best" is just that–the very best.

You are the only person who can possibly know whether you have done your best to do certain things.

Think about the meaning of the Scout Oath and decide that you will always do your very best, no matter what the job facing you might be.

**A Scout is Clean**

<http://scoutmastercg.com>

**Scout is clean. A Scout keeps his body and mind fit. He chooses the company of those who live by high standards. He helps keep his home and community clean.**

**BODY** In the 14th century the King of France asked the medical faculty at the Sorbonne what was causing a devastating plague called the Black Death. Warm water bathing, they replied, opened the pores making people vulnerable to infection.

Cleanliness was decidedly not next to godliness for the next five centuries.

Over the past 150 years indoor plumbing and regular bathing have evolved into what some call ‘hyper cleanliness’ – something that may actually weaken our immune systems.

I am not suggesting a radical departure from societal norms but grubbing around in the dirt, building a campfire, sleeping on the ground and going for a few days without a bath or shower isn’t going to kill anyone. In fact, it may be kind of healthy with the caveat that we keep our hands washed, something any doctor would prescribe.

**MIND**Isaac Ray, one of thirteen founders of the American Psychiatric Association, defined mental hygiene as an art to preserve the mind against incidents and influences which would inhibit or destroy its energy, quality or development.

An energetic mind is full of inquiry and can resolve philosophical conflicts. It is flexible, resilient and vigorous. The mind is susceptible to injuries that are not as immediately apparent as are those to the body.

Words and attitudes can injure or encourage us with as much (if not more) power as a slap in the face or a pat on the back. We can all recall traumatic, disturbing or unsettling incidents and influences that have caused us real pain. In the same wise we can point to individuals and events that strengthened and encouraged us.

Our attitudes and actions as Scoutmasters have lasting influence. We should aspire to words and attitudes that promote mental and physical strength and resilience.

**A Scout is Clean**

<http://www.macscouter.com>

(Hold up two cooking pots, one shiny bright on the inside but sooty outside, the other shiny outside and dirty inside. )

Scouts, which of these pots would you rather have your food cooked in? Did I hear someone say "Neither one. " That's not a bad answer. We wouldn't have much confidence in a patrol cook who didn't have his pots shiny both inside and out. But if we had to make a choice, we would tell the cook to use the pot that's clean on the inside. The same applies to people.

Most people keep themselves clean on the outside. But how about the inside? Do we try to keep our minds and our language clean? I think that's more important than keeping the outside clean.

A Scout of course, should be clean inside and out. Water, soap, and a toothbrush takes care of the outside.

Only your determination will keep the inside clean. You can do it by following the Scout Law and the example of the people you respect - your parents, your teacher, your clergyman, or a good buddy who is trying to do the same thing

**A Scout is Clean**

**A Scout is clean.** A Scout keeps his body and mind fit. He chooses friends who also live by high standards. He avoids profanity and pornography. He helps keep his home and community clean.

Last meeting, we talked about how a Scout is Brave; about how it takes bravery to stand up to people at school you consider your friends.

In the same way that a Scout who is brave reacts in an emergency, a Scout who is clean stays clean—he washes his hands and clothes. Nobody wants to sit next to a stinky scout!

Yet in the same way a Scout who is brave stands up to peer pressure, a Scout who is clean stands up for what it means to be a Scout—he is clean in body and in mind. He picks his friends carefully. He is proud to be a Scout, and if people don’t like that well that’s their problem, not ours.

That doesn’t mean anybody is asking you to be a “goody two-shoes”. But when you say you want to be a Scout, you are saying you are proud to “do your best”. To me, it takes more bravery for a Scout to be Clean than to simply be brave.

# GAMES

**Picnic Food Match-up**

*Mary Ruth and the RT Team, Patriots Path Council*

**Materials:** Large picture of “My Plate” diagram, push pins, cards with half of a food pair.

Give out cards with half of a food pair and ask each person to seek his or her match, and find out the person’s name and favorite food. Form a circle and have each introduce the other. Keep track of the favorite foods, by putting push pins on a “My plate” diagram, What kind of food do most have as their favorite? ANSWER THE BURNING QUESTION: DO FAVORITE FOODS REPRESENT A BALANCED DIET?

