

Start Your Engines





This workbook can help you but you still need to read the Boy Scout Nova Awards Guidebook.

The work space provided for each requirement should be used by the Scout to make notes for discussing the item with his counselor, not for providing the full and complete answers. Each Scout must do each requirement.

No one may add or subtract from the official requirements found in the Boy Scout Nova Awards Guidebook (Pub. 34033).

	The requirements v	vere issued in 2012 • This	workbook was updated in April 2	015.		
Scout's Name:			Unit:			
Counselor's Name:			Counselor's Phone No.:			
ST SERVICE	<u>ht</u>	tp://www.USScouts.Org	 http://www.MeritBadge 	.Org		
The same of the sa			ons about this <u>workbook</u> to: <u>Wo</u>			
Send	I comments or suggestio	ns for changes to the <u>requirem</u>	ents for the Nova Award to: Pro	ogram.Content@Scouting.Org		
	This module is de	esigned to help you explo	ore how technology affect	ts your life each day.		
☐ A. Watch	or C and complete ALL about three hours tota ortation technology.	•	s or documentaries that involv	ve transportation or		
W	hat was watched?	Date	Start Time	Duration		
Then d	Science Channel, Nati You may choose to wa watching a media prod under your parent's su to the following:	ional Geographic Channel, T atch a live performance or mo duction. You may watch onlin upervision.	nows found on PBS ("NOVA") ED Talks (online videos), and ovie at a planetarium or science productions with your couns	the History Channel. ce museum instead of		
		s or ideas from w the show(s)	you watched.			
1						
2						
	1					

	3.				
	4.				
	5.				
	2. Disc	uss two of the qu	estions or ideas with your co	ounselor.	
	1.				
	2.				
□ B.				on or transportation technology	
	What	was read?	Date	Start Time	Duration
				nited to—Odyssey, Popular Mec	
				ace, Popular Astronomy, Astrono , Nuts and Volts, and Scientific A	
				,	
		the following: e a list of at least	two questions or ideas from	each article.	
	1.		1		

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Scout's Name: _____

C Do a combination of reading and watching (about three hours total).

What was watched or read?	Date	Start Time	Duration

Then do the following:

	1.	Make a list of at le	ast two questions	s or ideas from eac	ch article or sho	OW.	
		1.					
		2.					
		3.					
		4.					
		5.					
		6.					
	2.	Discuss two of the	e questions or ide	as with your couns	selor.		
		1.					
		0					
		2.					
2.	Complete O	NE morit hadge fro	m the following I	ist (Chaosa ana t	that you have r	not already used toward and	other Neva award
۷.		tomotive Maintenar		ectricity	inat you have i	Railroading	misi Nova awalu.
	_	ation	_	nergy		Small-Boat Sailing	
		noeing 		arm Mechanics		Space Exploration	
		cling		otorboating uclear Science		Thick Transportation	
		afting		ucieal Science			

Your Engines	Scout's Name:
After completion,	discuss with your counselor how the merit badge you earned uses science.
Do ALL of the foll	owing.
	e requirements from the above list of merit badges.
<u> </u>	Tell your counselor the energy source(s) used in these merit badges
<u> </u>	Discuss the pros and cons of each energy source with your counselor
□ B Make a	list of sources of energy that may be possible to use in transportation.
	and the second of the second o
¬	
C. With you	
	cuss alternative sources of energy.

		2.	Discuss the pros and cons of using alternative energy sources
4.			uild a working model vehicle (not from a kit). e drawings and specifications of your model vehicle before you begin to build.
	□		a animigo ana opermenteno el jour mesor remos acione jou argin te animi
	□ В.	Inclu	ide one of the following energy sources to power your vehicle (do not use gasoline or other combustible fuel
	□ 5.	sour	ce): solar power, wind power, or battery power.

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Scout's Name:

Start Your Engines	Scout's Name:
C. Test you	ur model. Then answer the following questions: w well did it perform?
	'
2. Did	it move as well as you thought it would?
3. Did	you encounter problems? How can these problems be corrected?
	with your counselor: / difficulties you encountered in designing and building your model
2. Wh	y you chose a particular energy source

Attachment - (NOTE: It is not necessary to print this page.)

Important excerpts from the 'Guide To Advancement', No. 33088:

The 'Guide to Advancement' (which replaced the publication 'Advancement Committee Policies and Procedures') is the official Boy Scouts of America source on advancement policies and procedures.

- [Inside front cover, and 5.0.1.4] Unauthorized Changes to Advancement Program

 No council, committee, district, unit, or individual has the authority to add to, or subtract from, advancement requirements. (There are limited exceptions relating only to youth members with disabilities. For details see section 10, "Advancement for Members With Special Needs".)
- [Inside front cover, and 7.0.1.1] The <u>'Guide to Safe Scouting'</u> Applies
 Policies and procedures outlined in the 'Guide to Safe Scouting', No. 34416, apply to all BSA activities, including those related to advancement and Eagle Scout service projects. [Note: Always reference the online version, which is updated quarterly.]

• [7.0.3.1] — The Buddy System and Certifying Completion

Youth members must not meet one-on-one with adults. Sessions with counselors must take place where others can view the interaction, or the Scout must have a buddy: a friend, parent, guardian, brother, sister, or other relative —or better yet, another Scout working on the same badge— along with him attending the session. When the Scout meets with the counselor, he should bring any required projects. If these cannot be transported, he should present evidence, such as photographs or adult certification. His unit leader, for example, might state that a satisfactory bridge or tower has been built for the Pioneering merit badge, or that meals were prepared for Cooking. If there are questions that requirements were met, a counselor may confirm with adults involved. Once satisfied, the counselor signs the blue card using the date upon which the Scout completed the requirements, or in the case of partials, initials the individual requirements passed.

• [7.0.3.2] — Group Instruction

It is acceptable—and sometimes desirable—for merit badges to be taught in group settings. This often occurs at camp and merit badge midways or similar events. Interactive group discussions can support learning. The method can also be attractive to "guest experts" assisting registered and approved counselors. Slide shows, skits, demonstrations, panels, and various other techniques can also be employed, but as any teacher can attest, not everyone will learn all the material.

There must be attention to each individual's projects and his fulfillment of *all* requirements. We must know that every Scout —actually and *personally*— completed them. If, for example, a requirement uses words like "show," "demonstrate," or "discuss," then every Scout must do that. It is unacceptable to award badges on the basis of sitting in classrooms *watching* demonstrations, or remaining silent during discussions. Because of the importance of individual attention in the merit badge plan, group instruction should be limited to those scenarios where the benefits are compelling.