**Some Food Pairs:** Chips & Salsa, Beans & Franks, Peas & Carrots, Peanut Butter & Jelly, Macaroni & Cheese, Bread & Butter, Milk & Cookies, Surf & Turf, Green Eggs & Ham, Salt & Pepper, Sausage & Peppers, Hamburger & Fries, Cake & Ice Cream.

**CLASSIC PICNIC GAMES**

*Utah National Parks*

This is a great time to play all those outdoor games we remember as a kid and also some new ones to teach the group. Make up new twists to keep everyone interested. Really have FUN with them!

* Kick the Can
* Capture the Flag
* Kickball
* Sardines
* Red Rover
* Tag (Any variation, make up your own!)
* Hide n Seek (variations: chain, flashlight)
* Rock Paper Scissors tournament

**Picnic Nature Hunt**

*Capital Area Council*

**Directions**

* Make up a list such as the one below for each boy.
* Boys can hunt in pairs in your backyard or in the park.
* See which pair can find the most within a limited amount of time.

**A Sample List**

Something alive that flies

A cup of wet sand

A worm

A cup of pink water

Five maple leaves

Three rocks at least two inches in diameter

A piece of string

A dandelion

**Sport Stacking**

Have you heard of one of the newest sports – Sport Stacking. Founded in 1995 and formally known as cup stacking, this sport can be completed by individuals or as teams. Current world records are set by 13 and 14 year olds.

Participants of sport stacking upstack and downstack cups in pre-determined sequences, competing against the clock or another player. Sequences are usually pyramids of three, six, or ten cups. Proponents of the sport say participants learn teamwork, cooperation, ambidexterity, and hand-eye coordination.



There are four main types of stacks in competition. All stacks can be made from left-to-right or right-to-left (individual preference), but the same direction must be maintained for both "up stacking" (setting the cups into pyramids) and "down stacking" (unstacking the pyramids and returning them to their nested position).

**3 - 3 – 3**Uses 9 cups. Cups start in three nested stacks of 3. The stacker must create three pyramids of 3 cups each and then down stack the cups back into nested stacks of 3 in the order that they were upstacked.

**3 - 6 – 3**Uses 12 cups. The stacker must create three pyramids made up of three cups on the left, six cups in the center, and three cups on the right (3-6-3), then down stack the cups in the order that they were upstacked into their original position. Also used as the first transition of the Cycle Stack.

**6 – 6**Uses 12 cups. The stacker must create pyramids of 6 cups on the left and 6 on the right and then down stack both of them to create one pile of cups. This stack is only used competitively as the second transition in the Cycle Stack.

**1 - 10 – 1**Uses 12 cups. The stacker begins with a single downstacked pile. He/she must take two cups off the top, turn one upside-down (stacker's choice), then upstack the remaining ten. The stacker must then tap the opposite sides of the single cups and take down the ten stack into a downstacked 3-6-3. This stack is only used competitively as the third transition of the **Cycle Stack**

**The Cycle Stack**  
The most complicated stack is called the Cycle Stack. It involves a sequence which includes, in order: a 3-6-3 stack, a 6-6 stack, and a 1-10-1 stack, finishing in a down stacked 3-6-3.

Check out <http://en.wikipedia.org/wiki/Sport_stacking>

or <http://www.worldsportstackingassociation.org/>

to learn more about the sport and to watch world record holders compete. You’ll be amazed!

**Marshmallow Shooter:**

*Alice, Golden Empire Council*

**Materials:**

38 inches of ½ “ PVC pipe, cut into: 6-5 inch pieces, 1-8 inch piece;

2- elbow bend PVC connectors

2 – T-shaped PVC connectors

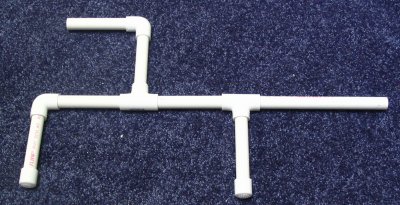
2 – end caps

PVC cutter

Miniature Marshmallows

**Instructions:**

* First cut the pieces.
* Lay out the pieces as shown below and then just connect each piece.
* Sand the mouthpiece end so you won’t get cut – that’s the top piece that is uncapped.
* DON’T glue the pieces together! You can also decorate your shooter, using colored tape, stickers, acrylic paint or magazine cut-outs and watered down glue – but be sure not to glue the connection points together – in case you have to clean out sticky miniature marshmallows.



**Some tips:**

* **Don't eat your ammo.**
* Pick up the marshmallows when you're done - they're very likely bad for animals. If the marshmallows get wet, the sugar makes a big mess.
* If you don’t have a PVC cutter, just get a piece of nylon string about 2 foot long loop it around the pipe and alternately pull each end back and forth the friction and abrasiveness of the string will make a smooth cut, just be careful to keep straight.
* Try shooting various ways – you might even adapt your shooter to shoot two directions at once!

**Capture the Moon**

*Alice, Golden Empire Council*

*This is a variation on Flashlight Tag, but using a soccer ball as the “moon” that must be captured.*

**Equipment:**

Soccer ball

Flashlight

Open area and a dark night

**How to Play:**

* One player is the “astronaut” and stands near the soccer ball “moon,” while other players run and hide when he yells “Blast Off!”
* He counts to 29 (for the lunar cycle), then yells “Full Moon” and turns the flashlight on the soccer ball.
* Players try to grab the “moon.”
* The astronaut can turn off the flashlight between tags, and try to sneak up to the hiding players.
* Any player caught in the “light of the moon” (flashlight) is out.
* Winner is either the first to grab the ball without being caught in the flashlight beam, or the last one left.
* He then becomes the new astronaut.

**Swinging Comets**

*Alice, Golden Empire Council*

*This is great fun to play in the dark – it makes use of the way our eyes work – we actually see a comet “tail” behind the swinging ball. I remember playing with this homemade toy – it was fun even without glow in the dark paint! Alice*

**Materials:**

Tennis Ball

Acrylic paint (optional)

Glow in the Dark Paint

Craft Knife (ADULT only)

Heavy duty string *(for added fun, look for Glow in the Dark string at Craft stores)*

Tacky Glue

A Dark Night and Open Space

**Directions:**

* Decorate the ball with acrylic paint and/or cover the dry ball with glow in the dark paint.
* Let dry.
* Adult cuts a half-inch slit in the ball.
* Take a 30 inch length of string, fold in half and double knot.
* Squeeze the ball so the slit will open up, and insert the knot end of the string into the hole.
* Add a squirt of tacky glue to secure the string.

**How to play:**

Hold onto the looped string and swing your “comet” around, or have a contest to see who can toss their comet the farthest. *(If the glow fades, just use a flashlight or make a quick trip into the house to renew the glow in the dark)*

**CLASSIC GAMES**

*Utah National Parks*

This is a great time to play all those outdoor games we remember as a kid and also some new ones to teach the group. Make up new twists to keep everyone interested. Really have FUN with them!

* Kick the Can
* Capture the Flag
* Kickball
* Sardines
* Red Rover
* Tag (Any variation, make up your own!)
* Hide n Seek (variations: chain, flashlight)
* Rock Paper Scissors tournament

**MOSQUITO BITES**

*Utah National Parks*

* “IT” pursues the other players and tries to touch one of them.
* When one has been touched, he must keep his hand on the spot where he was touched and pursue the others.
* His hand cannot be freed from this spot until he has tagged someone else.
* The idea is to tag players in inconvenient places - knee, ankle, elbow, etc.

**SUMMER VACATION**

*Utah National Parks*

*This is usually a pack event,   
but variations can make it usable for dens.*

For teams of eight players this is played like a relay race with the following variations:

1. has a flat tire, so he hops on his right foot.
2. has a flat tire, so he hops on his left foot.
3. can only go in reverse so he goes backwards.
4. has water in gas and goes two steps forward and one step backward.
5. must be cranked every fourth step, so he stops and cranks himself.
6. won't go, so
7. pushes him.
8. runs fine.

Team to finish first wins.

**Find The Leader**

*Sam Houston Area Council*

***This game is a big hit with younger players   
but it can be just as entertaining with a   
group of adults.***

**Players:** At least 4 (best with 6 or more.)

**The Object:** To guess who’s leading the group.

**How to play:**

* One player, the guesser, goes to another area out of hearing range while the remaining players sit in a circle and select a leader (quietly!)
* The leader then initiates a series of motions – hand movements, claps, foot stomps, and so on – which the other players copy.
* The guesser is then called back to watch the group.
* The leader must change the movements every five to twenty seconds.
* The followers try not to give away the leader with their eyes.
* The guesser gets three tries to identify the right person. Change leaders and play again.

**Light – No Light**

*Sam Houston Area Council*

**Equipment:** Flashlight

* Players line up across one end of a large, open, wooded playing area, while one player stands at the other end holding a flashlight.
* The object of the game is to be the first player to move from one end of the playing area to the other, past the person holding the flashlight.
* The player with the flashlight stands with his back to the other players. Every 5 seconds, he turns around and shines the light to scan the area for 3 seconds. If a moving player gets caught by the light beam, he must return to the start. Stationery players remain where they are.
* The first person to successfully move past the person with the flashlight becomes the light for the next round.

**Variation:**   
The player with the flashlight keeps the flashlight on, and continually scans the playing area. Advancing players dress in dark clothes. If caught in a beam of light, a player must return to the start.

**Lighthouse**

*Sam Houston Area Council*

* One of the players is the lighthouse, parked at one end of the hall. Half the group are rocks and they are spaced around the floor, with a gap between each of them. The rest of the group are ships that have to make their way, blindfolded, through the rock to the lighthouse.
* On “Go,” the lighthouse goes “Woo-Woo” to guide the ships. The rocks go “Swish-Swish,” very gently, to warn the approaching ships of danger, and the ships are supposed to sail between the rocks to the lighthouse beyond.
* If a ship hits a rock it sinks and stays where it is.
* When all the ships arrive at the lighthouse, the two halves of the group switch sides: the rocks become ships and the ships become rocks and they have a replay.

**The Frog Hop**

*Sam Houston Area Council*

* Draw a finish line about 25’ from the start and line the players up about 3’ apart.
* At “Go” they race by jumping first to the right, then to the left, then straight ahead.
* This procedure is followed until someone crosses the finish line.

**Natures Sounds**

*Sam Houston Area Council*

The group sits quietly in a clearing in the woods. Each person listens, writing down all of the nature sounds he hears - the wind, birds, insects, leaves rustling, etc. (each sound must be specifically identified). After a 5 or 10 minute time limit, each player reads his list. The longest correct list wins the game.

**Birds On A Telephone Line**

*Sam Houston Area Council*

* Divide into two teams.
* String a clothesline from one side to the other at shoulder height of the average person.
* Clip 20 or more round topped clothespins onto the line. (The pins are the birds and the clothesline is the telephone line)
* On signal, the first person in each team runs to the line, removes a pin with his teeth (no hands), brings it back to his team and drops it in a sack.
* The first team finished wins.

**Log Rolling**

*Sam Houston Area Council*

* Tape two oatmeal boxes together to make a log or use a large mailing tube.
* Use dowel or yardsticks to roll it.
* Form relay teams and have a relay race pushing the log across the room, around a chair and back to the starting line.

**Shadow Stomp Game**

*Sam Houston Area Council*

This game is like a game of tag, but a bit different. In this game,

“It” must stomp on the other players’ shadows instead of tagging him.

**What’s In The Picnic Basket?**

*Sam Houston Area Council*

(A quiet game for after all that running around)

Players: 2 or more

Sit in a circle or around a picnic table. The game begins by imagining you have a very large picnic basket. The first player recites the sentence “I’m going on a picnic and I’m bringing \_\_\_\_\_\_\_\_\_.” The player must fill in the blank with an appropriate word that begins with the letter A, such as “apples” or “American cheese.”

The second player must repeat the sentence just as the first player said it and add an item that begins with B. For example, “I’m going on a picnic and I’m bringing apples and bread.”

The game continues around and around with each player repeating the complete list of items and then adding something with the next letter of the alphabet.

As the list becomes longer it is more difficult to remember. (If players agree beforehand, the letter X and other difficult letters like Q and Z, can be left off the list or the items for those letters can be chosen by the group.)

If a player makes a mistake, he is “out.” The winner is the last person left, providing he can repeat the whole basketful of items without a mistake.

A simpler version of this game would not require alphabetizing. Instead, kids can pack the picnic basket with any appropriate item. When a player misses an item, the next player starts the list over. Players are out of the game after making three mistakes. The last player remaining is the winner.

**Moonball**

*Sam Houston Area Council*

**Materials:** Beach ball

* Players form a circle.
* Toss the ball into the circle and see how long the group can keep the ball in the air (count the number of hits).
* If the ball hits the ground, start again and try to improve your record.

**Problem solving –** When the ball hits the ground, ask the group what they think will help them do better. Have them try some of their suggestions.

**Fox And Geese**

*Sam Houston Area Council*

***Fox and Geese games originated in   
northern Europe during the Viking Age.***

Fox and Geese is a chase game that is played on a circle rather than in one. Eight or more players are needed. One is the fox and the rest are the geese.

To prepare for the game, a circle is drawn (at least 30 feet in diameter) and cut into 8 or 10 equal pieces, like the spokes of a wagon wheel. This can be done in the snow, in the sand or with chalk on a black-top or playground surface.

The player chosen to be the fox begins the game in the center of the circle (his den) and the geese pass along the spokes and rim of the wheel. When a player thinks he has a chance, he can run up the spoke toward the den to tease the fox into chasing him.At the signal, the fox starts chasing the geese. All the players must stay on the lines at all times. Should two geese meet, they may maneuver carefully around each other but they must not step off the lines. When the fox catches up with a goose, he tags the goose that then joins the fox in hunting the other geese. The last goose left is the winner and becomes the fox for the next round.

**SEMICIRCLE SOCCER**

(A Semi-cooperative Game)

*Utah National Parks*

The idea for this game came from a game called Konta Wai in Papua, New Guinea.

In Konta Wai, two semicircles of about five players each stand facing each other about 12 feet apart. The fruit of a local tree is thrown, lifted like a hockey puck, or batted back and forth between the semicircles with the use of sticks. The main object of the game is to try to prevent the fruit from passing through one's own semicircle of players. Semicircle Soccer takes off from here and adds a few new wrinkles.

**To play:**

* First form two separate semicircles, of four or five players each by linking arms around the next person's waist.
* Semicircles begin by facing each other and kicking a sponge soccer ball back and forth.
* The objective of each team is to prevent the other team from kicking the ball through its semicircle.
* However, both semicircles are mobile.
* They can move at will and can kick the ball from anywhere on the play space.
* They can even attempt to get around behind the other semicircle in order to kick the ball through their unit in a rear attack.
* Additional semicircles and balls can be added for more action.

**GET WET!**

*Utah National Parks*

**Squirt-Tac-Toe**

* Make a tic-tac-toe board on the sidewalk with sticks or chalk.
* Each player use a water squirter to make the X's and O's.
* Work quickly, because when an X or O dries up, it doesn't count!
* The hotter the day, the quicker you have to be.

**Marathon Melt**

* Divide into pairs.
* Everyone has to keep one hand behind his back.
* Each pair gets one ice cube.
* See which pair can find a way to melt the ice cube first!

**Clap and Splat**

* Toss a water balloon straight up, and see how many times you can clap before catching it.
* Take turns. If you drop the balloon and it doesn't break, you get to go again.
* If the balloon breaks, you're out.
* The person who can clap the most times and make a successful catch wins.

**Soapy Toes**

* Fill a kiddy pool with soapy water.
* Dump in a bunch of marbles.
* Set up chairs around the pool and dip in your feet.
* See who can fish out the most marbles with his toes!

**Wet Potato**

* Pass around a bucket of water while music plays.
* When the music stops, whoever has the bucket dumps it on his head!

**Save the Soda**

* Each player gets 3 sponges and an empty 2- liter soda bottle.
* Set up the bottles on the ground.
* Each player tries to protect his own bottle while trying to knock down the other players' bottles with the sponges.
* The player with the last standing bottle wins!

**Rainy Relay**

* Try to pour water from your paper cup into a partner's cup.
* The trick? You both have to hold the cups on your heads!

**Balloon Bombs**

* Players stand in a circle, an arm's length apart.
* Start passing water balloons quickly around the circle (You may have to toss them).
* If a balloon breaks, the last person who touched it has to sit down, and play continues over his head.
* The last person standing wins.

**POOL GAMES**

*Utah National Parks*

***If you want more water games, see last month's issue for "H2Ohhhh!!" I do not think any pf these are repeats. CD***

**Tug-Of-War**

* Play in water that is chest deep for Cub Scouts.
* If playing with adults, divide them equally between the teams.
* Use a sturdy rope, with a colored ribbon tied to the center of the rope.
* Anchor a float or other permanent marker to show the center of the play area.
* Play like standard tug-of-war with the winner being the team that pulls the other team past the center float.

**Duck Tag**

* This tag game is fun for even the nonswimmers because it does not require special skills and can help them feel comfortable in the water.
* Play in water no higher than waist deep and in an area with a level bottom.
* Play like regular tag, except that a player is safe if he ducks completely under water when “it” tries to tag him.
* A player does not have to stay under water more than two seconds, and then can safely come up without being tagged.
* “It” must go after someone else when his quarry ducks under water.

**Dodge Ball**

* Play in waist to chest-deep water.
* Divide players into two teams.
* One team forms a large circle, and the other team gets inside.
* The circle players try to hit their opponents with a beach ball or soft foam or rubber ball.
* Score one point for each hit.
* The inside players are allowed to swim in any direction or go under water to avoid being hit, but cannot leave the circle.
* Outside players cannot advance forward to hit a player.
* At the end of a specified time, teams change places.

**Sharks And Whales**

* Play in waist to chest-deep water.
* Divide group into two teams, the “sharks” and the “whales.”
* The teams line up facing each other about 10 feet apart.
* Behind each other is its home base – the side of the pool or a rope tied to buoys, or other designated area.
* When the leader calls “sharks” they swim or run after the whales, trying to tag them before they reach their base.
* If a whale is caught, he must join the sharks for the next round.
* Leaders should alternate the calls of “sharks” and “whales”.
* The team with the most players after a specified time is the winner.

**Paddlewheel Push**

* To play this water game you will need at least one foam or plastic kickboard but more boards will allow more boys to play at the same time.
* Pair off, trying to match basic size and strength of the boys.
* Play in waist deep water.
* Opponents grasp opposite ends of a kickboard.
* On signal, both boys start kicking, trying to force the opponent backward.
* Boys should not stand and shove the board, but should swim and kick legs to move forward.

**Memory Game**

*Capital Area Council*

This is a good one in which to involve the parents and siblings and is especially easy to play on a hike or while

you are resting after lunch.

**Materials Needed:** None

**Directions:**

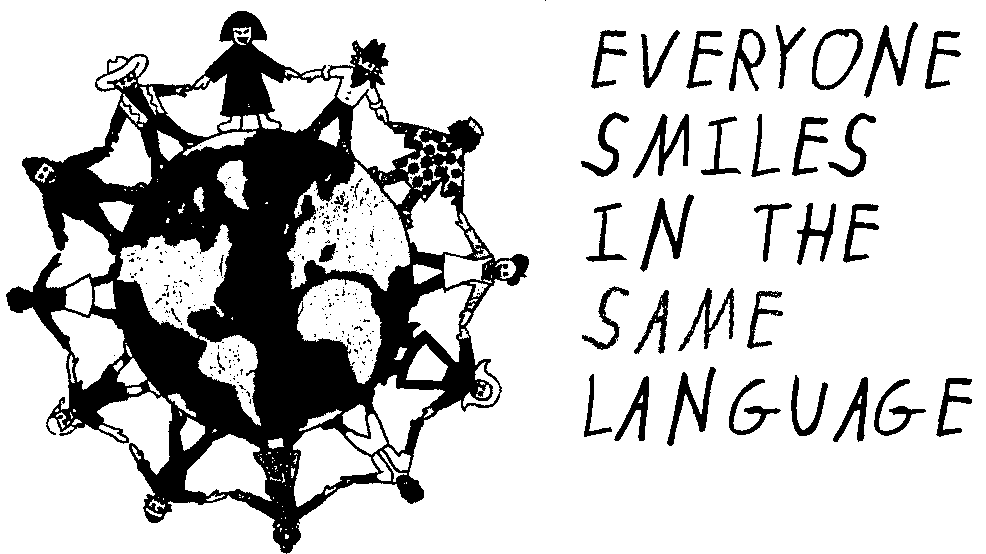
1. One person starts the game by saying: “As I was traveling through the woods, I placed an apple in my bag. (or anything that begins with the letter A).
2. The next player says “As I was traveling through the woods, I placed an apple and a balloon in my bag.”
3. Each additional player must repeat what was named and add to it something from the next letter of the alphabet. Mistakes make it funny!

**Outdoors Alphabet Game**

*Capital Area Council*

Divide the den into two teams and give each a paper and pencil. Set a timer for six minutes and ask the boys to write down items in the outdoors that begin with each of the letters of the alphabet.





# PACK MEETING ACTIVITIES

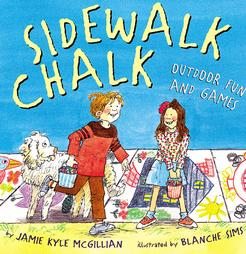
**S'More Ways to Have Fun**

*Alice, Golden Empire Council*

* Be sure you start out by reviewing Safety in the Sun and taking the Safe Swim training available online from BSA. Remind everyone of the Buddy System and test them often to see if they are with their buddy. Make sure sunscreen, shade and water are available whenever you gather in the Summertime
* This is a great time to review Campfire Safety – and it can be fun and tasty, too, if you use a graham cracker for the dirt, raisins for the fire circle, shredded coconut for the tinder, small pretzel sticks for the kindling, larger pretzel sticks for the fuel, a glass of water for the water you should have nearby a campfire, a spoon for the shovel (to bury the fire), and red hearts for the flame. As you go through the procedure, give out the ingredients – each boy makes a campfire is completed, and then gets to eat it. Older boys can practice making different kinds of fires, such as teepee or log cabin.
* Celebrate the Hot Nights – gather at a wide-open spot for star-gazing. Gather telescopes from pack members, or contact a local Astronomy club – your librarian will have some contact information.
* Another way to get out the heat – have your meeting at night and make and play some of the suggested nighttime games – anything “glow in the dark” will be a hit! Be sure to go over rules and boundaries first, and have adults assigned to keep everyone in the area and out of harm’s way.
* Have the whole den or pack take part in the local library reading program – add to a “bookworm” made of overlapping colored paper circles – each time a book is read, add a new segment. The head of the bookworm can include a set of feelers made of pipe cleaners or black paper, complete with eyes and a big smile. Display the Bookworm at your meeting place. To celebrate completing the project, donate a book to the library from the den or pack.
* Make fruit leather and tea using the power of the sun. Directions under CUB GRUB.
* Celebrate frogs and pond creatures – check out a book about them, read it with the den, then make underwater viewers and visit a local pond. Then enjoy a Sherbet Frog from CUB GRUB.
* Take in an outdoor movie – some communities sponsor family “Movies in the Park” during the summer.
* Make Pinhole cameras and take photos of Summer scenes and happenings
* Have a “What I did on my Summer Vacation” Night – everyone brings pictures and souvenirs from their favorite or most exciting vacation
* Encourage boys to keep a travel journal, or even just a summer journal, with one page for each day. Tell where you went, what you did, what you saw, what you learned, then draw a picture – see Fun Family Education website
* Make sun prints of all kinds of things, such as keys, leaves, etc – but use dark colored construction paper instead of costly blueprint paper.
* Instead of just suffering with summertime humidity, make a record of it with a psychrometer. See directions under THEME RELATED.
* Make a sundial and use it to tell time. Directions in the Dynamic Sun website.
* As a service project, help out a “Get out of the heat” site in your community – or take ice cold water bottles or slices of watermelon to deliver to people out in the heat.
* Invite local seniors to a cool location, such as your Chartered Organization site, and serve cold lemonade or ice tea and popcorn, while showing some old movies.
* Another easy service project would be to take along garbage bags, “grabbers” and gloves when you visit a local park or water site – clean up the area so everyone will enjoy it more.

**SIDEWALK CHALK,**

**a book by Jamie Kyle McGillian**



*Utah National Parks*

This book is great for artist achievements and electives. It has lots of wonderful ideas for things to draw. Here are a few examples -

* Square Décor – Each square is an open canvas
* Rebus – Create a funny saying using pictures as words
* Creature Features – Each boy take turns drawing parts of a creature
* Alphabet Art (Names) – Draw names, decorate or create an animal or creature using the letters of name
* Shape Art – What can you make using only common shapes?
* Animal Mix-up – Head of a rhino, body of a lion, legs of an ostrich, feet of a duck, etc.
* Make-up anything!
* Mazes – Size just right for chalk line or go BIG and make it Cub Scout size!

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